

Color Camera Module

Technical Manual



FCB-EH6500

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Features

- This camera uses a 1/2.8" Exmor CMOS image sensor (approx. 3.27 million effective pixels) that supports FULL HD (high definition) to produce high-quality images.
- Using progressive scan, images with a wide dynamic range can be obtained with the newly developed image signal processor (Wide Dynamic Range mode). Furthermore, it is possible to automatically switch to this Wide Dynamic Range mode, which enables you to obtain optimal images ranging from the dark areas of a subject to the light areas.
- The camera is equipped with a bright zoom lens with 30× optical zoom and F1.6 aperture (optical zoom + digital zoom = 360×).
- Low-noise images can be obtained even in low-light environments using the Noise Reduction function.
- Video signals can be output as digital and analog Y/Pb/Pr outputs. Depending on register settings, you can select from a variety of digital output methods: 1080p/30, 1080p/29.97, 1080p/25, 1080i/60 (Frame out: 30PsF), 1080i/59.94 (Frame out: 29.97PsF), 1080i/50 (Frame out: 25PsF), 720p/60, 720p/59.94, 720p/50, 720p/30, 720p/29.97, 720p/25.
- An infrared (IR) Cut-Filter can be disengaged from the image path for increased sensitivity in low light environments. The ICR will automatically engage depending on the ambient light, allowing the camera to be effective in day/night environment.
- VISCA is a communications protocol, which enables the camera to be controlled remotely from a host computer/controller.
- Six memory locations are provided to temporally save and recall up to six sets of camera settings.
- A Privacy Zone Masking function (max. 24 blocks) is available.
- A Motion Detection (MD) function is available.
- A title composed of up to 11 lines can be set for displaying on the screen. 20 characters can be used on one line.
- Adjustable AE response speed

With consideration given environmental protection, this module is designed to operate with low power consumption and also incorporates lead-free and halogen-free circuit boards.

Precautions

Software

Use of the demonstration software developed by Sony Corporation or use of the software with customer developed application software may damage hardware, the application program or the camera. Sony Corporation is not liable for any damages under these conditions.

Operation

Start the camera control software on your computer after you turn on the camera and the image is displayed.

Operation and storage locations

Do not shoot images that are extremely bright (e.g., light sources, the sun, etc.) for long periods of time. Do not use or store the camera in the following extreme conditions:

- Extremely hot or cold places (operating temperature -5°C to $+60^{\circ}\text{C}$ (23°F to 140°F))
- Close to generators of powerful electromagnetic radiation such as radio or TV transmitters
- Where it is subject to fluorescent light reflections
- Where it is subject to unstable (flickering, etc.) lighting conditions
- Where it is subject to strong vibration
- Where it is subject to radiation from laser beams

Care of the unit

Remove dust or dirt on the surface of the lens with a blower (commercially available).

Other

- Do not apply excessive voltage. (Use only the specified voltage.) Otherwise, you may get an electric shock or a fire may occur.

- The CMOS image sensor and IC included in this camera may break if exposed to static electricity. When directly handling this camera, wear an antistatic strap, spread a conductive sheet or similar item under your workbench, and take measures to eliminate static electricity.

In case of abnormal operation, contact your authorized Sony dealer or the store where you purchased the product.

Phenomena specific to CMOS image sensors

The following phenomena that may appear in images are specific to CMOS (complementary metal-oxide semiconductor) image sensors. They do not indicate malfunctions.

Rolling shutter

As CMOS image sensors use shutters that capture images line-by-line, there is a slight time difference between the top and bottom of an image. As a result, images may appear skewed if the camera is moved.

White flecks

Although the CMOS image sensors are produced with high-precision technologies, fine white flecks may be generated on the screen in rare cases, caused by cosmic rays, etc.

This is related to the principle of CMOS image sensors and is not a malfunction.

The white flecks especially tend to be seen in the following cases:

- when operating at a high environmental temperature
- when you have raised the master gain (sensitivity)
- when operating in Slow-Shutter mode

Aliasing

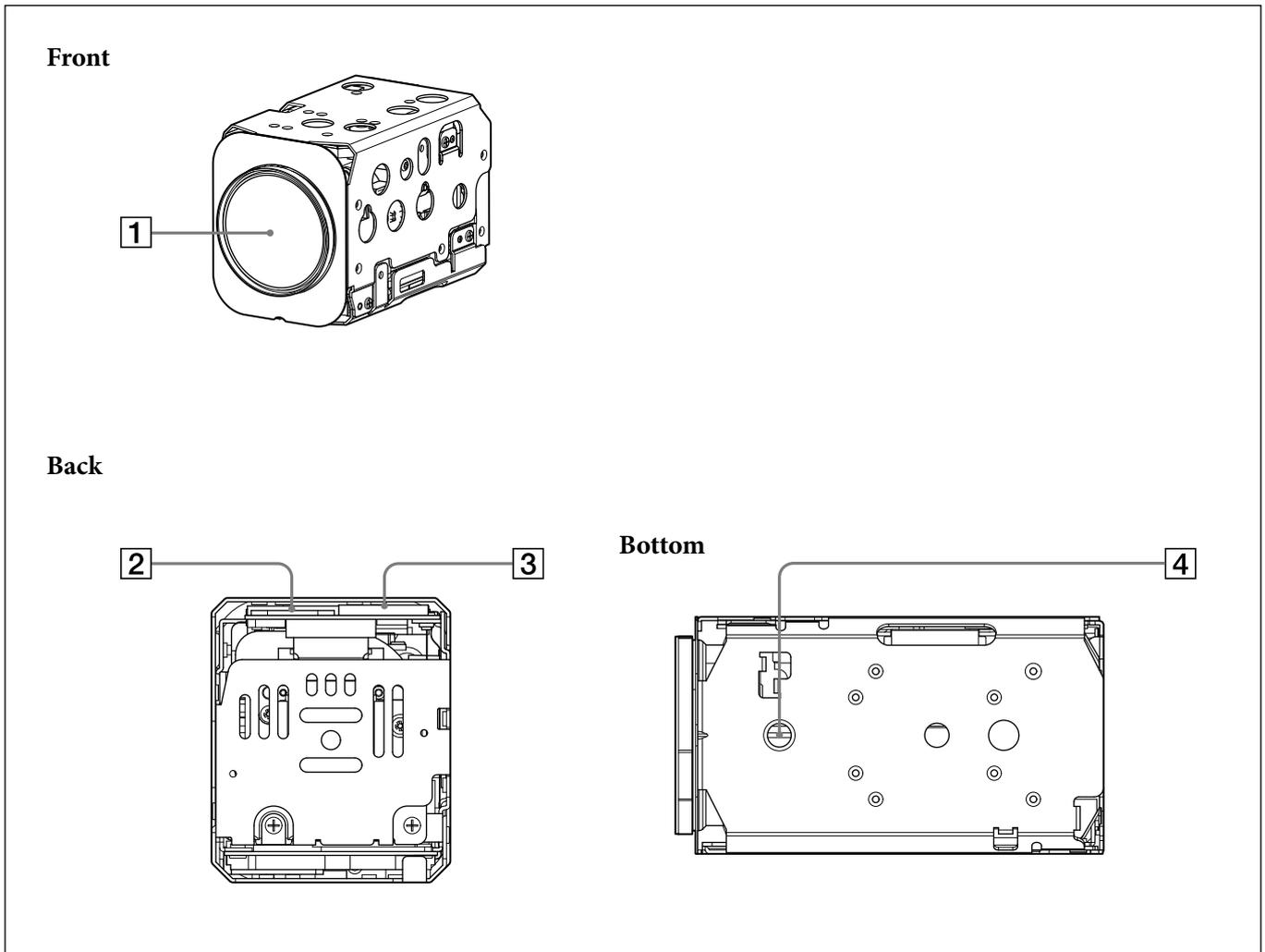
When fine patterns, stripes, or lines are shot, they may appear jagged or flicker.

Phenomena Specific to Lenses

Ghosting

If a strong light source (e.g., the sun) exists near the incidence angle of the lens, bright spots may appear in the image due to diffuse reflection within the lens.

Locations of Controls



- 1 Lens**
- 2 CN501 jack**
- 3 CN601 jack**
- 4 Tripod screw hole**

When a tripod is used, please use 7 mm ($\frac{9}{32}$ in.) or less screw to attach it to the camera. Also, please be sure to attach the tripod securely.

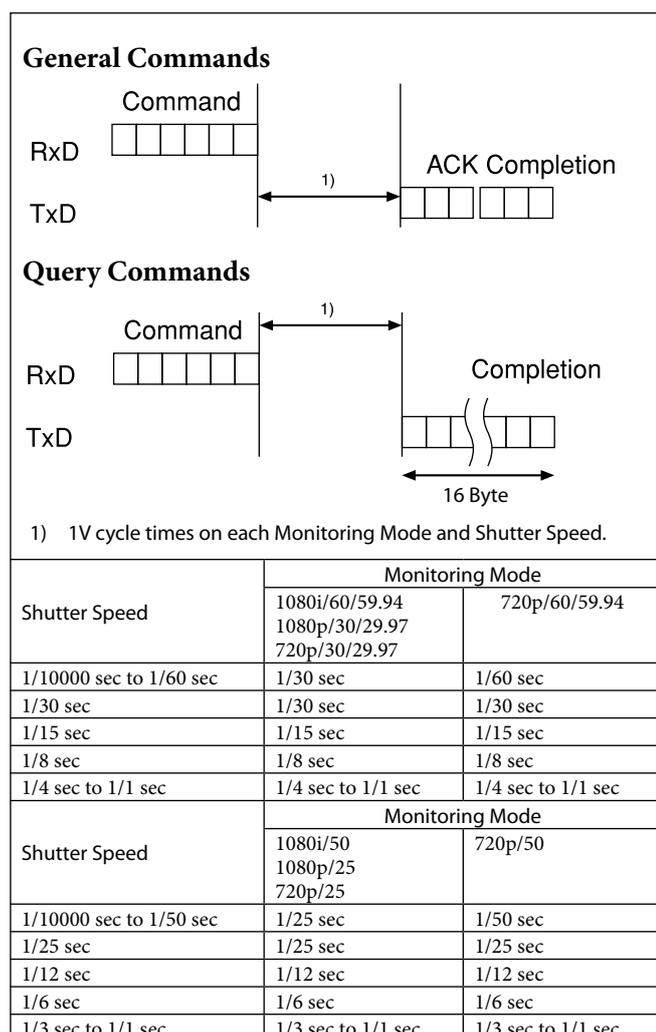
Basic Functions

Overview of Functions

VISCA commands are the basis of camera control.

Timing Chart

As VISCA Command processing can only be carried out one time in a Vertical cycle, it takes the maximum 1V cycle time for an ACK/Completion to be returned. If the Command ACK/Completion communication time can be cut shorter than the 1V cycle time, then every 1V cycle can receive a Command.



In general

- Power On/Off**
 Powers the camera on and off. When the power is off, the camera is able to accept only the lowest level of VISCA Commands; the display and other features are turned off.
- I/F Clear**
 Clears the Command buffer of the FCB camera.
- Address Set**
 VISCA is a protocol, which normally supports a daisy chain of up to seven connected cameras via RS-232C interface. In such cases, the address set command can be used to assign addresses from 1 to 7 to each of the seven cameras, allowing you to control the seven cameras with the same personal computer. Although the FCB camera does not support direct connection of cameras in a daisy chain, be sure to use the address set command to set the address whenever a camera is connected for the first time.
- ID Write**
 Sets the camera ID.
- Mute**
 Blanks the screen and sends out a synchronizing signal.
- Lens Initialize**
 Initializes the zoom and focus of the lens. Even when power is already on, it initializes the zoom and the focus.

Zoom

The FCB camera employs a 30× optical zoom lens combined with a digital zoom function; this camera allows you to zoom up to 360×.

- **Optical 30×, f = 4.3 mm to 129 mm (F 1.6 to F 4.7)**

The horizontal angle of view (1080i mode) is approximately 59.5 degrees (wide end) to 2.1 degrees (tele end).

Digital Zoom enlarges the center of the subject by expanding each image in both the vertical and horizontal directions. When 360× zoom is used, the number of effective picture elements in each direction reduces to $1/12$ and the overall resolution deteriorates.

You can activate the zoom in the following ways with a VISCA command.

Using Standard Mode

Using Variable Mode

There are eight levels of zoom speed.

Direct Mode

Setting the zoom position enables quick movement to the designated position.

Digital Zoom ON/OFF

In these standard and variable Speed Modes, it is necessary to send Stop Command to stop the zoom operation.

The Zoom Mode supports a Combined Mode and a Separate Mode.

Combined Mode

This is the previously existing zoom method. After the optical zoom has reached its maximum level, the camera switches to Digital Zoom Mode.

Separate Mode

In this mode, Optical Zoom and Digital Zoom can be operated separately. You can use digital zoom magnification at any time from within any level of optical magnification.

About Continues Zoom position Reply

With ZoomDirect mode, or when zooming according to a preset, the camera outputs zoom position data when Continues Zoom position Reply is set to ON via a command.

Continues Zoom position Reply: y0 07 04 69 0p 0p 0q 0q 0q 0q FF

pp: D-Zoom position

qqqq: Zoom position

Focus

Focus has the following modes, all of which can be set using VISCA Commands.

- **Auto Focus Mode**

The minimum focus distance is 10 mm at the optical wide end and 1200 mm at the optical tele end, and is independent of the digital zoom.

The Auto Focus (AF) function automatically adjusts the focus position to maximise the high frequency content of the picture in a center measurement area, taking into consideration the high luminance and strong contrast components.

- **Normal AF Mode**

This is the normal mode for AF operations.

- **Interval AF Mode**

The mode used for AF movements carried out at particular intervals. The time intervals for AF movements and for the timing of the stops can be set in one-second increments using the Set Time Command. The initial value for both is set to five seconds.

- **Zoom Trigger Mode**

When the zoom is changed, the pre-set value (initially set at 5 seconds) becomes that for AF Mode. Then, it stops.

AF sensitivity can be set to either Normal or LOW.

- **Normal**

Reaches the highest focus speed quickly. Use this when shooting a subject that moves frequently. Usually, this is the most appropriate mode.

- **LOW**

Improves the stability of the focus. When the lighting level is low, the AF function does not take effect, even though the brightness varies, contributing to a stable image.

- **Manual Focus Mode**

Manual Focus has both a Standard Speed Mode and a Variable Speed Mode. Standard Speed Mode focuses at a fixed rate of speed. Variable Speed Mode has eight speed levels that can be set using a VISCA Command.

In these standard and variable Speed Modes, it is necessary to send Stop Command to stop the zoom operation.

- **One Push Trigger Mode**

When a Trigger Command is sent, the lens moves to adjust the focus for the subject. The focus lens then holds that position until the next Trigger Command is input.

- **Infinity Mode**

The lens is forcibly moved to a position suitable for an unlimited distance.

- **Near Limit Mode**

Can be set in a range from 1000 (∞) to F000 (10 mm). Default setting: D000h (30 cm)

White Balance

White Balance has the following modes, all of which can be set using VISCA Commands.

- **Auto White Balance**

This mode computes the white balance value output using color information from the entire screen. It outputs the proper value using the color temperature radiating from a black subject based on a range of values from 3000 to 7500K.

This mode is the factory setting.

- **ATW**

Auto Tracing White balance (2000 to 10000K)

- **Indoor**

3200K Base Mode

- **Outdoor**

5800K Base Mode

- **One Push WB**

The One Push White Balance mode is a fixed white balance mode that may be automatically readjusted only at the request of the user (One Push Trigger), assuming that a white subject, in correct lighting conditions, and occupying more than 1/2 of the image, is submitted to the camera.

One Push White Balance data is lost when the power is turned off. If the power is turned off, reset One Push White Balance.

- **Manual WB**

Manual control of R and B gain, 256 steps each

- **Outdoor Auto**

This is an auto white balance mode specifically for outdoors. It allows you to capture images with natural white balance in the morning and evening.

- **Sodium Vapor Lamp Auto**

This is an auto white balance mode that is compatible with sodium vapor lamps.

- **Sodium Vapor Lamp**

This is a fixed white balance mode specifically for sodium vapor lamps.

Note

High-pressure sodium lamps are supported. Proper white balance may not be captured for some subjects when using low-pressure sodium lamps.

Automatic Exposure Mode

A variety of AE functions are available for optimal output of subjects in lighting conditions that range from low to high.

- **Full Auto**

Iris, Gain and Shutter Speed can be set automatically.

- **Gain Limit Setting**

The gain limit can be set at the Full Auto, Shutter

Priority, Iris Priority, Bright, Spot Exposure and Manual in the AE mode. Use this setting when image signal-to-noise ratio is particularly important.

- **Shutter Priority¹⁾**

Variable Shutter Speed, Auto Iris and Gain (1/1 to 1/10,000 sec., 16 high-speed shutter speeds plus 6 low-speed shutter speeds)

1) Flicker can be eliminated by setting shutter to

→ 1/100s for NTSC models used in countries with a 50 Hz power supply frequency

→ 1/120s for PAL models used in countries with a 60 Hz power supply frequency

- **Iris Priority**

Variable Iris (F1.6 to Close, 14 steps), Auto Gain and Shutter speed

- **Manual**

Variable Shutter, Iris and Gain

- **Bright**

Variable Iris and Gain (Close to F1.6, 17 steps at 0 dB: F1.6, 15 steps from 0 to 28 dB)

AE – Shutter priority

The shutter speed can be set freely by the user to a total of 22 steps – 16 high speeds and 6 low speeds. When the slow shutter is set, the speed can be adjusted according to subject brightness. The picture output is read at a normal rate from the memory. The memory is updated at a low rate from the CMOS. AF capability is low.

In high speed mode, the shutter speed can be set up to 1/10,000s. The iris and gain are set automatically, according to the brightness of the subject.

| Data | 60/30 mode | 50/25 mode |
|------|------------|------------|
| 15 | 1/10000 | 1/10000 |
| 14 | 1/6000 | 1/6000 |
| 13 | 1/4000 | 1/3500 |
| 12 | 1/3000 | 1/2500 |
| 11 | 1/2000 | 1/1750 |
| 10 | 1/1500 | 1/1250 |
| 0F | 1/1000 | 1/1000 |
| 0E | 1/725 | 1/600 |
| 0D | 1/500 | 1/425 |
| 0C | 1/350 | 1/300 |
| 0B | 1/250 | 1/215 |
| 0A | 1/180 | 1/150 |
| 09 | 1/125 | 1/120 |
| 08 | 1/100 | 1/100 |
| 07 | 1/90 | 1/75 |
| 06 | 1/60 | 1/50 |
| 05 | 1/30 | 1/25 |
| 04 | 1/15 | 1/12 |
| 03 | 1/8 | 1/6 |
| 02 | 1/4 | 1/3 |
| 01 | 1/2 | 1/2 |
| 00 | 1/1 | 1/1 |

AE – Iris priority

The iris can be set freely by the user to 14 steps between F1.6 and Close.

The gain and shutter speed are set automatically, according to the brightness of the subject.

| Data | Setting value | Data | Setting value |
|------|---------------|------|---------------|
| 11 | F1.6 | 0A | F5.6 |
| 10 | F2 | 09 | F6.8 |
| 0F | F2.4 | 08 | F8 |
| 0E | F2.8 | 07 | F9.6 |
| 0D | F3.4 | 06 | F11 |
| 0C | F4 | 05 | F14 |
| 0B | F4.8 | 00 | CLOSE |

AE – Manual

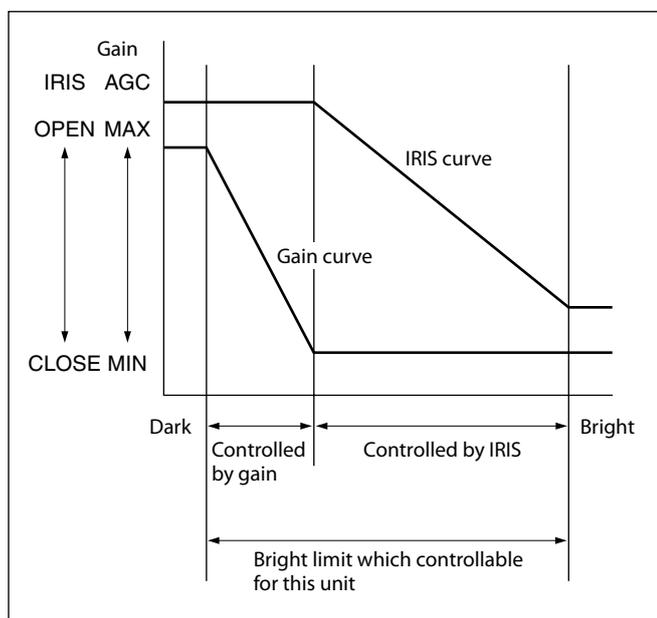
The shutter speed (22 steps), iris (14 steps) and gain (16 steps) can be set freely by the user.

AE – Bright

The bright control function adjusts both gain and iris using an internal algorithm, according to a brightness level freely set by the user. Exposure is controlled by gain when dark, and by iris when bright.

As both gain and iris are fixed, this mode is used when exposing at a fixed camera sensitivity. When switching from Full Auto or Shutter Priority Mode to Bright Mode, the current status will be retained for a short period of time.

Only when the AE mode is set to “Full Auto” or “Shutter Priority,” can you switch it to “Bright.”

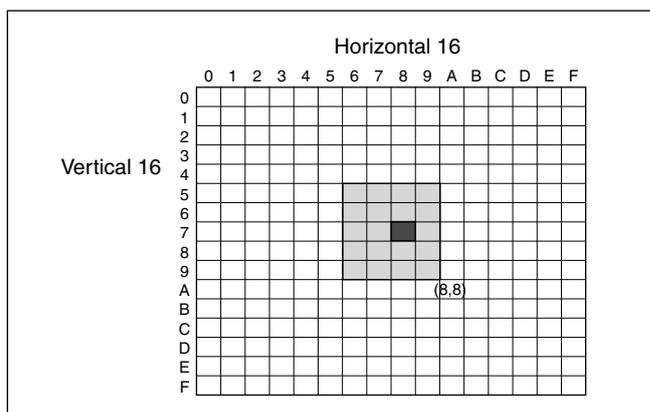


| Data | Iris | Gain | Data | Iris | Gain |
|------|------|-------|------|-------|------|
| 1F | F1.6 | 28 dB | 11 | F1.6 | 0 dB |
| 1E | F1.6 | 26 dB | 10 | F2 | 0 dB |
| 1D | F1.6 | 24 dB | 0F | F2.4 | 0 dB |
| 1C | F1.6 | 22 dB | 0E | F2.8 | 0 dB |
| 1B | F1.6 | 20 dB | 0D | F3.4 | 0 dB |
| 1A | F1.6 | 18 dB | 0C | F4 | 0 dB |
| 19 | F1.6 | 16 dB | 0B | F4.8 | 0 dB |
| 18 | F1.6 | 14 dB | 0A | F5.6 | 0 dB |
| 17 | F1.6 | 12 dB | 09 | F6.8 | 0 dB |
| 16 | F1.6 | 10 dB | 08 | F8 | 0 dB |
| 15 | F1.6 | 8 dB | 07 | F9.6 | 0 dB |
| 14 | F1.6 | 6 dB | 06 | F11 | 0 dB |
| 13 | F1.6 | 4 dB | 05 | F14 | 0 dB |
| 12 | F1.6 | 2 dB | 00 | CLOSE | 0 dB |

When switching from the Shutter Priority mode to the Bright mode, the shutter speed set in the Shutter Priority mode is maintained.

Spot Exposure Mode

In Full Auto AE, the level for the entire screen is computed and the optimum Auto Iris and Gain levels are determined. In Spot AE, a particular section of the subject can be designated, and then that portion of the image can be weighted and a value computed so that Iris and Gain can be optimized to obtain an image. For example, in an image with a lot of movement and with varying levels of brightness, portions without much change can be designated as such a “spot,” and changes to the screen can be minimized in that area. As shown in the diagram below, a range of 16 blocks vertically and 16 blocks horizontally can be designated. In the case where the center is designated (shown in black), the level is computed along with a weighted value for the surrounding block (shaded), including the specified portions; and then the Gain and Iris are set. The value of the designated portions and the surrounding areas should be calculated as 100%, the rest should be set to 20%. The range of the Spot AE frame is fixed to 5 blocks vertically and 4 blocks horizontally.



Exposure Compensation

Exposure compensation is a function which offsets the internal reference brightness level used in the AE mode, by steps of 1.5 dB.

| Data | Step | Setting value |
|------|------|---------------|
| 0E | +7 | +10.5 dB |
| 0D | +6 | +9 dB |
| 0C | +5 | +7.5 dB |
| 0B | +4 | +6 dB |
| 0A | +3 | +4.5 dB |
| 09 | +2 | +3 dB |
| 08 | +1 | +1.5 dB |
| 07 | 0 | 0 dB |
| 06 | -1 | -1.5 dB |
| 05 | -2 | -3 dB |
| 04 | -3 | -4.5 dB |
| 03 | -4 | -6 dB |
| 02 | -5 | -7.5 dB |
| 01 | -6 | -9 dB |
| 00 | -7 | -10.5 dB |

Slow AE (Automatic Exposure)

The slow AE Response (automatic exposure) function allows you to reduce the exposure response speed. Usually the camera is set up so that the optimum exposure can be obtained automatically within about 1 second. However, using the slow AE response function allows you to lengthen the automatic exposure response speed from the factory setup speed (01 (hex) up to approx. 10 minutes (30 (hex)).

For example, with the normal setting (about 1 second), if the headlights of a car are caught by the camera, the camera automatically adjusts the exposure so that it can shoot a high-intensity subject (in this case, the headlights). As a result, images around the headlights, that is, the rest of the subject, except the headlights, becomes relatively dark, and poorly distinguished. However, using the slow AE function means the AE response speed will be slower, and response time will be longer. As a result, even if the camera catches a high-intensity subject (e.g., the headlights) for a moment, you can still easily distinguish the portions of the image surrounding the headlights.

High Resolution Mode

This mode enhances edges and produces higher definition images.

Aperture Control

Aperture control is a function which adjusts the enhancement of the edges of objects in the picture. There are 16 levels of adjustment, starting from “no enhancement.” When shooting text, this control may help by making them sharper.

Back Light Compensation

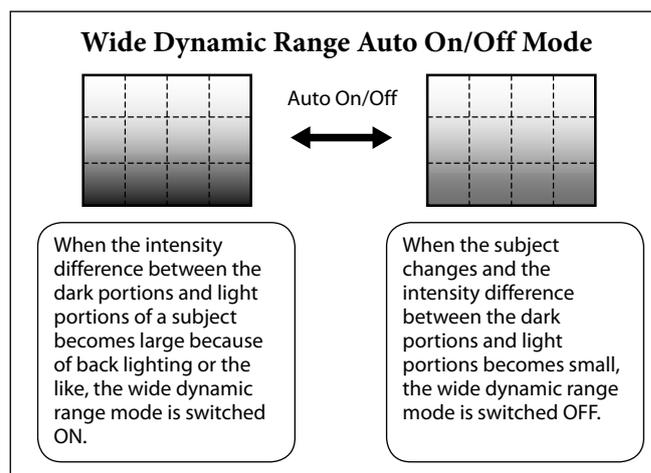
When the background of the subject is too bright, or when the subject is too dark due to shooting in the AE mode, back light compensation will make the subject appear clearer.

Wide Dynamic Range Mode (WD)

The Wide Dynamic Range mode is a function for dividing an image into several blocks and correcting blocked-up shadows and blown-out highlights in accordance with the intensity difference. It enables you to obtain images in which portions ranging from dark to light can be recognized, even when capturing a subject with a large intensity difference that is backlit or includes extremely light portions. Images with wide dynamic range are produced by combining long-exposure signals (normal shutter) with the signals of the high-intensity portions obtained with a short exposure (high-speed shutter).

Wide Dynamic Range Auto On/Off Mode

The wide dynamic range can be set to be automatically switched ON/OFF in accordance with the intensity difference obtained by dividing an image into several blocks and then averaging the intensity of each block.



The wide dynamic range mode includes the following operation modes.

- **WD Mode**

This mode corrects blocked-up shadows and blown-out highlights in accordance with the intensity difference.

- **WD Auto ON/OFF Mode**

This mode switches WD ON/OFF automatically in accordance with the intensity difference of the subject. Configure the sensitivity for when WD is switched from OFF to ON with the detection sensitivity parameter.

- **Exposure Ratio Mode**

This mode fixes the shutter speed of a long exposure. Configure the shutter speed of a short exposure by setting the ratio with regards to a long exposure with the exposure ratio parameter. Blown-out highlight correction is not performed in this mode.

- **Histogram Mode**

This mode uses a histogram to correct blocked-up shadows and blown-out highlights. (The operation is similar to that of FCB-EX1010/P Dver.)

- **About WD Set Parameter**

(Command: **8x 01 04 2D 0p 0q 0r 0s 0t 0u 00 00 FF**)

p: Screen display (0: Combined image, 2: Long-time, 3: Short-time)

Set the screen display to the combined image, a long exposure image or short exposure image.

q: Detection sensitivity (0: Low, 1: Mid, 2: Hi)

Select from three levels for detecting the intensity within the image for when switching Auto WD from OFF to ON.

r: Blocked-up shadow correction level can be set to one of four levels. (0:L 1:M 2:H 3:S)

s: Blown-out highlight correction level can be set to one of three levels. (0:L 1:M 2:H)

tu: Parameter to use in the exposure ratio mode. Specify the short exposure time by setting the magnification ratio ($\times 1$ to $\times 64$) with regards to a long exposure time.

Notes

- When the wide dynamic range mode is ON, solarization may be observed in the images of some subjects. This phenomenon is unique to wide dynamic range mode, and is not an indication of a camera malfunction.
- The frame rate during Wide Dynamic Range mode will be half of that during standard mode.
Example: When Wide Dynamic Range mode is ON in 1080/30P mode, the frame rate is 15 fps.
- When switching WD ON/OFF, skipping of 3 frames may result.

Noise Reduction

The NR (Noise Reduction) function removes noise (both random and non-random) to provide clearer images.

This function has six steps: levels 1 to 5, plus off.

The NR effect is applied in levels based on the gain, and this setting value determines the limit of the effect. In bright conditions, changing the NR level will not have an effect.

High Sensitivity Mode

In this mode, higher sensitivity gain is applied as standard gain increases, reaching a gain level at MAX gain of up to 4x the standard gain. In such cases, however, there will be a high volume noise in the image.

Custom Gamma Mode

Gamma correction can be changed in this mode. The following five options are available.

0: Standard

1: Straight gamma

2: S-curve - Low

3: S-curve - Mid

4: S-curve - High

Tip

Blocked-up shadows in images will be more noticeable than usual.

Color Enhancement

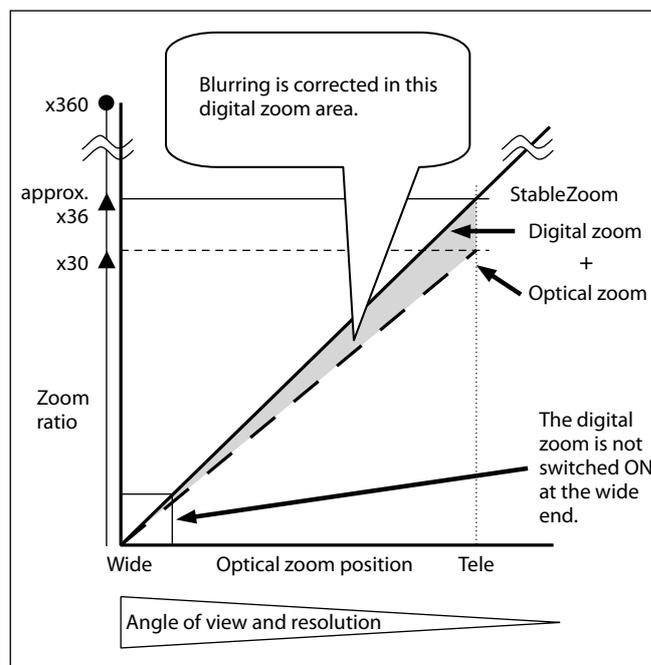
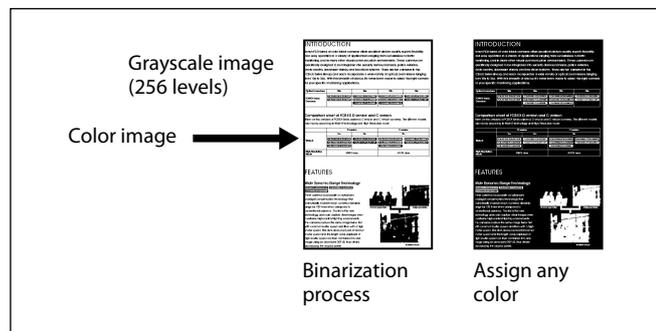
A captured color image is converted to 256 levels of gray, and you can set a color to all levels brighter than the threshold value, and another color to all levels darker than the threshold value.

Color specifications

- You can select from nine colors to specify for the high-intensity and low-intensity colors.
Color options: Yellow, cyan, green, white, magenta, red, blue, black, gray
- The default settings for color specification are “green” for high-intensity and “white” for low-intensity.

Threshold values

- You can set the threshold value that determines high or low intensity.
- The minimum threshold value is 1h (decimal: 1), and the maximum threshold value is FE1h (decimal: 4065).
- The default setting for the threshold value is 200h (decimal: 512).



Temperature Reading Function

The conversion value (hex) of the temperature sensor built into the camera can be read by using a query command. The conversion value has an error of ± 3 C, and because the temperature sensor is inside the camera, this value is not the ambient temperature. Use it as a reference value.

StableZoom™

StableZoom is a function for performing correction using the Image Stabilizer function in accordance with the zoom ratio, and smoothly zooming up to approximately $\times 36$ using a combination of the optical zoom and digital zoom. The digital zoom can be further used to zoom up to $\times 360$. At the wide end, you can obtain images without any reduction in the angle of view and resolution because the digital zoom is not switched ON. On the other hand, at the Tele end, the correction effect by the Image Stabilizer function is at its maximum so blurring is reduced. The StableZoom function can be switched ON/OFF in the register settings.

Image Stabilizer

Switching ON the Image Stabilizer function reduces image blurring caused by, for example, vibration, which allows you to obtain images without much blurring. A correction effect of approximately 90% is possible for a vibration frequency of around 10 Hz. The Image Stabilizer function employs the digital zoom system, so the angle of view and resolution are changed, but the sensitivity is maintained.

Hold Function of Image Stabilizer

With the Image Stabilizer function, suddenly stopping high-speed movement (pan, tilt, etc.) of the camera produces a blur sensor counteraction that may cause image movement. In such a case, you can use a command setting (hold) to maintain the correction of the Image Stabilizer function. In this case the image stabilizer is off, but there is no change in the angle of view.

Notes

- When image stabilizer is activated, residual movement may appear on the top and bottom of the image.
- The hand shake correction function may not work correctly under the condition that high-frequency vibration component exists. In such a case, set the hand shake correction function to OFF.

Slow shutter – Auto/Manual

When set to “Auto,” ensures that the slow shutter is set automatically when the brightness drops. Effective only when the AE mode is set to “Full Auto.”

Set to “Slow Shutter Manual” at shipment.

Note

The Slow Shutter Auto function is not available in WD mode.

Low-Illumination Chroma Suppress Mode

You can configure a chroma suppress mode for low-illumination conditions. This can be useful when color noise is particularly noticeable in such conditions. Four levels (disabled and three levels) are available for the low-illumination chroma suppress mode. Set the effect to be applied at approximately 15 dB. Higher setting values produce stronger chroma suppressing effects.

ICR (IR Cut-Removable) Mode

An infrared (IR) Cut-Filter can be disengaged from the image path for increased sensitivity in low light environments. The ICR will automatically engage depending on the ambient light, allowing the camera to be effective in day/night environments.

When the auto ICR mode is set to ON, the image becomes black and white.

Custom Color Gain

You can customize and configure the color gain. Use this setting when bright color is particularly important. The initial setting 100% (4h) can be set to range from approx. 60% (0h) to 200% (Eh) with 15 stages.

Custom Color Phase

You can customize and configure the color phase. The initial setting 0 degrees (7h) is adjustable between approx. -14 degrees (0h) and +14 degrees (Eh), in 15 increments.

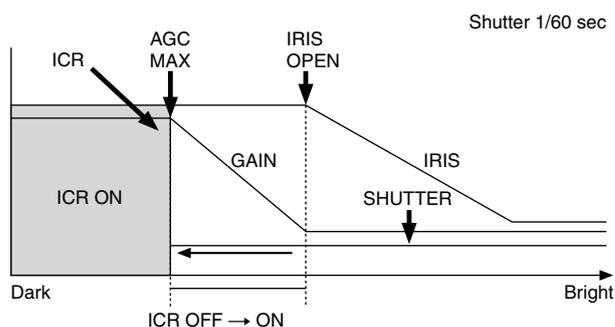
Auto ICR Mode

Auto ICR Mode automatically switches the settings needed for attaching or removing the IR Cut Filter. With a set level of darkness, the IR Cut Filter is automatically disabled (ICR ON), and the infrared sensitivity is increased. With a set level of brightness, the IR Cut Filter is automatically enabled (ICR OFF).

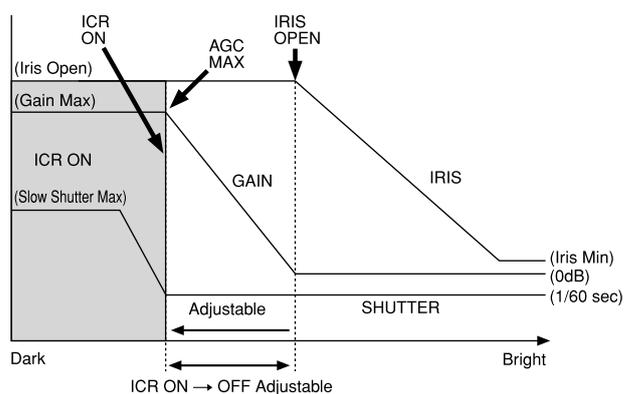
Also, on systems equipped with an IR light, the internal data of the camera is used to make the proper decisions to avoid malfunctions.

Auto ICR Mode operates with the AE Full Auto setting.

When Auto Slow Shutter is OFF (initial setting)



When Auto Slow Shutter is ON



Note

When in Auto_ICR_OFF state and WB data is added (default), a malfunction may occur when the subjects largely consisting of blue and green colors are taken.

Camera ID

The ID can be set up to 65,536 (0000 to FFFF). As this will be memorized in the nonvolatile memory inside, data will be saved regardless of whether it has been backed up.

Effect

It consists of the following functions.

- **Neg. Art:** Negative/Positive Reversal
- **Black White:** Monochrome Image

Others

E-FLIP

This function turns the video output from the camera upside down.

Mirror Image

This function reverses the video output from the camera horizontally.

Freeze

This function captures an image in the field memory of the camera so that this image can be output continuously.

Because communication inside the camera is based on V cycle, the captured image is always the one 3V to 4Vs after the sending of a Command. Thus, you can not specify a time period after sending EVEN, ODD or a Command.

Memory (Position preset)

Using the position preset function, 6 sets of camera shooting conditions can be stored and recalled.

This function allows you to achieve the desired status instantly, even without adjusting the following items each time.

- Zoom Position
- Digital Zoom On/Off
- Focus Auto/Manual
- Focus Position
- AE Mode
- Shutter control parameters
- Bright Control
- Iris control parameters
- Gain control parameters
- Exposure Compensation On/Off
- Exposure Level
- Backlight Compensation On/Off
- Slow Shutter Auto/Manual
- Slow AE Response speed
- White Balance Mode
- R/B Gain
- Aperture
- ICR Shoot On/Off
- WD On/Off

Custom Preset

As with the position preset function, the camera shooting conditions can be stored and recalled. The settings are recalled when the power is turned on.

For setting items, see the “Initial Settings, Custom Preset and Backup” section on page 23.

User Memory Area

A user area of 16 bytes allows you to write data, such as an ID for each customer, data for each system, and so on, freely.

Note

Rewriting of memory is not unlimited. Be careful to avoid using the memory area for such as unnecessary tasks as rewriting the contents of the memory for every operation.

Register Setting

The camera's default settings can be changed by the register setting command.

Register Setting Command:

```
8x 01 04 24 mm 0p 0q FF
mm: Register No. (=00 to 7F)
pq: Register Value (=00 to FF)
```

Register Inquiry Command:

```
8x 09 04 24 mm FF
mm: Register No.
y0 50 0p 0p FF
pp: Register Value
(returned from the camera)
```

Example: To set communication speed to 38400 bps

```
8x 01 04 24 00 00 02 FF
```

After sending this command, turn power off and back on (power reset) to resume communication control at 38400 bps.

Example: Sending to confirm settings

```
8x 09 04 24 00 FF
```

y0 50 00 03 FF is returned from the camera

The register setting items and No. are as follows.

Baud Rate: 00

Communication speed can be changed.

Monitoring Mode: 72

This register “72” allows digital output mode configuration.

For details on each output mode and parameter, see “Register Setting” on page 51.

Output Enable: 73

“Analog Output”, “Digital Output”, or “Both” can be set.

For details on parameters, see “Register Setting” on page 51.

Zoom Limit: 50 (Wide end), 51 (Tele end)

The Wide and Tele zoom limits can be set.

E-Zoom Max: 52

The maximum digital zoom limit can be specified (default is ×12).

FocusTrace: 54

When you want to prioritize zoom speed, set FocusTrace to OFF to minimize the transition time between Wide and Tele zoom (although the image may be blurred because focus is not tracked). For example, the focus transition time from Wide to Tele ends, which typically takes 2.3 seconds, can be reduced to 1.6 seconds.

FocusOffset: 55

Placing a dome cover in front of the camera may cause the focal distance of the camera to change. Especially at the Tele end, this effect exceeds the AF range, so focus cannot track, although it responds to changes in this value.

For details, see “Register Setting” on page 51.

Privacy Zone Masking Settings

For details, see page 16.

Motion detection

For details, see page 20.

Title Display

- You can set a title composed of up to 11 lines. One line can contain up to 20 characters.
- You can set display on/off, the horizontal position of the first character, blinking state and color for each line.
- The camera gives priority to lines of a title when the camera status is displayed on the relevant line. On the lines where a title is not set, the camera status is displayed.

| | | |
|-------------|--------------------|--------|
| Line Number | 00 to 0A | |
| H-position | 00 to 1F | |
| Blink | 00: Does not blink | |
| | 01: Blinks | |
| Color | 00 | White |
| | 01 | Yellow |
| | 02 | Violet |
| | 03 | Red |
| | 04 | Cyan |
| | 05 | Green |
| | 06 | Blue |

| | | | | | | | |
|----|----|----|----|----|----|----|----|
| 00 | 01 | 02 | 03 | 04 | 05 | 06 | 07 |
| A | B | C | D | E | F | G | H |
| 08 | 09 | 0a | 0b | 0c | 0d | 0e | 0f |
| I | J | K | L | M | N | O | P |
| 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 |
| Q | R | S | T | U | V | W | X |
| 18 | 19 | 1a | 1b | 1c | 1d | 1e | 1f |
| Y | Z | & | | ? | ! | 1 | 2 |
| 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 |
| 3 | 4 | 5 | 6 | 7 | 8 | 9 | 0 |
| 28 | 29 | 2a | 2b | 2c | 2d | 2e | 2f |
| À | È | Ì | Ò | Ù | Á | É | Í |
| 30 | 31 | 32 | 33 | 34 | 35 | 36 | 37 |
| Ó | Ú | Â | Ê | Ô | Æ | | Ä |
| 38 | 39 | 3a | 3b | 3c | 3d | 3e | 3f |
| Õ | Ñ | Ç | ß | Ä | Ï | Ö | Û |
| 40 | 41 | 42 | 43 | 44 | 45 | 46 | 47 |
| Å | \$ | | ¥ | | £ | ¿ | ¡ |
| 48 | 49 | 4a | 4b | 4c | 4d | 4e | 4f |
| ø | ” | : | ’ | . | , | / | - |

Privacy Zone Masking Function

Privacy Zone masking protects private objects and areas such as house windows, entrances, and exits which are within the camera's range of vision but not subject to surveillance.

Privacy zone masking can be masked on the monitor to protect privacy.

Features

- Mask can be set on up to 24 places according to Pan/Tilt positions.
- Mask can be displayed on 8 places per screen simultaneously.
- Privacy Zones are displayed according to priority in alphabetical order.
- Individual on/off zone masking settings.
- Two colors can be individually set for each of 24 privacy zones.
- Interlocking control with zooming.
- Interlocking control with Pan/Tilt.
- Non-interlocking control with Pan/Tilt.

Privacy Zone Setting Command List

| Command Set | Command | Command Packet | Comments |
|-----------------|-------------------|--|---|
| CAM_PrivacyZone | SetMask | 8x 01 04 76 mm nn 0r 0r 0s 0s FF | Setting Mask(Size) See "mm: Mask setting list", "nn: Setting", and "rr: w, ss: h" in "Parameters" on page 18. |
| | Display | 8x 01 04 77 pp pp pp pp FF | Setting Mask Display On/Off See "pp pp pp pp: Mask bit" in "Parameters" on page 18. pp pp pp pp: Mask setting (0: OFF, 1: ON) |
| | SetMaskColor | 8x 01 04 78 pp pp pp pp qq rr FF | Setting Color of Mask See "pp pp pp pp: Mask bit" and "qq, rr: Color code" in "Parameters" on page 18. qq: Color setting when setting the Mask bit to 0 rr: Color setting when setting the Mask bit to 1 |
| | SetPanTiltAngle | 8x 01 04 79 0p 0p 0p 0q 0q 0q FF | Setting Pan/Tilt Angle See "Setting pan/tilt angle" in "Parameters" on page 18. ppp: Pan angle, qq: Tilt angle |
| | SetPTZMask | 8x 01 04 7B mm 0p 0p 0p 0q 0q 0q 0r 0r 0r FF | Setting the direct position of PTZ See "mm: Mask setting list" and "Setting pan/tilt angle" in "Parameters" on page 18. ppp: Pan , qq: Tilt , rrr: Zoom |
| | Non_InterlockMask | 8x 01 04 6F mm 0p 0p 0q 0q 0r 0r 0s 0s FF | Setting non-interlocking the mask to pan/tilt See "mm: Mack setting list" and "pp:x,qq:y, rr:w, ss: h" in "Parameters" on page 18. |
| | Grid On | 8x 01 04 7C 02 FF | Setting Grid Display On/Off |
| | Grid Off | 8x 01 04 7C 03 FF | |
| | CenterLineOn | 8x 01 04 7C 04 FF | Setting the center line On |

Privacy Zone Inquiry Command List

| Inquiry Command | Command Packet | Inwuiy Packet | Comments |
|-----------------------|-------------------|---|--|
| CAM_PrivacyDisplayInq | 8x 09 04 77 FF | y0 50 pp pp pp pp FF | Inquiry about the status of Setting Mask Display On/Off See "pp pp pp pp: Mask bit" in "Parameters" on page 18. 1:On, 0:Off |
| CAM_PrivacyPanTiltInq | 8x 09 04 79 FF | y0 50 0p 0p 0p 0q 0q 0q FF | Inquiry about the pan/tilt position currently set See "Setting pan/tilt angle" in "Parameters" on page 18. ppp: Pan, qq: Tilt |
| CAM_PrivacyPTZInq | 8x 09 04 7B mm FF | y0 50 0p 0p 0p 0q 0q 0q 0r 0r 0r 0r FF | Inquiry about pan/tilt/zoom position at the mm Mask setting See "mm: Mask setting list" and "Setting pan/tilt angle" in "Parameters" on page 18. ppp: Pan Position, qq: Tilt Position rrr: Zoom Position |
| CAM_PrivacyMonitorInq | 8x 09 04 6F FF | y0 50 pp pp pp pp FF | Inquiry about the mask currently displayed See "pp pp pp pp: Mask bit" in "Parameters" on page 18. |

Parameters

mm: Mask setting list

| Mask Name | mm (Hex) |
|-----------|----------|
| Mask_A | 00h |
| Mask_B | 01h |
| Mask_C | 02h |
| Mask_D | 03h |
| Mask_E | 04h |
| Mask_F | 05h |
| Mask_G | 06h |
| Mask_H | 07h |
| Mask_I | 08h |
| Mask_J | 09h |
| Mask_K | 0Ah |
| Mask_L | 0Bh |

| Mask Name | mm (Hex) |
|-----------|----------|
| Mask_M | 0Ch |
| Mask_N | 0Dh |
| Mask_O | 0Eh |
| Mask_P | 0Fh |
| Mask_Q | 10h |
| Mask_R | 11h |
| Mask_S | 12h |
| Mask_T | 13h |
| Mask_U | 14h |
| Mask_V | 15h |
| Mask_W | 16h |
| Mask_X | 17h |

Note

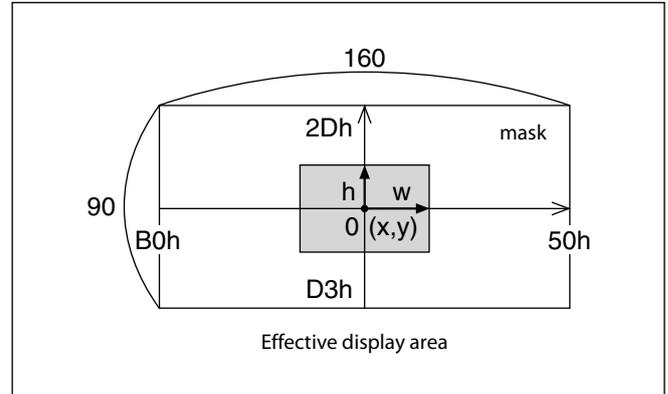
The priority order of the mask display is in the sequence from A (highest) to X (lowest).

When you set the parameters of masks non-sequentially, it is recommended that you set the mask whose priority order is higher, first.

nn:Setting

| nn | Setting |
|----|---|
| 00 | Resetting the zone size (the value of w,h) for the existing mask. |
| 01 | Setting newly the zone size (the value of w,h). |

pp: x, qq: y, rr: w, ss: h



pp pp pp pp: Mask bit

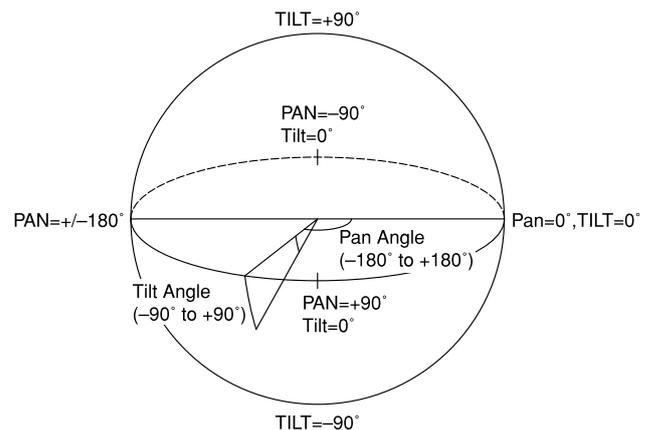
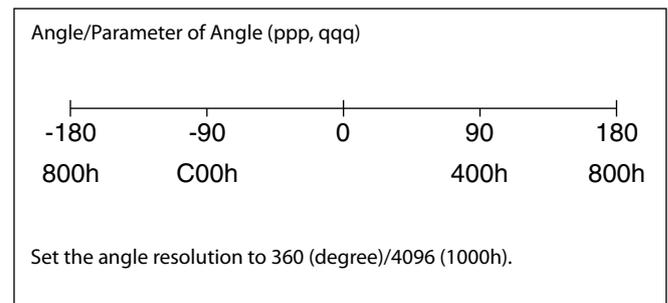
| bit | pp | | | | | | | | pp | | | | | | | | pp | | | | | | | | pp | | | | | | | |
|------|----|---|---|---|---|---|---|---|----|---|---|---|---|---|---|---|----|---|---|---|---|---|---|---|----|---|---|---|---|---|---|---|
| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Mask | - | - | X | W | V | U | T | S | - | - | R | Q | P | O | N | M | - | - | L | K | J | I | H | G | - | - | F | E | D | C | B | A |

The “-” must be “0”.

qq, rr: Color code

| Mask (Color) | Code (qq, rr) |
|--------------|---------------|
| Black | 00h |
| Gray1 | 01h |
| Gray2 | 02h |
| Gray3 | 03h |
| Gray4 | 04h |
| Gray5 | 05h |
| Gray6 | 06h |
| White | 07h |
| Red | 08h |
| Green | 09h |
| Blue | 0Ah |
| Cyan | 0Bh |
| Yellow | 0Ch |
| Magenta | 0Dh |

Setting pan/tilt angle



Details of Setting Commands

Set Mask

Command: 8x 01 04 76 mm nn 0r 0r 0s 0s FF

Parameters:

| | |
|----|---|
| mm | Setting Mask See "mm: Mask setting list" in "Parameters" on page 18. |
| nn | Selects new setting or resetting for the zone. See "nn: Setting" in "Parameters" on page 18. |
| rr | Sets the half value "w" of the Mask Width. |
| ss | Sets the half value "h" of the Mask Height. See "pp: x, qq: y, rr: w, ss: h" in "Parameters" on page 18. |

Comments: To set the mask, first display the object at the center of the screen. When "nn" is set to 1, the current Pan/Tilt/Zoom position is recorded in internal memory.

When "nn" is set to 0, the Pan/Tilt/Zoom position in memory is not changed.

Notes

- The tilt angle at which you can set the mask is between -70 to +70 degrees.
- It is recommended that you set the size to at least twice the size of the object (height and width).

Set Display

Command: 8x 01 04 77 pp pp pp pp FF

Parameter:

| | |
|-------------|--|
| pp pp pp pp | Each 24 Privacy Zones corresponds to 1 bit. See "pp pp pp pp: Mask bit" in "Parameters" on page 18. |
|-------------|--|

Comments: Each of 24 Privacy zones can be switched on and off individually by a single VISCA command. If you want to display a Privacy zone, you must set its bit to 1. If you do not want to display a Privacy zone, you must set its bit to 0.

Set Mask Color

Command: 8x 01 04 78 pp pp pp pp qq rr FF

Parameter:

| | |
|-------------|---|
| pp pp pp pp | Each 24 Privacy Zones correspond with the BIT. See "pp pp pp pp: Mask bit" in "Parameters" on page 18. |
| qq | Set the color code |
| rr | Set the color code. See "qq, rr: Color code" in "Parameters" on page 18. |

Comments: Two different color masks can be chosen.

Two colors can be individually set for each of 24 privacy zones.

If the bit of parameter (pp pp pp pp) is set to "0", mask color will be "qq" color (Color code). If the bit of parameter (pp pp pp pp) is set to "1", the mask color will be "rr" color (Color code).

Example: 8x 01 04 78 00 00 00 03 00 07 FF

The mask color of Mask_A and Mask_B is White (color code 07h), and the mask color of the other Mask (C to X) is Black (color code 00h).

Set Pan Tilt Angle

Command: 8x 01 04 79 0p 0p 0p 0q 0q 0q FF

Parameter:

| | |
|-----|--|
| ppp | Pan Angle |
| qqq | Tilt Angle See "Setting pan/tilt angle" in "Parameters" on page 18. |

Comments: Pan/Tilt angle settings are hexadecimal data.

The resolution of Pan/Tilt angle is 0.088 degrees.

Notes

- When you set the pan/tilt angle, locate the pan/tilt position at the center point of the FCB camera's position.
- If you set the pan/tilt angle or zoom the camera, a bigger mask will be displayed for about one second.

Set PTZ Mask

Command: 8x 01 04 7B mm 0p 0p 0p 0q 0q 0q 0r 0r 0r 0r FF

Parameter:

| | |
|------|---|
| mm | Setting Mask See "mm: Mask setting list" in "Parameters" on page 18. |
| ppp | Pan Angle (000 to FFF) See "Setting pan/tilt angle" in "Parameters" on page 18. |
| qqq | Tilt Angle (000 to FFF) See "Setting pan/tilt angle" in "Parameters" on page 18. |
| rrrr | Zoom Position (000 to 4000) See "Zoom Ratio and Zoom Position (for reference)" on page 49. |

Comments: Mask can be set at the desired position by setting the pan tilt angle and zoom position using this command. The set value can be input by hexadecimal number.

Non Interlock Mask

Command: 8x 01 04 6F mm 0p 0p 0q 0q 0r 0r 0s 0s
FF

Parameters:

| | |
|----|---|
| mm | Setting Mask See "mm: Mask setting list" in "Parameters" on page 18. |
| pp | Sets the center position "x" of the Mask on screen. |
| qq | Sets the center position "y" of the Mask on screen. |
| rr | Sets the half value "w" of the Mask Width. |
| ss | Sets the half value "h" of the Mask Height. See "pp: x, qq: y, rr: w, ss: h" in "Parameters" on page 18. |

Commands: Mask does not interlock with pan/tilt.

The limitations of parameters are as follows.
(hexadecimal representation)

x: ±50h
w: ±50h
y: ±2Dh
h: ±2Dh

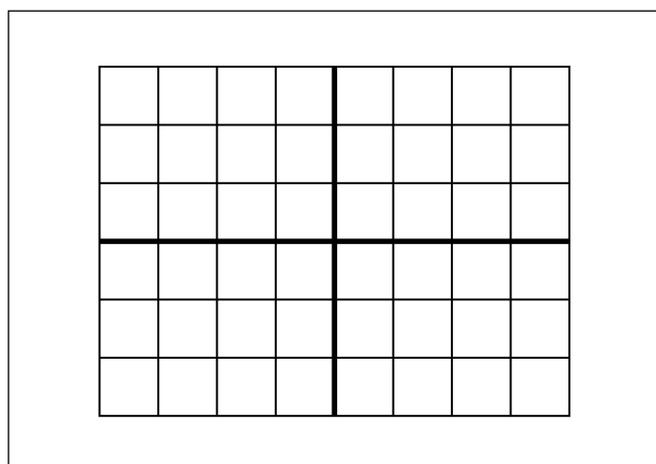
Note

When the Set Mask command and the Non Interlock Mask command are set to the same mask, the command set later becomes effective.

Grid

Use the grid displayed on the screen to set mask positions (see the figure below).

By executing the Center Line On command, only the x and y axes of the center are displayed. Grids lines disappear.



Motion Detection (MD) Function

This function instructs the camera to detect movement within the monitoring area and then send an alarm signal automatically.

The Detect signal goes out through the serial command (VISCA) communication line.

Features

- You can set a frame for the detection range of 16 (horizontally) × 8 (vertically) blocks.
- You can set up to four frames.
- When the motion is detected in the set frame, the Alarm Replay VISCA command is sent.
- The threshold level for detection can be set (common to four frames).
- The interval of alarm detection can be set up to 255 seconds in units of one second.
- You can set on/off for each frame.
- The frame number is also sent with Alarm Replay to report in which frame the motion has been detected.

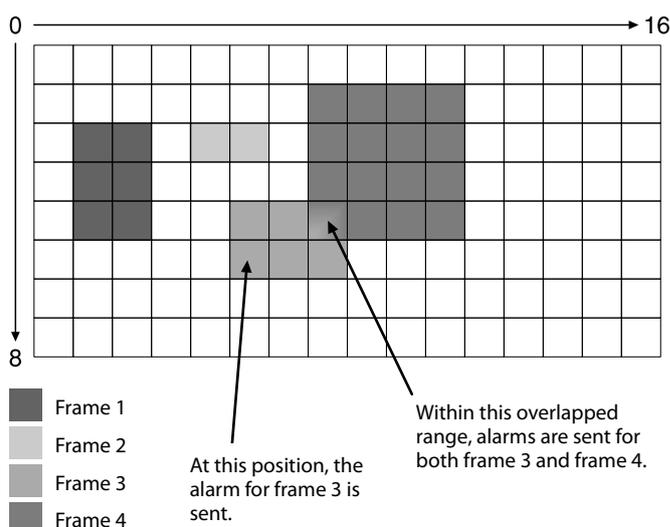
Frames

Setting frames

You can set the frame by assigning the starting point and terminating point vertically and horizontally. You can set up to four frames.

When motion is detected within the range where frames overlap

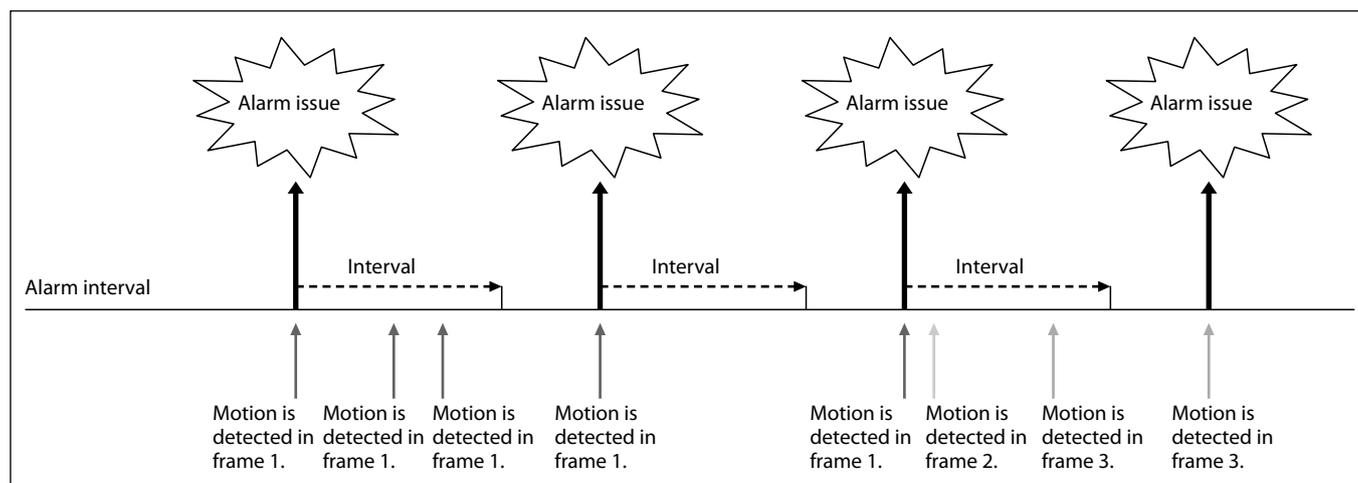
The alarms are sent for both frames.



Sending Alarms

- When motion is detected, the Alarm Replay command is issued via the serial command (VISCA) communication line.

- When multiple motions are detected or motion is detected in another frame within the set interval following the original time the alarm was issued, another alarm command is not issued.
- When motion is detected after the interval time elapsed, the alarm is issued again.



Setting Commands

• MD On/Off

The Display mode is selected by the Function Set command and frames are set by the Frame Set command. By sending an MD On command, the frame is displayed when motion is detected in the set frame. The Alarm Reply command is set via the serial command (VISCA) communication line.

```
8x 01 04 1B 02 FF --- On
8x 01 04 1B 03 FF --- Off
```

• Function Set

Select the detected frame, and set the Threshold Level and the Interval Time.

```
8x 01 04 1C 0m 0n 0p 0q 0r 0s FF
m: Display Mode      on/off (bit0: Frame)
n: Detection Frame set on/off (bit0:Frame0, bit1:
  Frame1, bit2:Frame2, bit3:Frame3)
pq: Threshold        -- (0 to F)
rs: Interval time set -- (00 to FF)
(When pq and rs are 0, the command is received, but
the setting is disabled.)
```

• Frame Set

You can set up to four frames by assigning the starting and terminating points.

Note

Set a terminating point higher vertically and horizontally than the starting point. If you set the wrong value, the command yields an error.

```
8x 01 04 1D 0m 0p 0q 0r 0s FF
m: Select Detection Frame (0: Frame0, 1: Frame1, 2:
  Frame2, 3: Frame3)      -- (0, 1, 2, 3)
p: Frame set Start Horizontal Position -- (00 to 0F)
q: Frame set Start Vertical Position  -- (00 to 07)
r: Frame set End Horizontal Position  -- (01 to 10)
s: Frame set End Vertical Position    -- (01 to 08)
```

• Alarm Reply

When motion is detected in the set frame, the camera issues this command. This command includes the information on the number of the detected frame.

```
y0 07 04 1B 0p FF
p: Frame Number (bit0: Frame0, bit1: Frame1, bit2:
  Frame2, bit3: Frame3)
```


Initial Settings, Custom Preset and Backup

Initial settings for the various functions of the FCB camera are indicated in the “Initial settings” column. The “Custom preset” column indicates whether the custom preset function can be used to store the settings. The function enables the stored settings to be recalled automatically when the camera is turned on. The “Back up at standby” column indicates whether the data is preserved even when the camera is powered OFF.

| Mode/Position setting | Initial settings | Custom preset | Back up at standby |
|------------------------------|------------------|---------------|--------------------|
| Zoom Position | Wide end | ○ | ○ |
| D-Zoom On/Off | On | ○ | ○ |
| D-Zoom Separate/Combine | Combine | ○ | ○ |
| D-Zoom Position | 00h | ○ | ○ |
| Focus Position | — | ○ | ○ |
| Focus Auto/Manual | Auto | ○ | ○ |
| Near Limit Setting | D000h (30 cm) | ○ | ○ |
| AF Sensitivity | Normal | ○ | ○ |
| AF Mode | Normal | ○ | ○ |
| AF Run Time | 5 sec | ○ | ○ |
| AF Interval | 5 sec | ○ | ○ |
| WB Mode | Auto | ○ | ○ |
| WB Data (Rgain, Bgain) | — | ○ | ○ |
| One Push WB Data | — | ○ | ○ |
| AE Mode | Full Auto | ○ | ○ |
| AE Response | 01 | ○ | ○ |
| WD On/Off/Auto | Off | ○ | ○ |
| Slow Shutter Mode | Manual | ○ | ○ |
| Shutter Position | 1/30 sec | ○ | ○ |
| Iris Position | — | ○ | ○ |
| Gain Position | — | ○ | ○ |
| Bright Position | — | ○ | ○ |
| Exposure Compensation On/Off | Off | ○ | ○ |
| Exposure Compensation Amount | ±0 | ○ | ○ |
| BackLight On/Off | Off | ○ | ○ |
| Spot AE On/Off | Off | ○ | ○ |
| Spot AE Position Setting | X=8, Y=8 | ○ | ○ |
| Aperture Level | 0Ah | ○ | ○ |
| High Resolution Mode On/Off | Off | ○ | ○ |
| LR Reverse On/Off | Off | ○ | ○ |
| Freeze On/Off | Off | × | × |
| Picture Effect | Off | ○ | ○ |
| ICR On/Off | Off | ○ | ○ |
| Auto ICR On/Off | Off | ○ | ○ |
| Auto ICR Threshold Level | 0Eh | ○ | ○ |

A circle “○” in this column signifies that the data is preserved.

A cross “×” signifies that the data IS NOT preserved.

| Mode/Position setting | Initial settings | Custom preset | Back up at standby |
|--|-----------------------------------|---------------|--------------------|
| Camera Memory | Same as the initial value setting | ○ | ○ |
| Display On/Off | Off | ○ | ○ |
| Mute On/Off | Off | × | × |
| WD Alarm On/Off | Off | × | ○ |
| Auto ICR Alarm On/Off | Off | ○ | ○ |
| Image Stabilizer On/Off/Hold | Off | ○ | ○ |
| High Sensitivity Mode On/Off | Off | × | ○ |
| GAMMA | 0:standard | × | ○ |
| NR Level | 3 | ○ | ○ |
| Gain Limit | — | ○ | ○ |
| Color Enhancement On/Off | Off | ○ | ○ |
| Color Enhancement Threshold Level | 200h | ○ | ○ |
| Color Enhancement High Luminance Color Setting | 2h (Green) | ○ | ○ |
| Color Enhancement Low Luminance Color Setting | 3h (White) | ○ | ○ |
| Low-Illumination Chroma Suppress | 2h (Middle) | ○ | ○ |
| Color Gain | 4h (100%) | ○ | ○ |
| Color Hue | 7h (0degrees) | ○ | ○ |
| Title Display On/Off | Off | ○ | ○ |
| Title Setting | — | ○ | ○ |
| Mask Setting | — | ○ | ○ |
| Mask Display On/Off | Off | ○ | ○ |
| Mask Color Setting | — | ○ | ○ |
| Grid/Center Line Display On/Off | Off | ○ | ○ |
| Picture Flip On/Off | Off | ○ | ○ |
| Privacy Zone On/Off | Off | ○ | ○ |
| Privacy Zone Setting | — | ○ | ○ |
| Camera ID | 0000h | × | ○ |
| MD On/Off | Off | ○ | ○ |
| MD Display Setting | Off | ○ | ○ |
| MD Threshold Level | 10h | ○ | ○ |
| MD Interval | 1 sec | ○ | ○ |
| MD Window Setting | — | ○ | ○ |
| ZoomPos Continuous Output On/Off | Off | × | ○ |
| ZoomPos Continuous Output Interval | 3Ch | × | ○ |
| Stabilizer | Off | ○ | ○ |

A circle “○” in this column signifies that the data is preserved.

A cross “×” signifies that the data IS NOT preserved.

Notes

- The number of times written to EEPROM (when Custom Preset is executed) is limited.
- Privacy Zone Setting while digital zooming is not preserved by Custom Preset.

Mode Condition

Condition

| Mode | Power Off | Initializing | Power On | Freeze On | MemRecall |
|----------------|-----------|--------------|----------|-----------|-----------|
| Address Set | ○ | ○ | ○ | ○ | ○ |
| IF_Clear | ○ | ○ | ○ | ○ | ○ |
| Command Cancel | ○ | ○ | ○ | ○ | ○ |
| Power On/Off | ○ | ○ | ○ | ○ | ○ |

Lens

| Mode | Power Off | Initializing | Power On | Freeze On | MemRecall | Zoom Direct | Focus Direct | ZmFo Direct | Focus Auto |
|-------------------------------------|-----------|--------------|----------|-----------|-----------|-------------|--------------|-------------|------------|
| Zoom Tele/Wide/Stop | × | × | ○ | ○ | × | × | ○ | × | ○ |
| Zoom Direct | × | × | ○ | ○ | × | ○ | ○ | × | ○ |
| Zoom Focus Direct | × | × | ○ | ○ | × | × | × | ○ | × |
| D-Zoom On/Off | × | × | ○ | ○ | × | × | ○ | × | ○ |
| D-Zoom Separate/Combine | × | × | ○ | ○ | × | × | ○ | × | ○ |
| D-Zoom Tele/Wide/Stop | × | × | ○ | ○ | × | ○ | ○ | ○ | ○ |
| D-Zoom x1/Max | × | × | ○ | ○ | × | ○ | ○ | ○ | ○ |
| D-Zoom Direct | × | × | ○ | ○ | × | ○ | ○ | ○ | ○ |
| Focus Far/Near/Stop | × | × | ○ | ○ | × | ○ | × | × | × |
| Focus Direct | × | × | ○ | ○ | × | ○ | ○ | × | × |
| Focus Auto/Manual | × | × | ○ | ○ | × | ○ | × | × | ○ |
| One Push AF | × | × | ○ | ○ | × | ○ | × | × | × |
| Focus Infinity | × | × | ○ | ○ | × | ○ | × | × | ○ |
| Focus Near Limit | × | × | ○ | ○ | × | ○ | × | × | ○ |
| AF Sensitivity Normal/Low | × | × | ○ | ○ | × | ○ | ○ | ○ | ○ |
| AF Mode Norm/Interval/Zoom | × | × | ○ | ○ | × | ○ | ○ | ○ | ○ |
| AF Activation Time/Interval Setting | × | × | ○ | ○ | × | ○ | ○ | ○ | ○ |
| Camera Memory Set/Reset | × | × | ○ | ○ | × | × | × | × | ○ |
| Camera Memory Recall | × | × | ○ | ○ | ○* | × | × | × | ○ |
| Lens Initialize | × | × | ○ | ○ | × | × | × | × | ○ |

White Balance

| Mode | Power Off | Initializing | Power On | Freeze On | MemRecall | WB AUTO | Indoor | outdoor | Outdoor AUTO | Sodium Lamp | Sodium Lamp AUTO | OnePush | ATW | Manual |
|--------------------|-----------|--------------|----------|-----------|-----------|---------|--------|---------|--------------|-------------|------------------|---------|-----|--------|
| WB Mode Switchover | X | X | O | O | X | O | O | O | O | O | O | O | O | O |
| One Push WB | X | X | O | O | X | X | X | X | X | X | X | O | X | X |
| RGain Setting | X | X | O | O | X | X | X | X | X | X | X | X | X | O |
| BGain Setting | X | X | O | O | X | X | X | X | X | X | X | X | X | O |

Exposure

| Mode | Power Off | Initializing | Power On | Freeze On | MemRecall | AE Full Auto | AE Manual | ShutterPri | Iris Priority | Bright | WD |
|-------------------------------|-----------|--------------|----------|-----------|-----------|--------------|-----------|------------|---------------|--------|----|
| AE Full Auto | X | X | O | O | X | O | O | O | O | O | O |
| AE Manual | X | X | O | O | X | O | O | O | O | O | O |
| Shutter Priority | X | X | O | O | X | O | O | O | O | O | O |
| Iris Priority | X | X | O | O | X | O | O | O | O | O | O |
| Bright | X | X | O | O | X | O | X | O | X | O | O |
| Shutter Setting | X | X | O | O | X | X | O | O | X | X | O |
| Iris Setting | X | X | O | O | X | X | O | X | O | X | O |
| Gain Setting | X | X | O | O | X | X | O | X | X | X | O |
| Bright Setting | X | X | O | O | X | X | X | X | X | O | O |
| Slow Shutter Auto/Manual | X | X | O | O | X | O | O | O | O | O | X |
| Exposure Compensation On/Off | X | X | O | O | X | O | O | O | O | O | X |
| Exposure Compensation Setting | X | X | O | O | X | O | O | O | O | O | X |
| BackLight On/Off | X | X | O | O | X | O | X | X | X | X | X |
| SpotAE On/Off | X | X | O | O | X | O | O | O | O | O | X |
| SpotAE Setting | X | X | O | O | X | O | O | O | O | O | X |
| WD On/Off | X | X | O | O | O | O | O | O | O | O | O |

Others

| Mode | Power Off | Initializing | Power On | Freeze On | MemRecall |
|----------------------------------|-----------|--------------|----------|-----------|-----------|
| WD Alarm On/Off | X | X | O | X | X |
| Aperture Setting | X | X | O | X | X |
| High Resolution Mode On/Off | X | X | O | O | O |
| LR_Reverse On/Off | X | X | O | X | X |
| Freeze On/Off | X | X | O | O | X |
| Picture Effect Setting | X | X | O | X | X |
| ICR On/Off | X | X | O | X | X |
| Auto ICR On/Off | X | X | O | X | X |
| Auto ICR Threshold Level Setting | X | X | O | O | O |
| Auto ICR Alarm On/Off | X | X | O | X | X |
| Display On/Off | X | X | O | O | O |
| Mute On/Off | X | X | O | O | O |
| Title Setting | X | X | O | O | O |
| Mask On/Off | X | X | O | O | O |
| Mask Setting | X | X | O | O | O |
| Key Lock On/Off | X | X | O | O | O |
| MD On/Off | X | X | O | O | O |
| MD Function Setting | X | X | O | O | O |
| MD Window Setting | X | X | O | O | O |
| ID Write | X | X | O | O | O |
| Memory Save | X | X | O | O | O |
| Register Value Setting | X | O | O | O | O |
| Color Enhancement On/Off | X | X | O | X | X |
| NR Level Setting | X | X | O | O | O |
| Chroma Suppress | X | X | O | X | X |
| Color Gain | X | X | O | X | X |
| Color Hue | X | X | O | X | X |

Command List

VISCA¹⁾/RS-232C Commands

This Manual outlines an RS-232 control protocol and command list for certain Sony cameras from which control software can be developed.

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Overview of VISCA

In VISCA, the device outputting commands, for example, a computer, is called the controller. The device receiving the commands, an FCB camera is called the peripheral device. In VISCA, up to seven peripheral devices like the FCB camera can be connected to one controller using communication conforming to the RS-232C standard. The parameters of RS-232C are as follows.

- Communication speed: 9.6 kbps/19.2 kbps/38.4 kbps
- Data bits : 8
- Start bit : 1
- Stop bit : 1
- Non parity

Flow control using XON/XOFF and RTS/CTS, etc., is not supported.

1) VISCA is a protocol which controls consumer camcorders developed by Sony. "VISCA" is a trademark of Sony Corporation.

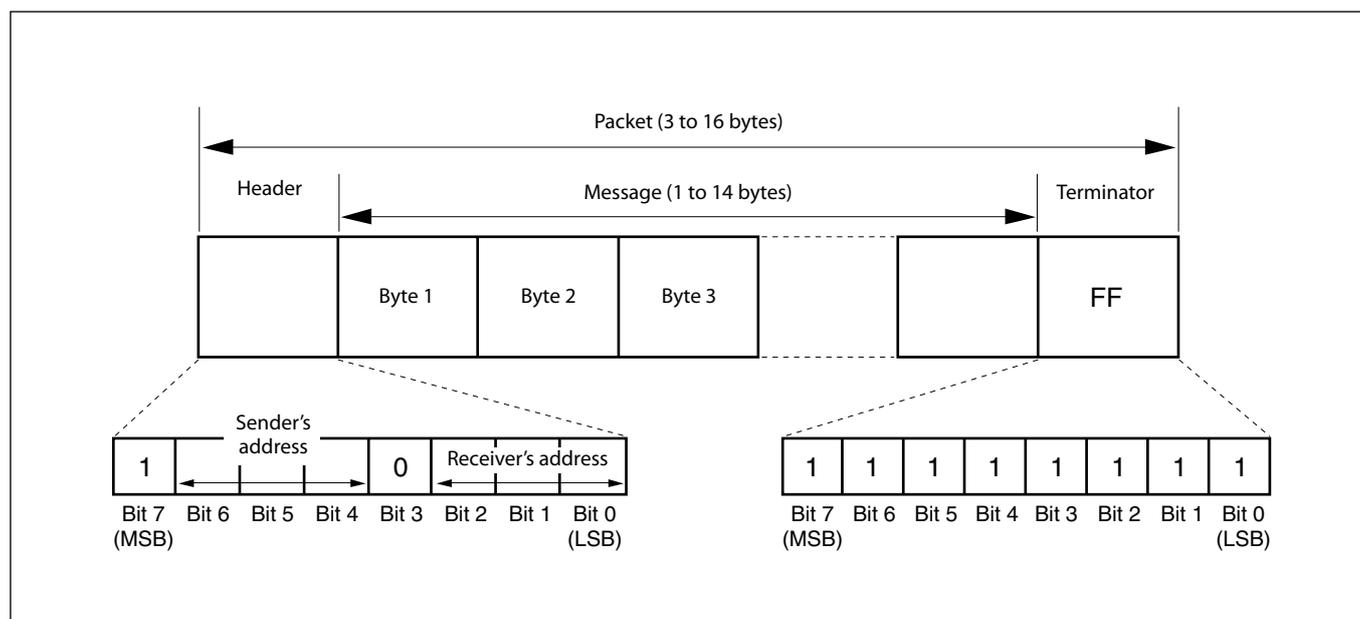
VISCA Communication Specifications

VISCA packet structure

The basic unit of VISCA communication is called a packet. The first byte of the packet is called the header and comprises the sender's and receiver's addresses. For example, the header of the packet sent to the FCB camera assigned address 1 from the controller (address 0) is hexadecimal 81H. The packet sent to the camera

assigned address 2 is 82H. In the command list, as the header is 8X, input the address of the camera at X. The header of the reply packet from the camera assigned address 1 is 90H. The packet from the camera assigned address 2 is A0H.

Some of the commands for setting cameras can be sent to all devices at one time (broadcast). In the case of broadcast, the header should be hexadecimal 88H. When the terminator is FFH, it signifies the end of the packet.



Command and inquiry

● Command

Sends operational commands to the FCB camera.

● Inquiry

Used for inquiring about the current state of the FCB camera.

| | Command Packet | Note |
|---------|-----------------|---|
| Inquiry | 8X QQ RR ... FF | QQ ¹⁾ = Command/Inquiry, RR ²⁾ = category code |

¹⁾ QQ = 01 (Command), 09 (Inquiry)

²⁾ RR = 00 (Interface), 04 (camera 1), 06 (Pan/Tilter), 07 (camera 2)

X = 1 to 7: FCB camera address

Responses for commands and inquiries

● ACK message

Returned by the FCB camera when it receives a command. No ACK message is returned for inquiries.

● Completion message

Returned by the FCB camera when execution of commands or inquiries is completed. In the case of inquiry commands, it will contain reply data for the inquiry after the 3rd byte of the packet. If the ACK message is omitted, the socket number will contain 0.

| | Reply Packet | Note |
|------------------------|--------------|-------------------|
| Ack | X0 4Y FF | Y = socket number |
| Completion (commands) | X0 5Y FF | Y = socket number |
| Completion (Inquiries) | X0 5Y ... FF | Y = socket number |

X = 9 to F: FCB camera address + 8

● Error message

When a command or inquiry command could not be executed or failed, an error message is returned instead of the completion message.

| Error Packet | Description |
|--------------|----------------------------------|
| X0 6Y 01 FF | Message length error (>14 bytes) |
| X0 6Y 02 FF | Syntax Error |
| X0 6Y 03 FF | Command buffer full |
| X0 6Y 04 FF | Command cancelled |
| X0 6Y 05 FF | No socket (to be cancelled) |
| X0 6Y 41 FF | Command not executable |

X = 9 to F: FCB camera address + 8, Y = socket number

Socket number

When command messages are sent to the FCB camera, it is normal to send the next command message after waiting for the completion message or error message to return. However to deal with advanced uses, the FCB camera has two buffers (memories) for commands, so that up to two commands including the commands currently being executed can be received. When the FCB camera receives commands, it notifies the sender which command buffer was used using the socket number of the ACK message. As the completion message or error message also has a socket number, it indicates which command has ended. Even when two command buffers are being used at any one time, an FCB camera management command and some inquiry messages can be executed.

The ACK message is not returned for these commands and inquiries, and only the completion message of socket number 0 is returned.

Command execution cancel

To cancel a command which has already been sent, send the Cancel command as the next command. To cancel one of any two commands which have been sent, use the cancel message.

| | Cancel Packet | Note |
|--------|---------------|-------------------|
| Cancel | 8X 2Y FF | Y = socket number |

X = 1 to 7: FCB camera address, Y = socket number

An error message will be returned for this command, but this is not a fault. It indicates that the command has been canceled.

VISCA Device Setting Command

Before starting control of the FCB camera, be sure to send the Address command and the IF_Clear command using the broadcast function.

For VISCA network administration

● Address

Sets an address of a peripheral device. Use when initializing the network, and receiving the following network change message.

● Network Change

Sent from the peripheral device to the controller when a device is removed from or added to the network. The address must be re-set when this message is received.

| | Packet | Note |
|------------------------------------|-------------|---------------------|
| Address | 88 30 01 FF | Always broadcasted. |
| Network Change | X0 38 FF | |
| X = 9 to F: FCB camera address + 8 | | |

VISCA interface command

● IF_Clear

Clears the command buffers in the FCB camera and cancels the command currently being executed.

| | Command Packet | Reply Packet | Note |
|--|----------------|----------------|------|
| IF_Clear | 8X 01 00 01 FF | X0 50 FF | |
| IF_Clear (broadcast) | 88 01 00 01 FF | 88 01 00 01 FF | |
| X = 1 to 7: FCB camera address (For inquiry packet) | | | |
| X = 9 to F: FCB camera address +8 (For reply packet) | | | |

VISCA interface and inquiry

● CAM_VersionInq

Returns information on the VISCA interface.

| Inquiry | Inquiry Packet | Reply Packet | Description |
|----------------|----------------|-------------------------------|---|
| CAM_VersionInq | 8X 09 00 02 FF | Y0 50 GG GG HH HH JJ JJ KK FF | GGGG = Vender ID (0020: Sony) HHHH = Model ID 0466: FCB-EH6500 JJJJ = ROM revision KK = Maximum socket #(02) |

X = 1 to 7: FCB camera address (For inquiry packet)

X = 9 to F: FCB camera address +8 (For reply packet)

VISCA Command/ACK Protocol

| Command | Command Message | Reply Message | Comments |
|---------------------|--------------------------------|--|--|
| General Command | 81 01 04 38 02 FF (Example) | 90 41 FF (ACK)+90 51 FF (Completion) 90 42 FF 90 52 FF | Returns ACK when a command has been accepted, and Completion when a command has been executed. |
| | 81 01 04 38 FF (Example) | 90 60 02 FF (Syntax Error) | Accepted a command which is not supported or a command lacking parameters. |
| | 81 01 04 38 02 FF (Example) | 90 60 03 FF (Command Buffer Full) | There are two commands currently being executed, and the command could not be accepted. |
| | 81 01 04 08 02 FF (Example) | 90 61 41 FF (Command Not Executable) 90 62 41 FF | Could not execute the command in the current mode. |
| Inquiry Command | 81 09 04 38 FF (Example) | 90 50 02 FF (Completion) | ACK is not returned for the inquiry command. |
| | 81 09 05 38 FF (Example) | 90 60 02 FF (Syntax Error) | Accepted an incompatible command. |
| Address Set | 88 30 01 FF | 88 30 02 FF | Returned the device address to +1. |
| IF_Clear(Broadcast) | 88 01 00 01 FF | 88 01 00 01 FF | Returned the same command. |
| IF_Clear (For x) | 8x 01 00 01 FF | z0 50 FF (Completion) | ACK is not returned for this command. |
| Command Cancel | 8x 2y FF | z0 6y 04 FF (Command Canceled) | Returned when the command of the socket specified is canceled. Completion for the command canceled is not returned. |
| | | z0 6y 05 FF (No Socket) | Returned when the command of the specified socket has already been completed or when the socket number specified is wrong. |

VISCA Camera-Issued Messages

ACK/Completion Messages

| | Command Messages | Comments |
|------------|----------------------------|--|
| ACK | z0 4y FF (y:Socket No.) | Returned when the command is accepted. |
| Completion | z0 5y FF (y:Socket No.) | Returned when the command has been executed. |

z = Device address + 8

Error Messages

| | Command Messages | Comments |
|------------------------|-------------------------------|--|
| Syntax Error | z0 60 02 FF | Returned when the command format is different or when a command with illegal command parameters is accepted. |
| Command Buffer Full | z0 60 03 FF | Indicates that two sockets are already being used (executing two commands) and the command could not be accepted when received. |
| Command Canceled | z0 6y 04 FF (y:Socket No.) | Returned when a command which is being executed in a socket specified by the cancel command is canceled. The completion message for the command is not returned. |
| No Socket | z0 6y 05 FF (y:Socket No.) | Returned when no command is executed in a socket specified by the cancel command, or when an invalid socket number is specified. |
| Command Not Executable | z0 6y 41 FF (y:Socket No.) | Returned when a command cannot be executed due to current conditions. For example, when commands controlling the focus manually are received during auto focus. |

Network Change Message

| | Command Message | Comments |
|----------------|-----------------|------------------------------------|
| Network Change | z0 38 FF | Issued when power is being routed. |

FCB Camera Commands

Command List (1/5)

| Command Set | Command | Command Packet | Comments | |
|------------------|----------------------------|--|---|---------------------|
| AddressSet | Broadcast | 88 30 01 FF | Address setting | |
| IF_Clear | - | 8x 01 00 01 FF | I/F Clear | |
| | Broadcast | 88 01 00 01 FF | | |
| CommandCancel | - | 8x 2p FF | p: Socket No. (=1 or 2) | |
| CAM_Power | On | 8x 01 04 00 02 FF | Power ON/OFF | |
| | Off (Standby) | 8x 01 04 00 03 FF | | |
| CAM_Zoom | Stop | 8x 01 04 07 00 FF | p=0 (Low) to 7 (High) pqrs: Zoom Position | |
| | Tele (Standard) | 8x 01 04 07 02 FF | | |
| | Wide (Standard) | 8x 01 04 07 03 FF | | |
| | Tele (Variable) | 8x 01 04 07 2p FF | | |
| | Wide (Variable) | 8x 01 04 07 3p FF | | |
| | Direct | 8x 01 04 47 0p 0q 0r 0s FF | | |
| CAM_DZoom | On | 8x 01 04 06 02 FF | Digital zoom ON/OFF | |
| | Off | 8x 01 04 06 03 FF | | |
| | Combine Mode | 8x 01 04 36 00 FF | Optical/Digital Zoom Combined | |
| | Separate Mode | 8x 01 04 36 01 FF | Optical/Digital Zoom Separate | |
| | Stop | 8x 01 04 06 00 FF | | |
| | Tele (Variable) | 8x 01 04 06 2p FF | p=0 (Low) to 7 (High) | |
| | Wide (Variable) | 8x 01 04 06 3p FF | * Enabled during Separate Mode | |
| | x1/Max | 8x 01 04 06 10 FF | x1/MAX Magnification Switchover * Enabled during Separate Mode | |
| | Direct | 8x 01 04 46 00 00 0p 0q FF | pq: D-Zoom Position * Enabled during Separate Mode | |
| CAM_Focus | Stop | 8x 01 04 08 00 FF | p=0 (Low) to 7 (High) pqrs: Focus Position AF ON/OFF | |
| | Far (Standard) | 8x 01 04 08 02 FF | | |
| | Near (Standard) | 8x 01 04 08 03 FF | | |
| | Far (Variable) | 8x 01 04 08 2p FF | | |
| | Near (Variable) | 8x 01 04 08 3p FF | | |
| | Direct | 8x 01 04 48 0p 0q 0r 0s FF | | |
| | Auto Focus | 8x 01 04 38 02 FF | | |
| | Manual Focus | 8x 01 04 38 03 FF | | |
| | Auto/Manual | 8x 01 04 38 10 FF | | |
| | One Push Trigger | 8x 01 04 18 01 FF | | One Push AF Trigger |
| | Infinity | 8x 01 04 18 02 FF | | Forced infinity |
| Near Limit | 8x 01 04 28 0p 0q 0r 0s FF | pqrs: Focus Near Limit Position | | |
| AF Sensitivity | Normal | 8x 01 04 58 02 FF | AF Sensitivity High/Low | |
| | Low | 8x 01 04 58 03 FF | | |
| CAM_AFMode | Normal AF | 8x 01 04 57 00 FF | AF Movement Mode pq: Movement Time, rs: Interval | |
| | Interval AF | 8x 01 04 57 01 FF | | |
| | Zoom Trigger AF | 8x 01 04 57 02 FF | | |
| | Active/Interval Time | 8x 01 04 27 0p 0q 0r 0s FF | | |
| CAM_IRCorrection | Standard | 8x 01 04 11 00 FF | FOCUS IR compensation data switching | |
| | IR Light | 8x 01 04 11 01 FF | | |
| CAM_ZoomFocus | Direct | 8x 01 04 47 0p 0q 0r 0s 0t 0u 0v 0w | pqrs: Zoom Position tuvw: Focus Position | |
| CAM_Initialize | Lens | 8x 01 04 19 01 FF | Lens Initialization Start | |
| | Camera | 8x 01 04 19 03 FF | Camera reset | |

Command List (2/5)

| Command Set | Command | Command Packet | Comments |
|-----------------|------------------|----------------------------|--|
| CAM_WB | Auto | 8x 01 04 35 00 FF | Normal Auto |
| | Indoor | 8x 01 04 35 01 FF | Indoor mode |
| | Outdoor | 8x 01 04 35 02 FF | Outdoor mode |
| | One Push WB | 8x 01 04 35 03 FF | One Push WB mode |
| | ATW | 8x 01 04 35 04 FF | Auto Tracing White Balance |
| | Manual | 8x 01 04 35 05 FF | Manual Control mode |
| | One Push Trigger | 8x 01 04 10 05 FF | One Push WB Trigger |
| | Outdoor Auto | 8x 01 04 35 06 FF | Outdoor auto |
| | Sodium Lamp Auto | 8x 01 04 35 07 FF | Auto including sodium lamp source |
| | Sodium Lamp | 8x 01 04 35 08 FF | Sodium lamp source fixed mode |
| CAM_RGain | Reset | 8x 01 04 03 00 FF | Manual Control of R Gain |
| | Up | 8x 01 04 03 02 FF | |
| | Down | 8x 01 04 03 03 FF | |
| | Direct | 8x 01 04 43 00 00 0p 0q FF | pq: R Gain |
| CAM_BGain | Reset | 8x 01 04 04 00 FF | Manual Control of B Gain |
| | Up | 8x 01 04 04 02 FF | |
| | Down | 8x 01 04 04 03 FF | |
| | Direct | 8x 01 04 44 00 00 0p 0q FF | pq: B Gain |
| CAM_AE | Full Auto | 8x 01 04 39 00 FF | Automatic Exposure mode |
| | Manual | 8x 01 04 39 03 FF | Manual Control mode |
| | Shutter Priority | 8x 01 04 39 0A FF | Shutter Priority Automatic Exposure mode |
| | Iris Priority | 8x 01 04 39 0B FF | Iris Priority Automatic Exposure mode |
| | Bright | 8x 01 04 39 0D FF | Bright Mode (Manual control) |
| CAM_SlowShutter | Auto | 8x 01 04 5A 02 FF | Auto Slow Shutter ON/OFF |
| | Manual | 8x 01 04 5A 03 FF | |
| CAM_Shutter | Reset | 8x 01 04 0A 00 FF | Shutter Setting |
| | Up | 8x 01 04 0A 02 FF | |
| | Down | 8x 01 04 0A 03 FF | |
| | Direct | 8x 01 04 4A 00 00 0p 0q FF | pq: Shutter Position |
| CAM_Iris | Reset | 8x 01 04 0B 00 FF | Iris Setting |
| | Up | 8x 01 04 0B 02 FF | |
| | Down | 8x 01 04 0B 03 FF | |
| | Direct | 8x 01 04 4B 00 00 0p 0q FF | pq: Iris Position |
| CAM_Gain | Reset | 8x 01 04 0C 00 FF | Gain Setting |
| | Up | 8x 01 04 0C 02 FF | |
| | Down | 8x 01 04 0C 03 FF | |
| | Direct | 8x 01 04 4C 00 00 0p 0q FF | pq: Gain Position |
| | Gain Limit | 8x 01 04 2C 0p FF | p: Gain Position |
| CAM_Bright | Reset | 8x 01 04 0D 00 FF | Bright Setting |
| | Up | 8x 01 04 0D 02 FF | |
| | Down | 8x 01 04 0D 03 FF | |
| | Direct | 8x 01 04 4D 00 00 0p 0q FF | pq: Bright Position |
| CAM_Stabilizer | On | 8x 01 04 34 02 FF | Image Stabilizer On/Off |
| | Off | 8x 01 04 34 03 FF | |
| | Off | 8x 01 04 34 00 FF | Image Stabilizer Hold |

Command List (3/5)

| Command Set | Command | Command Packet | Comments |
|---------------------|-------------------|--|---|
| CAM_ExpComp | On | 8x 01 04 3E 02 FF | Exposure Compensation ON/OFF |
| | Off | 8x 01 04 3E 03 FF | |
| | Reset | 8x 01 04 0E 00 FF | Exposure Compensation Amount Setting |
| | Up | 8x 01 04 0E 02 FF | |
| | Down | 8x 01 04 0E 03 FF | |
| | Direct | 8x 01 04 4E 00 00 0p 0q FF | pq: ExpComp Position |
| CAM_BackLight | On | 8x 01 04 33 02 FF | Back Light Compensation ON/OFF |
| | Off | 8x 01 04 33 03 FF | |
| CAM_SpotAE | On | 8x 01 04 59 02 FF | Spot Automatic Exposure Setting |
| | Off | 8x 01 04 59 03 FF | |
| | Position | 8x 01 04 29 0p 0q 0r 0s FF | pq: X (0 to F), rs: Y (0 to F) |
| CAM_AE_Response | Direct | 8x 01 04 5D pp FF | pp: Automatic Exposure Response Setting (01 to 30), default value: 01 |
| CAM_WD | On | 8x 01 04 3D 02 FF | Wide-D ON/OFF |
| | Off | 8x 01 04 3D 03 FF | |
| | AutoOnOff | 8x 01 04 3D 00 FF | Wide dynamic ON/OFF auto switching |
| | On (RatioFix) | 8x 01 04 3D 01 FF | Wide dynamic ON (Fixed exposure ratio mode) |
| | On (Dver Compati) | 8x 01 04 3D 04 FF | Wide dynamic ON (Dver operation) |
| | Refresh | 8x 01 04 70 00 FF | Wide dynamic restart |
| | Set Parameter | 8x 01 04 2D 0p 0q 0r 0s 0t 0u 00 00 FF | p: Screen display 0: Combined image, 2: Long-time, 3: Short-time q: Detection sensitivity (0: L 1: M 2: H) r: Blocked-up shadow correction level (0: L 1: M 2: H 3: S) s: Blown-out highlight correction level (0: L 1: M 2: H) tu: Exposure ratio of short exposure (x1 to x64) |
| CAM_WDAlarmReply | On | 8x 01 04 3B 02 FF | Wide dynamic auto switching alarm ON/OFF |
| | Off | 8x 01 04 3B 03 FF | |
| | (Reply) | y0 07 04 3B 02 FF | Wide dynamic OFF → ON |
| | | y0 07 04 3B 03 FF | Wide dynamic ON → OFF |
| CAM_Aperture | Reset | 8x 01 04 02 00 FF | Aperture Control |
| | Up | 8x 01 04 02 02 FF | |
| | Down | 8x 01 04 02 03 FF | |
| | Direct | 8x 01 04 42 00 00 0p 0q FF | |
| CAM_HR | On | 8x 01 04 52 02 FF | High-Resolution Mode ON/OFF |
| | Off | 8x 01 04 52 03 FF | |
| CAM_NR | — | 8x 01 04 53 0p FF | p: NR Setting (0: OFF, level 1 to 5) |
| CAM_Gamma | — | 8x 01 04 5B 0p FF | p: Gamma setting (0: Standard, 1 to 4) |
| CAM_HighSensitivity | On | 8x 01 04 5E 02 FF | High Sensitivity mode ON/OFF |
| | Off | 8x 01 04 5E 03 FF | |
| CAM_LR_Reverse | On | 8x 01 04 61 02 FF | Mirror Image ON/OFF |
| | Off | 8x 01 04 61 03 FF | |
| CAM_Freeze | On | 8x 01 04 62 02 FF | Still Image ON/OFF |
| | Off | 8x 01 04 62 03 FF | |
| CAM_PictureEffect | Off | 8x 01 04 63 00 FF | Picture Effect Setting |
| | Neg.Art | 8x 01 04 63 02 FF | |
| | B&W | 8x 01 04 63 04 FF | |
| CAM_PictureFlip | On | 8x 01 04 66 02 FF | Picture flip ON/OFF |
| | Off | 8x 01 04 66 03 FF | |

Command List (4/5)

| Command Set | Command | Command Packet | Comments |
|---------------------|-------------------|--|--|
| CAM_ICR | On | 8x 01 04 01 02 FF | Infrared Mode ON/OFF |
| | Off | 8x 01 04 01 03 FF | |
| CAM_AutoICR | On | 8x 01 04 51 02 FF | Auto dark-field mode On/Off |
| | Off | 8x 01 04 51 03 FF | |
| | Threshold | 8x 01 04 21 00 00 0p 0q FF | pq: ICR ON → OFF Threshold Level |
| CAM_AutoICRArmReply | On | 8x 01 04 31 02 FF | Auto ICR switching Alarm ON/OFF |
| | Off | 8x 01 04 31 03 FF | |
| | (Reply) | y0 07 04 31 02 FF | ICR OFF → ON |
| | | y0 07 04 31 03 FF | ICR ON → OFF |
| CAM_Memory | Reset | 8x 01 04 3F 00 0p FF | p: Memory Number (=0 to 5) |
| | Set | 8x 01 04 3F 01 0p FF | |
| | Recall | 8x 01 04 3F 02 0p FF | |
| CAM_CUSTOM | Reset | 8x 01 04 3F 00 7F FF | Starts up in this mode when the power is turned on. |
| | Set | 8x 01 04 3F 01 7F FF | |
| | Recall | 8x 01 04 3F 02 7F FF | |
| CAM_MemSave | Write | 8x 01 04 23 0X 0p 0q 0q 0q FF | X: 00 to 07 (Address), total 16 byte ppqq: 0x0000 to 0xFFFF (Data) |
| CAM_Display | On | 8x 01 04 15 02 FF (8x 01 06 06 02 FF) | Display ON/OFF |
| | Off | 8x 01 04 15 03 FF (8x 01 06 06 03 FF) | |
| | On/Off | 8x 01 04 15 10 FF (8x 01 06 06 10 FF) | |
| CAM_MultiLineTitle | Title Set1 | 8x 01 04 73 1L 0n nn pp qq 00 00 00 00 00 00 FF | L: Line Number, nn: H-position pp: Color, qq: Blink |
| | Title Set2 | 8x 01 04 73 2L mm nn pp qq rr ss tt uu vv ww FF | L: Line Number, mnpqrstuvw: Setting of characters (1 to 10) |
| | Title Set3 | 8x 01 04 73 3L mm nn pp qq rr ss tt uu vv ww FF | L: Line Number, mnpqrstuvw: Setting of characters (11 to 20) |
| | Title Clear | 8x 01 04 74 1p FF | Title Setting clear (p: 0 to a, f= all lines) |
| | On | 8x 01 04 74 2p FF | Title display On/Off (0 to a, f= all lines) |
| | Off | 8x 01 04 74 3p FF | |
| CAM_Mute | On | 8x 01 04 75 02 FF | Muting ON/OFF |
| | Off | 8x 01 04 75 03 FF | |
| | On/Off | 8x 01 04 75 10 FF | |
| CAM_PrivacyZone | SetMask | 8x 01 04 76 mm nn 0r 0r 0s 0s FF | mm: Mask Settings nn 00: Modify, 01: New rr: W, ss: H |
| | Display | 8x 01 04 77 pp pp pp pp FF | Mask Display ON/OFF pp pp pp pp: Mask Settings (0: OFF, 1: ON) |
| | SetMaskColor | 8x 01 04 78 pp pp pp pp qq rr FF | pp pp pp pp: Mask Color Settings qq: Color Setting when 0 is selected rr: Color Setting when 1 is selected |
| | SetPanTiltAngle | 8x 01 04 79 0p 0p 0p 0q 0q 0q FF | Pan/Tilt Angle Settings ppp: Pan qqq: Tilt |
| | SetPTZMask | 8x 01 04 7B mm 0p 0p 0p 0q 0q 0q 0r 0r 0r 0r FF | Pan/Tilt/Zoom Settings for Mask ppp: Pan, qq: Tilt, rrr: Zoom |
| | Non_InterlockMask | 8x 01 04 6F mm 0p 0p 0q 0q 0r 0r 0s 0s FF | mm: Non_Interlock Mask Settings pp: X, q: Y, rr: W, ss: H |
| | GridOn | 8x 01 04 7C 02 FF | Grid Display ON |
| | GridOff | 8x 01 04 7C 03 FF | Grid/Center Line Display Off |
| | CenterLineOn | 8x 01 04 7C 04 FF | Center Line Display On |

Command List (5/5)

| Command Set | Command | Command Packet | Comments |
|--------------------------------|---------------|----------------------------------|---|
| CAM_IDWrite | — | 8x 01 04 22 0p 0q 0r 0s FF | pqrs: Camera ID (=0000 to FFFF) |
| CAM_MD | On | 8x 01 04 1B 02 FF | Motion Detection (MD) On/Off |
| | Off | 8x 01 04 1B 03 FF | |
| | Function Set | 8x 01 04 1C 0m 0n 0p 0q 0r 0s FF | m: Display mode n: Detection Frame Set (0 to F) pq: Threshold Level (00 to FF) rs: Interval Time set (00 to FF) |
| | Window Set | 8x 01 04 1D 0m 0p 0q rr 0s FF | m: Select Detection Frame (0, 1, 2, 3) p: Start Horizontal Position (00 to 0F) q: Start Vertical Position (00 to 07) r: Stop Horizontal Position (01 to 10) s: Stop Vertical Position (01 to 08) |
| | Alarm (Reply) | y0 07 04 1B 0p FF | p: Detection Frame Number |
| CAM_Continuous ZoomPosReply | On | 8x 01 04 69 02 FF | ZoomPosition data Continuous Output On/Off |
| | Off | 8x 01 04 69 03 FF | |
| | (Reply) | y0 07 04 69 0p 0p 0q 0q 0q 0q FF | pp: D-Zoom Position * 00: When Zoom Mode is Combine qqqq: Zoom Position |
| CAM_ ReplyIntervalTimeSet | — | 8x 01 04 6A 00 00 0p 0p FF | pp: Interval Time [Vertical timing] |
| CAM_RegisterValue | — | 8x 01 04 24 mm 0p 0p FF | mm: Register No. (=00-7F) pp: Register Value (=00-7F) |
| CAM_ColorEnhance | Parameter Set | 8x 01 04 20 mm nn pp qq rr FF | mm: First byte from the top threshold value nn: Second byte from the top threshold value pp: Third byte from the top threshold value qq: Color specification for high-intensity rr: Color specification for low-intensity Range for mm, nn, and pp is 0 to F. Range for qq and rr is 0 to 8. Colors 0: Yellow, 1: Cyan, 2: Green, 3: White, 4: Magenta, 5: Red, 6: Blue, 7: Black, 8: Gray |
| | On | 8x 01 04 50 02 FF | Color Enhancement ON/OFF |
| | Off | 8x 01 04 50 03 FF | |
| CAM_ChromaSuppress | | 8x 01 04 5F pp FF | pp: Chroma Suppress setting level 00: OFF 1 to 3: ON (3 levels). Effect increases as the level number increases. |
| CAM_ColorGain | Direct | 8x 01 04 49 00 00 00 0p FF | p: Color Gain setting 0h (60%) to Eh (200%) |
| CAM_ColorHue | Direct | 8x 01 04 4F 00 00 00 0p FF | p: Color Hue setting 0h (− 14 degrees) to Eh (+14 degrees) |

Inquiry Command List (1/3)

| Inquiry Command | Command Packet | Inquiry Packet | Comments |
|------------------------|----------------|----------------------|---------------------------------|
| CAM_PowerInq | 8x 09 04 00 FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off (Standby) |
| CAM_ZoomPosInq | 8x 09 04 47 FF | y0 50 0p 0q 0r 0s FF | pqrs: Zoom Position |
| CAM_DZoomModeInq | 8x 09 04 06 FF | y0 50 02 FF | D-Zoom On |
| | | y0 50 03 FF | D-Zoom Off |
| CAM_DZoomC/SModeInq | 8x 09 04 36 FF | y0 50 00 FF | Combine Mode |
| | | y0 50 01 FF | Separate Mode |
| CAM_DZoomPosInq | 8x 09 04 46 FF | y0 50 00 00 0p 0q FF | pq: D-Zoom Position |
| CAM_FocusModeInq | 8x 09 04 38 FF | y0 50 02 FF | Auto Focus |
| | | y0 50 03 FF | Manual Focus |
| CAM_FocusPosInq | 8x 09 04 48 FF | y0 50 0p 0q 0r 0s FF | pqrs: Focus Position |
| CAM_FocusNearLimitInq | 8x 09 04 28 FF | y0 50 0p 0q 0r 0s FF | pqrs: Focus Near Limit Position |
| CAM_AFSensitivityInq | 8x 09 04 58 FF | y0 50 02 FF | AF Sensitivity Normal |
| | | y0 50 03 FF | AF Sensitivity Low |
| CAM_AFModeInq | 8x 09 04 57 FF | y0 50 00 FF | Normal AF |
| | | y0 50 01 FF | Interval AF |
| | | y0 50 02 FF | Zoom Trigger AF |
| CAM_AFTimeSettingInq | 8x 09 04 27 FF | y0 50 0p 0q 0r 0s FF | pq: Movement Time, rs: Interval |
| CAM_IRCorrectionInq | 8x 09 04 11 FF | y0 50 00 FF | Standard |
| | | y0 50 01 FF | IR Light |
| CAM_WBModeInq | 8x 09 04 35 FF | y0 50 00 FF | Auto |
| | | y0 50 01 FF | In Door |
| | | y0 50 02 FF | Out Door |
| | | y0 50 03 FF | One Push WB |
| | | y0 50 04 FF | ATW |
| | | y0 50 05 FF | Manual |
| | | y0 50 06 FF | Outdoor Auto |
| | | y0 50 07 FF | Sodium Lamp Auto |
| y0 50 08 FF | Sodium Lamp | | |
| CAM_RGainInq | 8x 09 04 43 FF | y0 50 00 00 0p 0q FF | pq: R Gain |
| CAM_BGainInq | 8x 09 04 44 FF | y0 50 00 00 0p 0q FF | pq: B Gain |
| CAM_AEModeInq | 8x 09 04 39 FF | y0 50 00 FF | Full Auto |
| | | y0 50 03 FF | Manual |
| | | y0 50 0A FF | Shutter Priority |
| | | y0 50 0B FF | Iris Priority |
| | | y0 50 0D FF | Bright |
| CAM_SlowShutterModeInq | 8x 09 04 5A FF | y0 50 02 FF | Auto |
| | | y0 50 03 FF | Manual |
| CAM_ShutterPosInq | 8x 09 04 4A FF | y0 50 00 00 0p 0q FF | pq: Shutter Position |
| CAM_IrisPosInq | 8x 09 04 4B FF | y0 50 00 00 0p 0q FF | pq: Iris Position |
| CAM_GainPosInq | 8x 09 04 4C FF | y0 50 00 00 0p 0q FF | pq: Gain Position |
| CAM_GainLimitInq | 8x 09 04 2C FF | y0 50 0q FF | p: Gain Limit |
| CAM_BrightPosInq | 8x 09 04 4D FF | y0 50 00 00 0p 0q FF | pq: Bright Position |
| CAM_ExpCompModeInq | 8x 09 04 3E FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_ExpCompPosInq | 8x 09 04 4E FF | y0 50 00 00 0p 0q FF | pq: ExpComp Position |
| CAM_BackLightModeInq | 8x 09 04 33 FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |

Inquiry Command List (2/3)

| Inquiry Command | Command Packet | Inquiry Packet | Comments |
|--------------------------|------------------------------------|----------------------------------|---|
| CAM_SpotAEModeInq | 8x 09 04 59 FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_SpotAEPosInq | 8x 09 04 29 FF | y0 50 0p 0q 0r 0s FF | pq: X position, rs: Y position |
| CAM_AE_ResponseInq | 8x 09 04 5D FF | y0 50 pp FF | pp: 01 to 20 (hex) |
| CAM_WDModeInq | 8x 09 04 3D FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| | | y0 50 00 FF | AutoOnOff |
| | | y0 50 01 FF | On (RatioFix) |
| | | y0 50 04 FF | On (Dver operation) |
| CAM_WDParameterInq | 8x 09 04 2D FF | y0 50 0p 0q 0r 0s 0t 0u 00 00 FF | p: Screen display q: Detection sensitivity r: Blocked-up shadow correction level s: Blown-out highlight correction level tu: Exposure ratio of short exposure |
| CAM_WDAlarmReplyInq | 8x 09 04 3B FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_ApertureInq | 8x 09 04 42 FF | y0 50 00 00 0p 0q FF | pq: Aperture Gain |
| CAM_HRModeInq | 8x 09 04 52 FF | y0 50 02 FF | On (Hi-Resolution) |
| | | y0 50 03 FF | Off |
| CAM_NRModeInq | 8x 09 04 53 FF | y0 50 0p FF | Noise Reduction p: 0 to 5 |
| CAM_GammaInq | 8x 09 04 5B FF | y0 50 0p FF | Gamma p: 0 to 4 |
| CAM_HighSensitivityInq | 8x 09 04 5E FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_LR_ReverseModeInq | 8x 09 04 61 FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_FreezeModeInq | 8x 09 04 62 FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_PictureEffectModeInq | 8x 09 04 63 FF | y0 50 00 FF | Off |
| | | y0 50 02 FF | Neg.Art |
| | | y0 50 04 FF | B&W |
| CAM_PictureFlipModeInq | 8x 09 04 66 FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_ICRModeInq | 8x 09 04 01 FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_AutoICRModeInq | 8x 09 04 51 FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_AutoICRThresholdInq | 8x 09 04 21 FF | y0 50 00 00 0p 0q FF | pq: ICR ON → OFF Threshold Level |
| CAM_AutoICRAlarmReplyInq | 8x 09 04 31 FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_MemoryInq | 8x 09 04 3F FF | y0 50 pp FF | pp: Memory number recalled last |
| CAM_MemSaveInq | 8x 09 04 23 0X FF | y0 50 0p 0p 0q 0q FF | X: 00 to 07 (Address) ppqq: 0x0000 to 0xFFFF (Data) |
| CAM_DisplayModeInq | 8x 09 04 15 FF (8x 09 06 06 FF) | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_Stabilize Mode Inq | 8x 09 04 34 FF | y0 05 02 FF | On |
| | | y0 05 03 FF | Off |
| | | y0 05 00 FF | Hold |

Inquiry Command List (3/3)

| Inquiry Command | Command Packet | Inquiry Packet | Comments |
|---------------------------------------|-------------------|--|--|
| CAM_MuteModeInq | 8x 09 04 75 FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_PrivacyDisplayInq | 8x 09 04 77 FF | y0 50 pp pp pp pp FF | pp pp pp pp: Mask Display (0: OFF, 1: ON) |
| CAM_PrivacyPanTiltInq | 8x 09 04 79 FF | y0 50 0p 0p 0p 0q 0q 0q FF | ppp: Pan qqq: Tilt |
| CAM_PrivacyPTZInq | 8x 09 04 7B mm FF | y0 50 0p 0p 0p 0q 0q 0q 0r 0r 0r 0r FF | mm: Mask Settings ppp: Pan qqq: Tilt rrr: Zoom |
| CAM_PrivacyMonitorInq | 8x 09 04 6F FF | y0 50 pp pp pp pp FF | pp pp pp pp: Mask is displayed now. |
| CAM_IDInq | 8x 09 04 22 FF | y0 50 0p 0q 0r 0s FF | pqrs: Camera ID |
| CAM_VersionInq | 8x 09 00 02 FF | y0 50 00 20 mn pq rs tu vw FF | mnpq: Model Code (04xx) rstu: ROM version vw: Socket Number (=02) |
| CAM_MDModeInq | 8x 09 04 1B FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_MDFunctionInq | 8x 09 04 1C FF | y0 50 0m 0n 0p 0q 0r 0s FF | m: Display mode n: Detection Frame Set (0 to F) pq: Threshold Level (0 to FF) rs: Interval Time set (0 to FF) |
| CAM_MDWindowInq | 8x 09 04 1D 0m FF | y0 50 0p 0q 0r 0s FF | m: Select Detection Frame (0, 1, 2, 3) p: Start Horizontal Position (00 to 0B) q: Start Vertical Position (00 to 07) r: Stop Horizontal Position (01 to 0C) s: Stop Vertical Position (01 to 08) |
| CAM_ContinuousZoomPos ReplyModeInq | 8x 09 04 69 FF | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_ReplyIntervalTimeInq | 8x 09 04 6A FF | y0 50 00 00 0p 0p FF | pp: Interval Time |
| CAM_RegisterValueInq | 8x 09 04 24 mm FF | y0 50 0p 0p ff | mm: Register No. (00 to 7F) pp: Register Value (00 to FF) |
| CAM_ColorEnhanceInq | 8x 09 04 20 FF | y0 50 mm nn pp qq rr FF | mm: First byte from the top threshold value nn: Second byte from the top threshold value pp: Third byte from the top threshold value qq: Color specification for high-intensity rr: Color specification for low-intensity Colors 0: Yellow, 1: Cyan, 2: Green, 3: White, 4: Magenta, 5: Red, 6: Blue, 7: Black, 8: Gray |
| | | y0 50 02 FF | On |
| | | y0 50 03 FF | Off |
| CAM_ChromaSuppressInq | 8x 09 04 5F FF | y0 50 pp FF | pp: Chroma Suppress setting level |
| CAM_ColorGainInq | 8x 09 04 49 FF | y0 50 00 00 00 0p FF | p: Color Gain setting 0h (60%) to Eh (200%) |
| CAM_ColorHueInq | 8x 09 04 4F FF | y0 50 00 00 00 0p FF | p: Color Hue setting 0h (- 14 degrees) to Eh (+ 14 degrees) |
| CAM_TempInq | 8x 09 04 68 FF | Y0 50 00 00 0p 0q FF | pq: Temperature *Lens temperature |

Block Inquiry Command List

Lens Control System Inquiry Commands Command Packet 8x 09 7E 7E 00 FF

| Byte | Bit | Comments | Byte | Bit | Comments | Byte | Bit | Comments | | |
|------|-----|----------------------------|------|-----|----------------------|------|-----|---|--|--|
| 0 | 7 | Destination Address | 6 | 7 | 0 | 12 | 7 | 0 | | |
| | 6 | | | 0 | 6 | | 0 | | | |
| | 5 | | | 0 | 5 | | 0 | | | |
| | 4 | | | 0 | 4 | | 0 | | | |
| | 3 | Source Address | | 3 | Focus Near Limit (H) | | 3 | 0 | | |
| | 2 | | | 2 | | | 0 | | | |
| | 1 | | | 1 | | | 0 | | | |
| | 0 | | | 0 | | | 0 | | | |
| 1 | 7 | 0 Completion Message (50h) | 7 | 7 | 0 | | 13 | 7 | 0 | |
| | 6 | 1 | | 6 | 0 | | | 6 | 0 | |
| | 5 | 0 | | 5 | 0 | | | 5 | DZoomMode 0: Combine 1: Separate | |
| | 4 | 1 | | 4 | 0 | | | 4 | 0: Normal 1: Interval 2: Zoom Trigger | |
| | 3 | 0 | | 3 | Focus Near Limit (L) | 3 | | AF Sensitivity 0: Slow 1: Normal | | |
| | 2 | 0 | | 2 | | 0 | | | 2 | 1: Normal |
| | 1 | 0 | | 1 | | 0 | | 1 | Digital Zoom 1: On 0: Off | |
| | 0 | 0 | | 0 | | 0 | | 0 | Focus Mode 0: Manual 1: Auto | |
| 2 | 7 | 0 | 8 | 7 | 0 | 14 | | 7 | 0 | |
| | 6 | 0 | | 6 | 0 | | | 6 | 0 | |
| | 5 | 0 | | 5 | 0 | | | 5 | 0 | |
| | 4 | 0 | | 4 | 0 | | | 4 | 0 | |
| | 3 | Zoom Position (HH) | | 3 | Focus Position (HH) | | | 3 | Low Contrast Detection 1: Yes 0: No | |
| | 2 | | | 2 | | | 2 | Camera Memory Recall 1: Executing 0: Stopped | | |
| | 1 | | | 1 | | | 1 | | | Focus Command 1: Executing 0: Stopped |
| | 0 | | | 0 | | | 0 | 0 | | |
| 3 | 7 | 0 | 9 | 7 | 0 | | 15 | 7 | 1 Terminator (FFh) | |
| | 6 | 0 | | 6 | 0 | | | 6 | 1 | |
| | 5 | 0 | | 5 | 0 | | | 5 | 1 | |
| | 4 | 0 | | 4 | 0 | | | 4 | 1 | |
| | 3 | Zoom Position (HL) | | 3 | Focus Position (HL) | | | 3 | 1 | |
| | 2 | | | 2 | | | | 2 | | 1 |
| | 1 | | | 1 | | 1 | | 1 | | |
| | 0 | | | 0 | | 0 | | | | 0 |
| 4 | 7 | 0 | 10 | 7 | 0 | 16 | | 7 | 0 | |
| | 6 | 0 | | 6 | 0 | | | 6 | 0 | |
| | 5 | 0 | | 5 | 0 | | | 5 | 0 | |
| | 4 | 0 | | 4 | 0 | | | 4 | 0 | |
| | 3 | Zoom Position (LH) | | 3 | Focus Position (LH) | | | 3 | 1 | |
| | 2 | | | 2 | | | | 2 | | 1 |
| | 1 | | | 1 | | | | 1 | | |
| | 0 | | | 0 | | | 0 | 0 | | 1 |
| 5 | 7 | 0 | 11 | 7 | 0 | | 17 | 7 | 0 | |
| | 6 | 0 | | 6 | 0 | | | 6 | 0 | |
| | 5 | 0 | | 5 | 0 | | | 5 | 0 | |
| | 4 | 0 | | 4 | 0 | | | 4 | 0 | |
| | 3 | Zoom Position (LL) | | 3 | Focus Position (LL) | | | 3 | 1 | |
| | 2 | | | 2 | | | | 2 | | 1 |
| | 1 | | | 1 | | | | 1 | | |
| | 0 | | | 0 | | | | 0 | | 0 |

Camera Control System Inquiry CommandsCommand Packet 8x 09 7E 7E 01 FF

| Byte | Bit | Comments | Byte | Bit | Comments | Byte | Bit | Comments |
|------|-----|----------------------------|------|-----|--------------------------------|------|-------------------------|--------------------|
| 0 | 7 | Destination Address | 6 | 7 | 0 | 12 | 7 | 0 |
| | 6 | | | 0 | 6 | | 0 | |
| | 5 | | | 0 | 5 | | 0 | |
| | 4 | | | 0 | 4 | | 0 | |
| | 3 | Source Address | | 3 | WB Mode | | 3 | Gain Position |
| | 2 | | | 2 | | | | |
| | 1 | | | 1 | | | | |
| | 0 | | | 0 | | | | |
| 1 | 7 | 0 Completion Message (50h) | 7 | 7 | 0 | 13 | 7 | 0 |
| | 6 | 1 | | 6 | 0 | | 6 | 0 |
| | 5 | 0 | | 5 | 0 | | 5 | 0 |
| | 4 | 1 | | 4 | 0 | | 4 | Bright Position |
| | 3 | 0 | | 3 | Aperture Gain | | | |
| | 2 | 0 | | 2 | | | | |
| | 1 | 0 | | 1 | | | | |
| | 0 | 0 | | 0 | | | 0 | |
| 2 | 7 | 0 | 8 | 7 | 0 | 14 | 7 | 0 |
| | 6 | 0 | | 6 | 0 | | 6 | 0 |
| | 5 | 0 | | 5 | 0 | | 5 | 0 |
| | 4 | 0 | | 4 | Exposure Mode | | 4 | 0 |
| | 3 | R Gain (H) | | 3 | | | Exposure Comp. Position | |
| | 2 | | | 2 | | | | |
| | 1 | | | 1 | | | | |
| | 0 | | | 0 | | | | |
| 3 | 7 | 0 | 9 | 7 | 0 | 15 | 7 | 1 Terminator (FFh) |
| | 6 | 0 | | 6 | 0 | | 6 | 1 |
| | 5 | 0 | | 5 | High-Resolution 1: On 0: Off | | 5 | 1 |
| | 4 | 0 | | 4 | WD (1: Other than Off, 0: Off) | | 4 | 1 |
| | 3 | R Gain (L) | | 3 | Spot AE 1: On 0: Off | | 3 | 1 |
| | 2 | | | 2 | Back Light 1: On 0: Off | | 2 | 1 |
| | 1 | | | 1 | Exposure Comp. 1: On 0: Off | | 1 | 1 |
| | 0 | | | 0 | Slow Shutter 1: Auto 0: Manual | | 0 | 1 |
| 4 | 7 | 0 | 10 | 7 | 0 | 11 | 7 | 0 |
| | 6 | 0 | | 6 | 0 | | 6 | 0 |
| | 5 | 0 | | 5 | 0 | | 5 | 0 |
| | 4 | 0 | | 4 | Shutter Position | | 4 | Iris Position |
| | 3 | B Gain (H) | | 3 | | | Iris Position | |
| | 2 | | | 2 | | | | |
| | 1 | | | 1 | | | | |
| | 0 | | | 0 | | | | |
| 5 | 7 | 0 | 11 | 7 | 0 | 11 | 7 | 0 |
| | 6 | 0 | | 6 | 0 | | 6 | 0 |
| | 5 | 0 | | 5 | 0 | | 5 | 0 |
| | 4 | 0 | | 4 | Iris Position | | | |
| | 3 | B Gain (L) | | 3 | | | Iris Position | |
| | 2 | | | 2 | | | | |
| | 1 | | | 1 | | | | |
| | 0 | | | 0 | | | | |

Other Inquiry CommandsCommand Packet 8x 09 7E 7E 02 FF

| Byte | Bit | Comments | Byte | Bit | Comments | Byte | Bit | Comments | |
|------|-----|--------------------------------|------|-----|----------------|------|------------------------------------|-----------------------------|--------------------|
| 0 | 7 | Destination Address | 6 | 7 | 0 | 12 | 7 | 0 | |
| | 6 | | | 0 | 6 | | 0 | | |
| | 5 | | | 0 | 5 | | 0 | | |
| | 4 | | | 0 | 4 | | Memory 1: Provided 0: Not provided | | |
| | 3 | Source Address | | 3 | 0 | | 3 | 0 | |
| | 2 | | | 0 | 2 | | ICR 1: Provided 0: Not provided | | |
| | 1 | | | 0 | 1 | | 0 | | |
| | 0 | | | 0 | 0 | | 0 | | |
| 1 | 7 | 0 Completion Message (50h) | 7 | 7 | 0 | | 13 | 7 | 0 |
| | 6 | 1 | | 6 | 0 | | | 6 | 0 |
| | 5 | 0 | | 5 | 0 | | | 5 | 0 |
| | 4 | 1 | | 4 | 0 | | | 4 | 0 |
| | 3 | 0 | | 3 | 0 | 3 | | 0 | |
| | 2 | 0 | | 2 | 0 | 2 | | 0 | |
| | 1 | 0 | | 1 | 0 | 1 | | 0 | |
| | 0 | 0 | | 0 | 0 | 0 | | 1: 1/50, 1/25 0: 1/60, 1/30 | |
| 2 | 7 | 0 | 8 | 7 | 0 | 14 | | 7 | 0 |
| | 6 | 0 | | 6 | 0 | | | 6 | 0 |
| | 5 | 0 | | 5 | 0 | | | 5 | 0 |
| | 4 | 0 | | 4 | 0 | | | 4 | 0 |
| | 3 | Auto ICR Alarm (1: On, 0: Off) | | 3 | Camera ID (HH) | | 3 | 0 | |
| | 2 | Auto ICR 1: On 0: Off | | 2 | | | 0 | 2 | 0 |
| | 1 | 0 | | 1 | | | 0 | 1 | 0 |
| | 0 | Power 1: On 0: Off | | 0 | | | 0 | 0 | 0 |
| 3 | 7 | 0 | 9 | 7 | 0 | | 15 | 7 | 1 Terminator (FFh) |
| | 6 | 0 | | 6 | 0 | | | 6 | 1 |
| | 5 | 0 | | 5 | 0 | | | 5 | 1 |
| | 4 | ICR 1: On 0: Off | | 4 | 0 | | | 4 | 1 |
| | 3 | Freeze 1: On 0: Off | | 3 | Camera ID (HL) | 3 | | 1 | |
| | 2 | LR Reverse 1: On 0: Off | | 2 | | 1 | | 2 | 1 |
| | 1 | 0 | | 1 | | 1 | | 1 | 1 |
| | 0 | 0 | | 0 | | 0 | | 0 | 1 |
| 4 | 7 | 0 | 10 | 7 | 0 | 15 | | 7 | 1 |
| | 6 | 0 | | 6 | 0 | | | 6 | 1 |
| | 5 | Privacy Zone 1: On 0: Off | | 5 | 0 | | | 5 | 1 |
| | 4 | Mute 1: On 0: Off | | 4 | 0 | | | 4 | 1 |
| | 3 | Title Display 1: On 0: Off | | 3 | Camera ID (LH) | | 3 | 1 | |
| | 2 | Display 1: On 0: Off | | 2 | | | 1 | 2 | 1 |
| | 1 | 0 | | 1 | | | 1 | 1 | 1 |
| | 0 | 0 | | 0 | | | 0 | 0 | 1 |
| 5 | 7 | 0 | 11 | 7 | 0 | | 15 | 7 | 1 |
| | 6 | 0 | | 6 | 0 | | | 6 | 1 |
| | 5 | 0 | | 5 | 0 | | | 5 | 1 |
| | 4 | 0 | | 4 | 0 | | | 4 | 1 |
| | 3 | Picture Effect Mode | | 3 | Camera ID (LL) | 3 | | 1 | |
| | 2 | | | 1 | | 2 | | 1 | |
| | 1 | | | 1 | | 1 | | 1 | |
| | 0 | | | 0 | | 0 | | 1 | |

Enlargement Function1 Query Command.....Command Packet 8x 09 7E 7E 03 FF

| Byte | Bit | Comments | Byte | Bit | Comments | Byte | Bit | Comments | | |
|------|-----|----------------------------|---|-----|----------------------|---------------------|--------------------------------------|---|--------------------|--------------------|
| 0 | 7 | Destination Address | 6 | 7 | 0 | 11 | 7 | 0 | | |
| | 6 | | | 6 | 0 | | 6 | Color Gain (0h (60%) to Eh (200%)) | | |
| | 5 | | | 5 | 0 | | 5 | | | |
| | 4 | | | 4 | 0 | | 4 | | | |
| | 3 | Source Address | | 3 | AF Interval Time (H) | | 3 | Advanced Privacy (1: Provided, 0: Not provided) | | |
| | 2 | | | 2 | | | Alarm (1: Provided, 0: Not provided) | | | |
| 1 | 1 | | Picture flip (1: Provided, 0: Not provided) | | | | | | | |
| 0 | 0 | 0 | | | | | | | | |
| 1 | 7 | 0 Completion Message (50h) | 7 | 7 | 0 | | 12 | 7 | 0 | |
| | 6 | 1 | | 6 | 0 | | | 6 | 0 | |
| | 5 | 0 | | 5 | 0 | | | 5 | 0 | |
| | 4 | 1 | | 4 | 0 | AE Response | | | | |
| | 3 | 0 | | 3 | AF Interval Time (L) | | | 4 | 3 | AE Response |
| | 2 | 0 | | 2 | | | | | | |
| | 1 | 0 | | 1 | | | SpotAE Position (Y) | | | |
| | 0 | 0 | | 0 | | | | | | |
| 2 | 7 | 0 | 8 | 7 | 0 | 13 | | 7 | 0 | |
| | 6 | 0 | | 6 | 0 | | | 6 | Gamma | |
| | 5 | 0 | | 5 | 0 | | 5 | | | |
| | 4 | 0 | | 4 | 0 | | 4 | High Sensitivity mode (1: ON, 0: OFF) | | |
| | 3 | Digital Zoom Position (H) | | 3 | SpotAE Position (X) | | 3 | | NR Level | |
| | 2 | | | 2 | | | SpotAE Position (Y) | | | |
| 1 | 1 | | SpotAE Position (Y) | | | | | | | |
| 0 | 0 | | | 0 | | | | | | |
| 3 | 7 | 0 | | 9 | 7 | 0 | | 14 | 7 | 0 |
| | 6 | 0 | | | 6 | 0 | 6 | | Chroma Suppress | |
| | 5 | 0 | 5 | | 0 | 5 | | | | |
| | 4 | 0 | 4 | | 0 | 4 | Gain Limit | | | |
| | 3 | Digital Zoom Position (L) | 3 | | SpotAE Position (Y) | 3 | | | 1 Terminator (FFh) | |
| | 2 | | 2 | | | SpotAE Position (Y) | | | | |
| 1 | 1 | | SpotAE Position (Y) | | | | | | | |
| 0 | 0 | | | 0 | | | | | | |
| 4 | 7 | 0 | | 10 | 7 | | 0 | 15 | 7 | 1 Terminator (FFh) |
| | 6 | 0 | | | 6 | 0 | 6 | | 1 | |
| | 5 | 0 | 5 | | 0 | 5 | 1 | | | |
| | 4 | 0 | 4 | | 0 | 4 | 1 | | | |
| | 3 | AF Activation Time (H) | 3 | | 0 | 3 | 1 | | | |
| | 2 | | 2 | | MD (1: On, 0: Off) | 2 | 1 | | | |
| 1 | 1 | | Reserved | 1 | 1 | | | | | |
| 0 | 0 | | Picture flip (1: On, 0: Off) | 0 | 1 | | | | | |
| 5 | 7 | 0 | 11 | 7 | 0 | 12 | 7 | 0 | | |
| | 6 | 0 | | 6 | 0 | | 6 | 0 | | |
| | 5 | 0 | | 5 | 0 | | 5 | 0 | | |
| | 4 | 0 | | 4 | 0 | | 4 | 0 | | |
| | 3 | AF Activation Time (L) | | 3 | AF Interval Time (L) | | 3 | AE Response | | |
| | 2 | | | 2 | | | SpotAE Position (X) | | | |
| 1 | 1 | | SpotAE Position (Y) | | | | | | | |
| 0 | 0 | | | 0 | | | | | | |

Enlargement Function2 Query Command.....Command Packet 8x 09 7E 7E 04 FF

| Byte | Bit | Comments | Byte | Bit | Comments | Byte | Bit | Comments | | | | | | | |
|------|-----|---|------|-----|---|------|-----|--------------------|--|--|--|--|--|--|--|
| 0 | 7 | Destination Address | 6 | 7 | 0 | 11 | 7 | 0 | | | | | | | |
| | 6 | | | 0 | 6 | | 0 | | | | | | | | |
| | 5 | | | 0 | 5 | | 0 | | | | | | | | |
| | 4 | | | 0 | 4 | | 0 | | | | | | | | |
| | 3 | Source Address | | 3 | WD short exposure Exposure ratio (L) | | 3 | 0 | | | | | | | |
| | 2 | | | 2 | | | 0 | | | | | | | | |
| | 1 | | | 1 | | | 0 | | | | | | | | |
| | 0 | | | 0 | | | 0 | | | | | | | | |
| 1 | 7 | 0 Completion Message (50h) | 7 | 7 | 0 | 12 | 7 | 0 | | | | | | | |
| | 6 | 1 | | 6 | 0 | | 6 | 0 | | | | | | | |
| | 5 | 0 | | 5 | 0 | | 5 | 0 | | | | | | | |
| | 4 | 1 | | 4 | 0 | | 4 | 0 | | | | | | | |
| | 3 | 0 | | 3 | 0 | | 3 | 0 | | | | | | | |
| | 2 | 0 | | 2 | 0 | | 2 | 0 | | | | | | | |
| | 1 | 0 | | 1 | 0 | | 1 | 0 | | | | | | | |
| | 0 | 0 | | 0 | 0 | | 0 | 0 | | | | | | | |
| 2 | 7 | 0 | 8 | 7 | 0 | 13 | 7 | 0 | | | | | | | |
| | 6 | 0 | | 6 | 0 | | 6 | 0 | | | | | | | |
| | 5 | 0 | | 5 | 0 | | 5 | 0 | | | | | | | |
| | 4 | 0 | | 4 | 0 | | 4 | 0 | | | | | | | |
| | 3 | 0 | | 3 | 0 | | 3 | 0 | | | | | | | |
| | 2 | WD mode (0: OFF, 1: ON, 2: Auto ON/OFF, 3: ON (RatioFlx), 4: ON (Dver)) | | 2 | 0 | | 2 | 0 | | | | | | | |
| | 1 | | | 0 | 1 | | 0 | | | | | | | | |
| 0 | 0 | 0 | 0 | 0 | 0 | | | | | | | | | | |
| 3 | 7 | 0 | 9 | 7 | 0 | 14 | 7 | 0 | | | | | | | |
| | 6 | 0 | | 6 | 0 | | 6 | 0 | | | | | | | |
| | 5 | 0 | | 5 | 0 | | 5 | 0 | | | | | | | |
| | 4 | 0 | | 4 | 0 | | 4 | 0 | | | | | | | |
| | 3 | WD screen display 0: Combined image 2: Long-time 3: Short-time | | 3 | 0 | | 3 | 0 | | | | | | | |
| | 2 | | | 0 | 2 | | 0 | | | | | | | | |
| | 1 | WD detection sensitivity 0: L 1: M 2: H | | 1 | 0 | | 1 | 0 | | | | | | | |
| 0 | 0 | | 0 | 0 | | | | | | | | | | | |
| 4 | 7 | 0 | 10 | 7 | 0 | 15 | 7 | 1 Terminator (FFh) | | | | | | | |
| | 6 | 0 | | 6 | 0 | | 6 | 1 | | | | | | | |
| | 5 | 0 | | 5 | 0 | | 5 | 1 | | | | | | | |
| | 4 | 0 | | 4 | 0 | | 4 | 1 | | | | | | | |
| | 3 | WD blocked-up shadow correction level 0: L 1: M 2: H 3: S | | 3 | 0 | | 3 | 1 | | | | | | | |
| | 2 | | | 0 | 2 | | 1 | | | | | | | | |
| | 1 | WD blown-out highlight correction level 0: L 1: M 2: H | | 1 | 0 | | 1 | 1 | | | | | | | |
| 0 | 0 | | 0 | 0 | | | | | | | | | | | |
| 5 | 7 | 0 | | | | | | | | | | | | | |
| | 6 | 0 | | | | | | | | | | | | | |
| | 5 | 0 | | | | | | | | | | | | | |
| | 4 | 0 | | | | | | | | | | | | | |
| | 3 | WD short exposure Exposure ratio (H) | | | | | | | | | | | | | |
| | 2 | | | | | | | | | | | | | | |
| 1 | | | | | | | | | | | | | | | |
| 0 | | | | | | | | | | | | | | | |

Enlargement Function3 Query Command.....Command Packet 8x 09 7E 7E 05 FF

| Byte | Bit | Comments | Byte | Bit | Comments | Byte | Bit | Comments | | | | | | | | | | | | | | | | | |
|------|---|---------------------|----------|----------|---|----------|----------|----------------|---|---|----------------|----------|----------|----------|----------|----------|----------|----------|----------|----------|----------|----------|----------|----------|----------|
| 0 | 7 | Destination Address | 6 | 7 | 0 | 11 | 7 | 0 | | | | | | | | | | | | | | | | | |
| | 6 | | | 6 | Reserved | | 12 | 6 | Reserved | | | | | | | | | | | | | | | | |
| | 5 | | | 5 | | | | Reserved | | 13 | 5 | Reserved | | | | | | | | | | | | | |
| | 4 | | | 4 | | | | | | | Reserved | | 14 | 4 | Reserved | | | | | | | | | | |
| | 3 | 3 | | Reserved | | | | | | | | | | 15 | | 3 | 1 | | | | | | | | |
| | 2 | 2 | | | Source Address | | | | 15 | | | | | | | 2 | | 1 | | | | | | | |
| | 1 | 1 | | | | | | Source Address | | | | 15 | | | | 1 | | | 1 | | | | | | |
| | 0 | 0 | | | | | | | | | Source Address | | | | 15 | 0 | | | | 1 | | | | | |
| 7 | 0 Completion Message (50h) | 7 | 7 | 0 | | 6 | | | | | | | | | | 7 | 0 | | | | | | | | |
| 6 | 1 | | 8 | 6 | Reserved | | 7 | | | | | | | | | 6 | Reserved | | | | | | | | |
| 5 | 0 | | | 9 | | | | 5 | | Reserved | | | | | | 8 | | 5 | Reserved | | | | | | |
| 4 | 1 | | | | | | | 10 | | | 4 | | Reserved | | | | | 9 | | 4 | Reserved | | | | |
| 3 | 0 | | | | | | | | | | 10 | | | 3 | | | | | | Reserved | | 10 | 3 | Reserved | |
| 2 | 0 | | | | 10 | | | | 2 | | | | | Reserved | | | 10 | | | | | | 2 | | Reserved |
| 1 | 0 | | | | | | | | 10 | 1 | | Reserved | | | | | | | 10 | | | | 1 | | |
| 0 | 0 | | | | | | | | | 10 | | | 0 | | Reserved | | | | | | 10 | | 0 | | |
| 7 | 0 | 8 | | | | 7 | | | | | | | 0 | | | | | | | 13 | | | 7 | 0 | |
| 6 | 0 | | 9 | | | 6 | Reserved | | | | | | 14 | 6 | | | | | | | | | Reserved | | |
| 5 | 0 | | | 10 | | 5 | | | | | | Reserved | | 15 | | 5 | | | | | | | | Reserved | |
| 4 | 0 | | | | | 11 | | 4 | | | | | | | Reserved | 15 | | 4 | | | | | | | Reserved |
| 3 | Color Hue (0h(- 14 degrees) to Eh(+ 14 degrees)) | | | | | | | 12 | | | 3 | | | | | | | Reserved | | | | 15 | | | |
| 2 | | | | | Color Hue (0h(- 14 degrees) to Eh(+ 14 degrees)) | | 13 | | | | 2 | | | | | | Reserved | | | | | | 15 | | |
| 1 | | | | | | | | | Color Hue (0h(- 14 degrees) to Eh(+ 14 degrees)) | | 14 | 1 | | | | | | | Reserved | | | | | 15 | |
| 0 | | | | | | | | | | Color Hue (0h(- 14 degrees) to Eh(+ 14 degrees)) | | 15 | | | 0 | | | | | | Reserved | | | | 15 |
| 7 | 0 | 9 | | | | | | | | | | | | | 7 | | | 0 | | 14 | | | | | |
| 6 | Reserved | | 10 | | 6 | | | | | | | | Reserved | | 15 | | 6 | 1 | | | | | | | |
| 5 | | | | Reserved | 11 | | | | 5 | | | | | Reserved | | | 15 | | 5 | | | | | | |
| 4 | | | | | | Reserved | | | 12 | 4 | | | | | | Reserved | | | 15 | | 4 | | | | |
| 3 | | | | | | | | Reserved | | 13 | | | | | | | | | | | 3 | Reserved | | | |
| 2 | Reserved | | | | | | 14 | | | | | | 2 | | | | | Reserved | | | 15 | | 2 | | |
| 1 | | | | Reserved | | | | | | | 15 | | 1 | Reserved | | | | | | | | | 15 | 1 | |
| 0 | | | | | | Reserved | | | | | | 15 | 0 | | | Reserved | | | | | | | | 15 | 0 |
| 7 | | 0 | | | | | | 10 | | | | | 7 | | | | | | | 0 | | 15 | | | 7 |
| 6 | Reserved | 11 | 6 | | | | | | | | | | Reserved | | 15 | | | 6 | | 1 | | | | | |
| 5 | | | Reserved | 12 | 5 | | | | | | | | | Reserved | | | 15 | 5 | | | | | | | 1 |
| 4 | | | | | Reserved | 13 | | | 4 | | | | | | | Reserved | | 15 | 4 | | | | | | |
| 3 | | | | | | | | | Reserved | 14 | | | | | | | | | 3 | | | | | | |
| 2 | Reserved | | | | | | 15 | | | | | | 2 | | | | | | Reserved | 15 | 2 | | | | |
| 1 | | | Reserved | | | | | | | | 15 | | 1 | Reserved | | | | | | | 15 | | 1 | | 1 |
| 0 | | | | | Reserved | | | | | | | 15 | 0 | | | Reserved | | | | | | | 15 | 0 | |
| 7 | | | | | | | | 0 | 5 | | | | 7 | | | | | | | | | 0 | | 5 | |
| 6 | Reserved | 6 | | | | | | 6 | | | | | Reserved | | 6 | | | | 6 | | | Reserved | | | |
| 5 | | | Reserved | 7 | | | | 5 | | | | | | Reserved | | | 7 | | 5 | | | | | | Reserved |
| 4 | | | | | Reserved | 8 | | 4 | | | | | | | | Reserved | | 8 | 4 | | | | | | |
| 3 | | | | | | | | Reserved | | 9 | | | | | | | | | 3 | | | | | | |
| 2 | Reserved | | | | | | 10 | | | | | | 2 | | | | | | Reserved | 10 | | 2 | | | |
| 1 | | | Reserved | | | | | | | | 11 | | 1 | Reserved | | | | | | | 11 | 1 | | | Reserved |
| 0 | | | | | Reserved | | | | | | | 12 | 0 | | | Reserved | | | | | | 12 | 0 | | |

VISCA Command Setting Values

Exposure control (1/2)

| | | 60/30 mode | 50/25 mode |
|---------------|-----|------------|------------|
| Shutter Speed | 15 | 1/10000 | 1/10000 |
| | 14 | 1/6000 | 1/6000 |
| | 13 | 1/4000 | 1/3500 |
| | 12 | 1/3000 | 1/2500 |
| | 11 | 1/2000 | 1/1750 |
| | 10 | 1/1500 | 1/1250 |
| | 0F | 1/1000 | 1/1000 |
| | 0E | 1/725 | 1/600 |
| | 0D | 1/500 | 1/425 |
| | 0C | 1/350 | 1/300 |
| | 0B | 1/250 | 1/215 |
| | 0A | 1/180 | 1/150 |
| | 09 | 1/125 | 1/120 |
| | 08 | 1/100 | 1/100 |
| | 07 | 1/90 | 1/75 |
| | 06 | 1/60 | 1/50 |
| | 05 | 1/30 | 1/25 |
| | 04 | 1/15 | 1/12 |
| | 03 | 1/8 | 1/6 |
| | 02 | 1/4 | 1/3 |
| 01 | 1/2 | 1/2 | |
| 00 | 1/1 | 1/1 | |
| Iris | 11 | F1.6 | |
| | 10 | F2 | |
| | 0F | F2.4 | |
| | 0E | F2.8 | |
| | 0D | F3.4 | |
| | 0C | F4 | |
| | 0B | F4.8 | |
| | 0A | F5.6 | |
| | 09 | F6.8 | |
| | 08 | F8 | |
| | 07 | F9.6 | |
| | 06 | F11 | |
| | 05 | F14 | |
| | 00 | CLOSE | |

| | | |
|------------|-------|--------|
| Gain | 0F | +28 dB |
| | 0E | +26 dB |
| | 0D | +24 dB |
| | 0C | +22 dB |
| | 0B | +20 dB |
| | 0A | +18 dB |
| | 09 | +16 dB |
| | 08 | +14 dB |
| | 07 | +12 dB |
| | 06 | +10 dB |
| | 05 | +8 dB |
| | 04 | +6 dB |
| | 03 | +4 dB |
| | 02 | +2 dB |
| 01 | 0 dB | |
| 00 | -3 dB | |
| Gain Limit | 0F | +28 dB |
| | 0E | +26 dB |
| | 0D | +24 dB |
| | 0C | +22 dB |
| | 0B | +20 dB |
| | 0A | +18 dB |
| | 09 | +16 dB |
| | 08 | +14 dB |
| | 07 | +12 dB |
| | 06 | +10 dB |
| 05 | +8 dB | |
| 04 | +6 dB | |

Exposure control (2/2)

| | | IRIS | GAIN | |
|--------|----------------|----------|---------|----------|
| Bright | 1F | F1.6 | +28 dB | |
| | 1E | F1.6 | +26 dB | |
| | 1D | F1.6 | +24 dB | |
| | 1C | F1.6 | +22 dB | |
| | 1B | F1.6 | +20 dB | |
| | 1A | F1.6 | +18 dB | |
| | 19 | F1.6 | +16 dB | |
| | 18 | F1.6 | +14 dB | |
| | 17 | F1.6 | +12 dB | |
| | 16 | F1.6 | +10 dB | |
| | 15 | F1.6 | +8 dB | |
| | 14 | F1.6 | +6 dB | |
| | 13 | F1.6 | +4 dB | |
| | 12 | F1.6 | +2 dB | |
| | 11 | F1.6 | 0 dB | |
| | 10 | F2 | 0 dB | |
| | 0F | F2.4 | 0 dB | |
| | 0E | F2.8 | 0 dB | |
| | 0D | F3.4 | 0 dB | |
| | 0C | F4 | 0 dB | |
| | 0B | F4.8 | 0 dB | |
| | 0A | F5.6 | 0 dB | |
| | 09 | F6.8 | 0 dB | |
| | 08 | F8 | 0 dB | |
| | 07 | F9.6 | 0 dB | |
| | 06 | F11 | 0 dB | |
| | 05 | F14 | 0 dB | |
| | 00 | CLOSE | 0 dB | |
| | Exposure Comp. | 0E | +7 | +10.5 dB |
| | | 0D | +6 | +9 dB |
| 0C | | +5 | +7.5 dB | |
| 0B | | +4 | +6 dB | |
| 0A | | +3 | +4.5 dB | |
| 09 | | +2 | +3 dB | |
| 08 | | +1 | +1.5 dB | |
| 07 | | 0 | 0 dB | |
| 06 | | -1 | -1.5 dB | |
| 05 | | -2 | -3 dB | |
| 04 | | -3 | -4.5 dB | |
| 03 | | -4 | -6 dB | |
| 02 | | -5 | -7.5 dB | |
| 01 | | -6 | -9 dB | |
| 00 | -7 | -10.5 dB | | |

Zoom Ratio and Zoom Position
(for reference)

| Zoom Ratio ×30 Lens | Optical Zoom Position Data |
|------------------------|-------------------------------|
| ×1 | 0000 |
| ×2 | 16A1 |
| ×3 | 2063 |
| ×4 | 2628 |
| ×5 | 2A1D |
| ×6 | 2D13 |
| ×7 | 2F6D |
| ×8 | 3161 |
| ×9 | 330D |
| ×10 | 3486 |
| ×11 | 35D7 |
| ×12 | 3709 |
| ×13 | 3820 |
| ×14 | 3920 |
| ×15 | 3ACA |
| ×16 | 3ADD |
| ×17 | 3B9C |
| ×18 | 3C46 |
| ×19 | 3CDC |
| ×20 | 3D60 |
| ×21 | 3DD4 |
| ×22 | 3E39 |
| ×23 | 3E90 |
| ×24 | 3EDC |
| ×25 | 3F1E |
| ×26 | 3F57 |
| ×27 | 3F8A |
| ×28 | 3FB6 |
| ×29 | 3FDC |
| ×30 | 4000 |

Digital Zoom Combine mode

X12

| Digital Zoom Ratio | Digital Zoom Position Data |
|--------------------|----------------------------|
| ×1 | 4000 |
| ×2 | 6000 |
| ×3 | 6A80 |
| ×4 | 7000 |
| ×5 | 7300 |
| ×6 | 7540 |
| ×7 | 76C0 |
| ×8 | 7800 |
| ×9 | 78C0 |
| ×10 | 7980 |
| ×11 | 7A00 |
| ×12 | 7AC0 |

Digital Zoom Separate mode

X12

| Digital Zoom Ratio | Digital Zoom Position Data |
|--------------------|----------------------------|
| ×1 | 00 |
| ×2 | 80 |
| ×3 | AA |
| ×4 | C0 |
| ×5 | CC |
| ×6 | D5 |
| ×7 | DB |
| ×8 | E0 |
| ×9 | E3 |
| ×10 | E6 |
| ×11 | E8 |
| ×12 | EB |

Lens control

| | | |
|------------------|---|---|
| Zoom Position | 0000 to 4000 to 7AC0 Wide end Optical Digital Tele end Tele end | |
| Focus Position | 1000 to C000 Far end Near end | |
| Focus Near Limit | 1000: Over Inf 2000: 20 m 3000: 10 m 4000: 6 m 5000: 4.2 m 6000: 3.1 m 7000: 2.5 m 8000: 2.0 m 9000: 1.65 m A000: 1.4 m B000: 1.2 m C000: 0.8 m D000: 30 cm (initial setting) E000: 11 cm F000: 1 cm | As the distance on the left will differ due to temperature characteristics, etc., use as approximate values. *The lower 1 byte is fixed at 00. |

Wide/Tele Limit Setting

| Wide/Tele Limit Setting Value | Wide Limit | | Tele Limit | |
|-------------------------------|---------------|------------|---------------|------------|
| | Zoom Position | Zoom Ratio | Zoom Position | Zoom Ratio |
| 00 | 0000 | 1 | 4000 | 30 |
| 10 | 00C4 | 1.02 | 3F3B | 25.5 |
| 20 | 0188 | 1.04 | 3E77 | 22.7 |
| 30 | 024C | 1.06 | 3DB3 | 20.7 |
| 40 | 0310 | 1.08 | 3CEF | 19.1 |
| 50 | 03D4 | 1.11 | 3C2B | 17.8 |
| 60 | 0498 | 1.13 | 3B67 | 16.7 |
| 70 | 055C | 1.15 | 3AA3 | 15.7 |
| 80 | 0620 | 1.18 | 39DF | 14.8 |
| 90 | 06E4 | 1.2 | 391B | 14 |
| A0 | 07A8 | 1.23 | 3857 | 13.2 |
| B0 | 086C | 1.26 | 3793 | 12.5 |
| C0 | 0930 | 1.28 | 36CF | 11.8 |
| D0 | 09F4 | 1.31 | 360B | 11.2 |
| E0 | 0AB8 | 1.34 | 3547 | 10.6 |
| F0 | 0B7C | 1.38 | 3483 | 10 |
| FF | 0C33 | 1.41 | 33CC | 9.5 |

Title setting

| | | |
|-------------|--------------------|--------|
| Line number | 00 to 0A | |
| H-position | 00 to 1F | |
| Blink | 00: Dose not blink | |
| | 01: Blinks | |
| Color | 00 | White |
| | 01 | Yellow |
| | 02 | Violet |
| | 03 | Red |
| | 04 | Cyan |
| | 05 | Green |
| | 06 | Blue |

| | | | | | | | |
|----|----|----|----|----|----|----|----|
| 00 | 01 | 02 | 03 | 04 | 05 | 06 | 07 |
| A | B | C | D | E | F | G | H |
| 08 | 09 | 0a | 0b | 0c | 0d | 0e | 0f |
| I | J | K | L | M | N | O | P |
| 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 |
| Q | R | S | T | U | V | W | X |
| 18 | 19 | 1a | 1b | 1c | 1d | 1e | 1f |
| Y | Z | & | | ? | ! | 1 | 2 |
| 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 |
| 3 | 4 | 5 | 6 | 7 | 8 | 9 | 0 |
| 28 | 29 | 2a | 2b | 2c | 2d | 2e | 2f |
| À | È | Ì | Ò | Û | Á | É | Í |
| 30 | 31 | 32 | 33 | 34 | 35 | 36 | 37 |
| Ó | Ú | Â | Ê | Ô | Æ | | Ä |
| 38 | 39 | 3a | 3b | 3c | 3d | 3e | 3f |
| Ö | Ñ | Ç | ß | Ä | Ï | Ï | Û |
| 40 | 41 | 42 | 43 | 44 | 45 | 46 | 47 |
| Å | \$ | | ¥ | | £ | ¿ | i |
| 48 | 49 | 4a | 4b | 4c | 4d | 4e | 4f |
| ø | ” | : | , | . | , | / | - |

Temperature Reading Conversion Value (Reference Value)

| Reading Value pq (hex) | Temperature Conversion Value (°C) |
|------------------------|-----------------------------------|
| FB | -8 to -2 |
| 00 | -3 to +3 |
| 0A | 7 to 13 |
| 14 | 17 to 23 |
| 1E | 27 to 33 |
| 28 | 37 to 43 |
| 32 | 47 to 53 |
| 3C | 57 to 63 |

Register Setting

The register settings are enabled when the power is turned off and then back on again. After turning the power back on again, verify that the mode settings have been changed.

| | Register No. | Value | |
|-----------------|--------------|------------------------------|---|
| VISCA Baud Rate | 00 | 00 (Default value) | 9600 bps |
| | | 01 | 19200 bps |
| | | 02 | 38400 bps |
| Monitoring Mode | 72 | 01 (Default value) | 1080i/60 (Frame out: 30PsF) |
| | | 02 | 1080i/59.94 (Frame out: 29.97PsF) |
| | | 03 | NTSC Analog Output (Stop Digital Output) |
| | | 04 | 1080i/50 (Frame out: 25PsF) |
| | | 05 | PAL Analog Output (Stop Digital Output) |
| | | 06 | 1080p/30 |
| | | 07 | 1080p/29.97 |
| | | 08 | 1080p/25 |
| | | 09 | 720p/60 |
| | | 0A | 720p/59.94 |
| | | 0B | NTSC Analog Output (Stop Digital Output) |
| | | 0C | 720p/50 |
| | | 0D | PAL Analog Output (Stop Digital Output) |
| Output Enabling | 73 | 01 | Analog Output enabled |
| | | 02 | Digital Output enabled |
| | | 03 (Default value) | Both Analog/Digital Output enabled |
| Zoom Limit | 50 | 00-FF (Default value: 00) | Wide Limit (0: Disabled) |
| | | 00-FF (Default value: 00) | Tele Limit (0: Disabled) |
| E-Zoom Max | 52 | 00-EB (Default value: EB) | Max. digital zoom ratio = 256 ÷ (256-Value) |
| StableZoom | 53 | 00 (Default value: 00) | OFF |
| | | 01 | ON |

| | Register No. | Value | |
|---------------------------|--------------|------------------------------|-------------------------|
| FocusTrace @ZoomDirect | 54 | 00 | OFF |
| | | 01 (Default value: 01) | ON |
| FocusOffset @DomeCover | 55 | 00-FF (Default value: 00) | 00: None to FF: Max. |
| SAV/EAV | 56 | 00 (Default value: 00) | OFF |
| | | 01 | ON |

- Angle of View in 720p Mode.
An image is cropped both in 720p/60 and 720p/30 modes.
In this mode, angle of view at wide end will narrow.

Others

| | | | |
|---|----|----|-----|
| AF Active Time ¹⁾ | 00 | to | FF |
| AF Interval Time ¹⁾ | 00 | to | FF |
| Spot AE X position | 00 | to | 0F |
| Spot AE Y position | 00 | to | 0F |
| R Gain | 00 | to | FF |
| B Gain | 00 | to | FF |
| Aperture Level | 00 | to | 0F |
| AE Response | 01 | to | 30 |
| AutoICR ON → OFF Threshold Level | 00 | to | 1C |
| MD Threshold Level | 00 | to | FF |
| MD Interval Time ¹⁾ | 00 | to | FF |
| MD Set Horizontal Position | 00 | to | 10 |
| MD Set Vertical Position | 00 | to | 08 |
| Color Enhancement threshold value | 01 | to | FE1 |
| Color Enhancement high-intensity color specification | 00 | to | 08 |
| Color Enhancement low-intensity color specification | 00 | to | 08 |
| Chroma Suppress setting level | 00 | to | 03 |
| Color Gain setting level | 00 | to | 0E |
| Color Hue setting level | 00 | to | 0E |

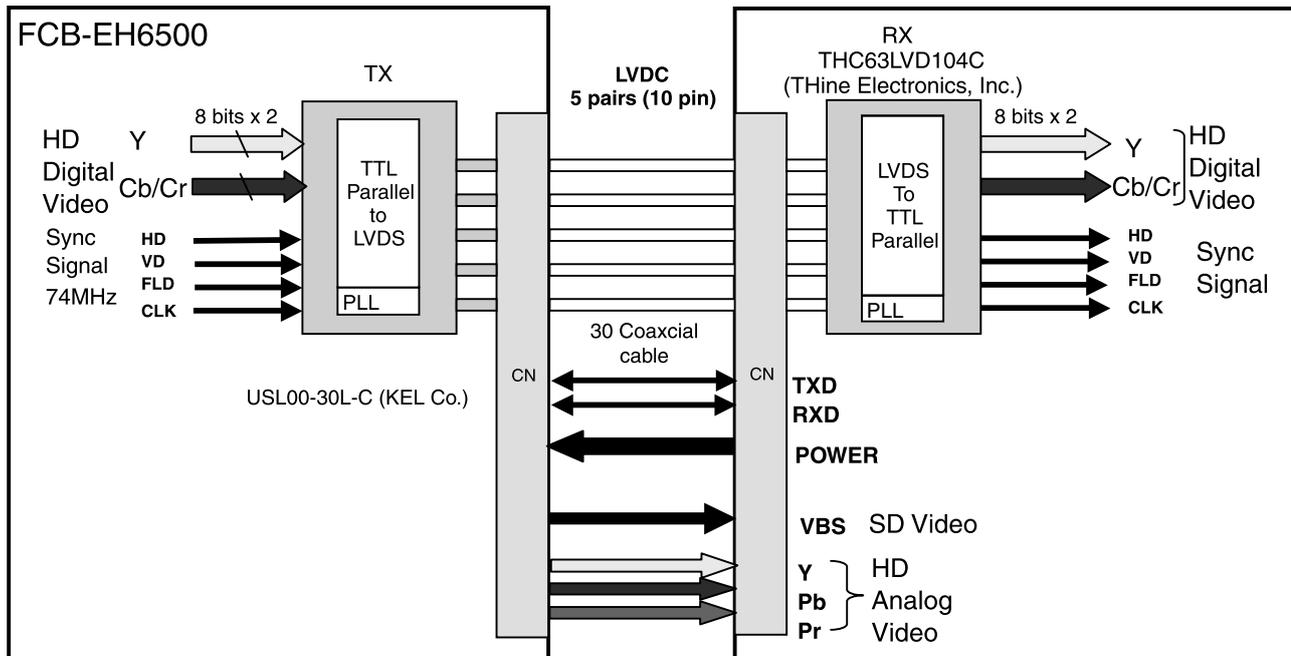
¹⁾ Unit: One second

Specifications

| | | | |
|-----------------------------------|--|--------------------------------------|--|
| Imager | 1/2.8 Type Exmor CMOS Sensor | Recommended illumination | 100 lx to 100,000 lx |
| Picture elements | 3270K pixels | S/N ratio | 50 dB (Weight ON) |
| Lens | 30× zoom | Back light compensation | ON/OFF |
| | F= 4.3 mm (WIDE) to 129 mm (TELE), F1.6 to F4.7 | Electronic shutter speed | 60/30 mode: 1/1 sec to 1/10000 sec (22 steps) 50/25 mode: 1/1 sec to 1/10000 sec (22 steps) |
| | Zoom movement speed | White balance | AUTO, ATW, Indoor, Outdoor, One Push WB, Manual WB, Outdoor Auto, Sodium Vapor Lamp (Fix/Auto) |
| | Optical WIDE – Optical TELE | Gain | Auto/Manual (–3 dB to +28 dB, 16 steps) Max. Gain Limit (6 dB to 28 dB, 12 steps) |
| | 4.6 sec (Focus Tracking ON) | Wide dynamic range | ON/OFF/AUTO |
| | 3.2 sec (Focus Tracking OFF) | Noise reduction | ON/OFF (level 5 to 1 / OFF, 6 steps) |
| | Optical WIDE – Digital TELE | Color Enhancement | ON/OFF |
| | 6.7 sec (30p/60p mode) | Aperture control | 16 steps |
| | 7.1 sec (25p/50p mode) | Preset | 6-POSITIONS |
| | Digital WIDE – Digital TELE | Serial interface | VISCA protocol (CMOS 5V) 9.6 kbps, 19.2 kbps, 38.4 kbps, Stop bit, 1 bit |
| | 2.2 sec (30p/60p mode) | Video Output | HD: Analog component (Y/Pb/Pr) Digital (LVDS) Analog SD: VBS |
| | 2.7 sec (25p/50p mode) | Storage temperature/Humidity | –20 °C to +60 °C (–4 °F to +140 °F)/ 20% to 95% |
| | Focus Movement time | Operating temperature/Humidity | –5 °C to +60 °C (23 °F to +140 °F)/ 20% to 80% |
| | ∞ to Near | Power requirements/Power consumption | 6 V to 12 V DC/3.2 W (3.8 W) |
| | 1.1 sec | Weight | Approx. 265 g (9.3 oz.) |
| Digital zoom | 12× (360× with optical zoom) | Dimensions | 50.0 × 60 × 89.7 mm (2 × 2 ³ / ₈ × 3 ¹ / ₂ in.) (w/h/d) |
| Angle of view (H) | Approx. 59.5 degrees (WIDE end), approx. 2.1 degrees (TELE end) (1080i mode) | | |
| | Approx. 40.6 degrees (WIDE end), approx. 1.43 degrees (TELE end) (720p mode) | | |
| Min. working distance | 10 mm (WIDE end), 1200 mm (TELE end) | | |
| Sync system | Internal | | |
| Min. illumination (Typical value) | 0.5 lx (1/30 sec, 50%, High Sensitivity mode ON) 1.7 lx (1/30 sec, 50%, High Sensitivity mode OFF) 0.08 lx (1/4 sec, 1/3 sec, 50%, High Sensitivity mode ON) 0.26 lx (1/4 sec, 1/3 sec, 50%, High Sensitivity mode OFF) ICR-ON Mode 0.095 lx (1/30 sec, 50%, High Sensitivity mode ON) 0.3 lx (1/30 sec, 50%, High Sensitivity mode OFF) 0.005 lx (1/4 sec, 1/3 sec, 30%, High Sensitivity mode ON) | | |

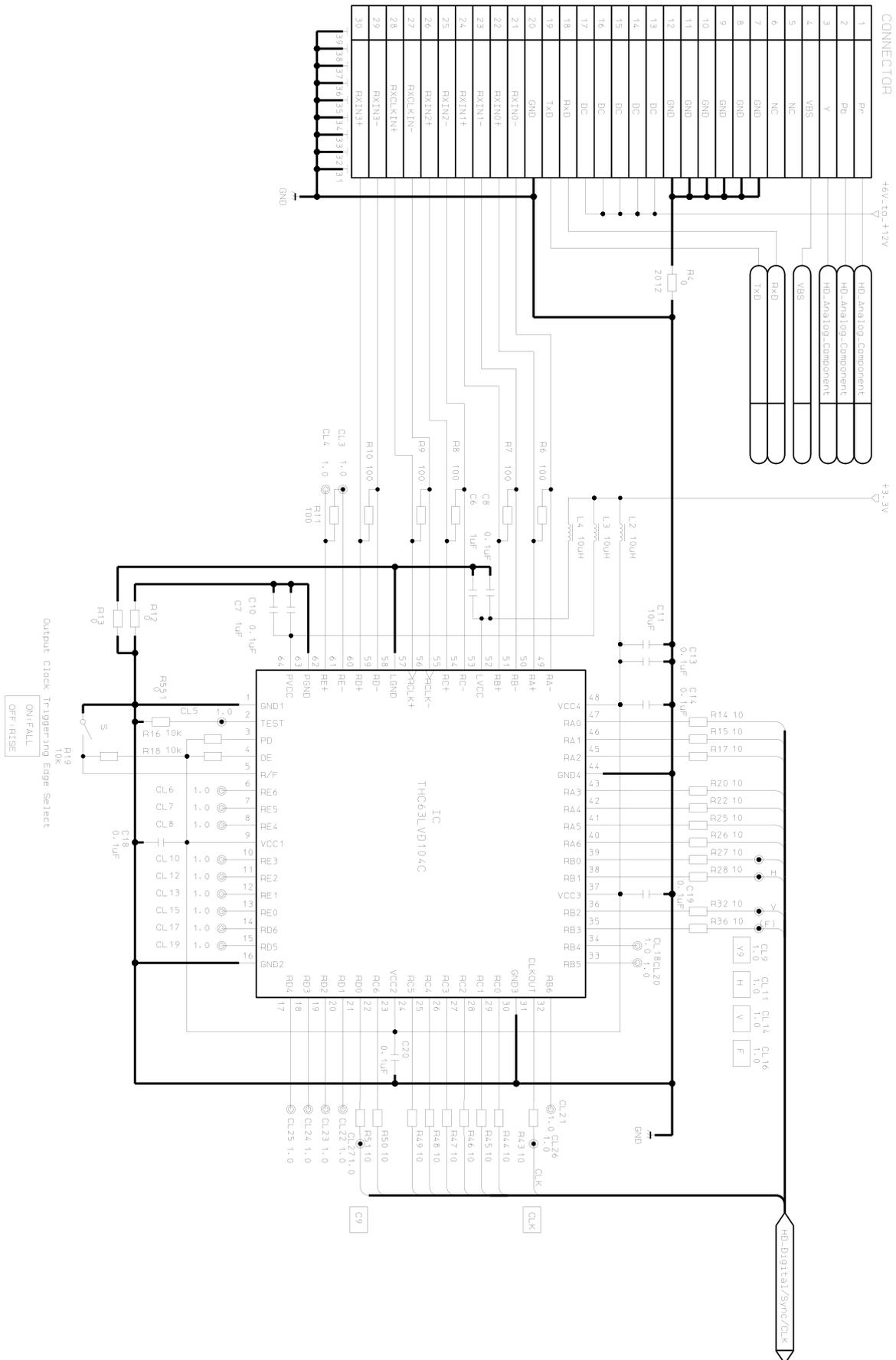
Design and specifications are subject to change without notice.

Interface



- The FCB-EH6500 uses the LVDS transmitter IC chip. The LVDS receiver IC chip (e.g., THC63LVD104C) is recommended.
- Recommended connectors and cables
 - Cable: #42 thin coaxial cable
 - Connector: USL20-30S (KEL)

LVDS receiver circuit example

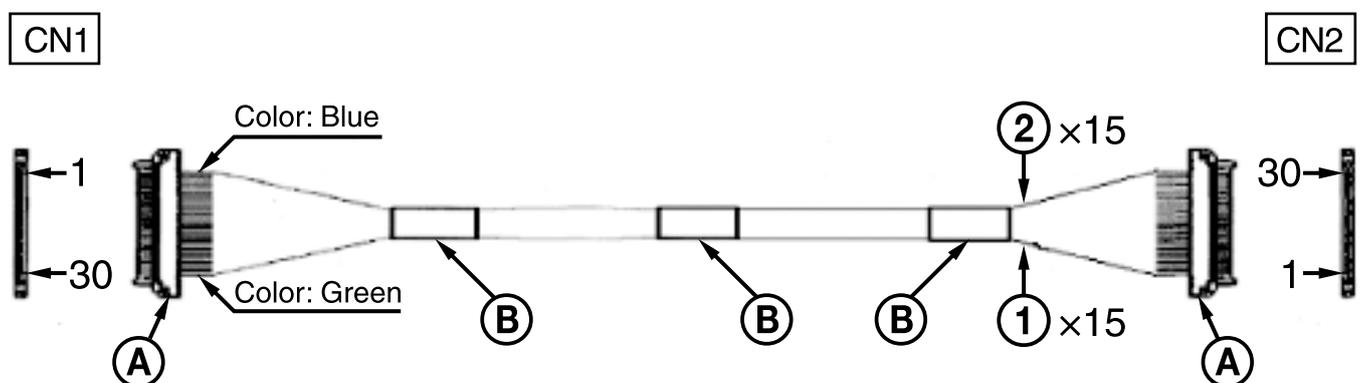


- When using the circuit example, use 1-N crossover cables. (The pin numbers of the unit are reversed in the circuit example.)
- SW selects whether to input at the rising edge or falling edge of the signal.

LVDS receiver IC (example: THC63LVD104C)
Pin assignment LVDS input - CMOS/TTL output

| Pin No. | Description | Signal | Pin No. | Description | Signal |
|---------|-------------|--------|---------|-------------|----------|
| 1 | GND1 | | 33 | | |
| 2 | TEST | | 34 | | |
| 3 | | | 35 | RB3 | FLD |
| 4 | | | 36 | RB2 | VD |
| 5 | | | 37 | VCC3 | |
| 6 | | | 38 | RB1 | HD |
| 7 | | | 39 | RB0 | Y7 |
| 8 | | | 40 | RA6 | Y6 |
| 9 | | | 41 | RA5 | Y5 |
| 10 | | | 42 | RA4 | Y4 |
| 11 | | | 43 | RA3 | Y3 |
| 12 | | | 44 | GND4 | |
| 13 | | | 45 | RA2 | Y2 |
| 14 | | | 46 | RA1 | Y1 |
| 15 | | | 47 | RA0 | Y0 |
| 16 | | | 48 | VCC4 | |
| 17 | RD4 | | 49 | RA- | RXIN0- |
| 18 | RD3 | | 50 | RA+ | RXIN0+ |
| 19 | RD2 | | 51 | RB- | RXIN1- |
| 20 | RD1 | | 52 | RB+ | RXIN1+ |
| 21 | RD0 | C7 | 53 | LVCC | |
| 22 | RC6 | C6 | 54 | RC- | RXIN2- |
| 23 | VCC2 | | 55 | RC+ | RXIN2+ |
| 24 | RC5 | C5 | 56 | PCLK- | RXCLKIN- |
| 25 | RC4 | C4 | 57 | PCLK+ | RXCLKIN+ |
| 26 | RC3 | C3 | 58 | LGND | |
| 27 | RC2 | C2 | 59 | RD- | RXIN3- |
| 28 | RC1 | C1 | 60 | RD+ | RXIN3+ |
| 29 | RC0 | C0 | 61 | RE- | |
| 30 | GND3 | | 62 | RE+ | |
| 31 | CLKOUT | CLK | 63 | | |
| 32 | | | 64 | | |

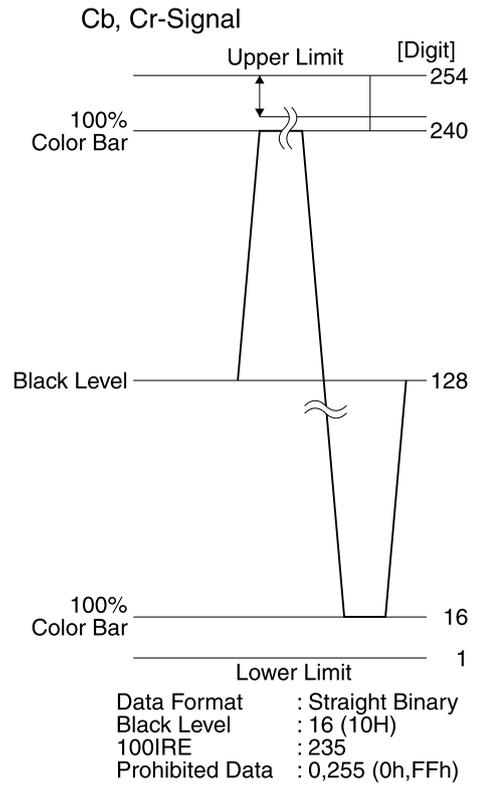
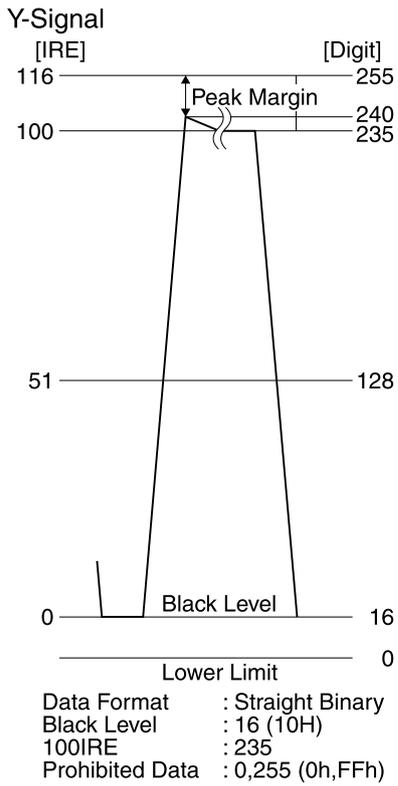
Cable reference specifications (crossover)



- Recommended connectors and cables
 - Cable① green: #42 thin coaxial cable
 - Cable② blue: #42 thin coaxial cable
 - Connector(A): USL20-30S (KEL)
 - Binding tape(B)

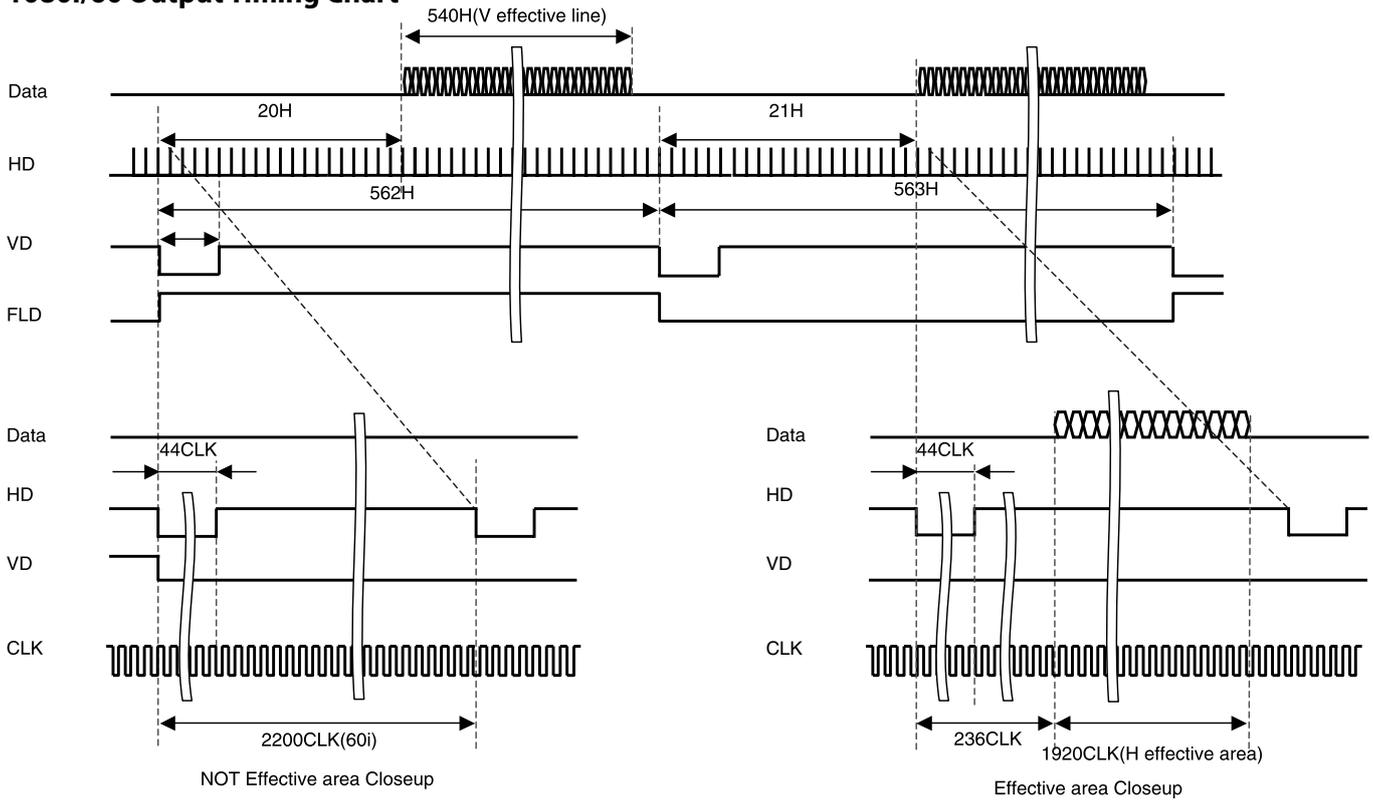
DIGITAL Image Output Y, Cb, Cr 4:2:2 FORMAT

Color coding complies with BT709.

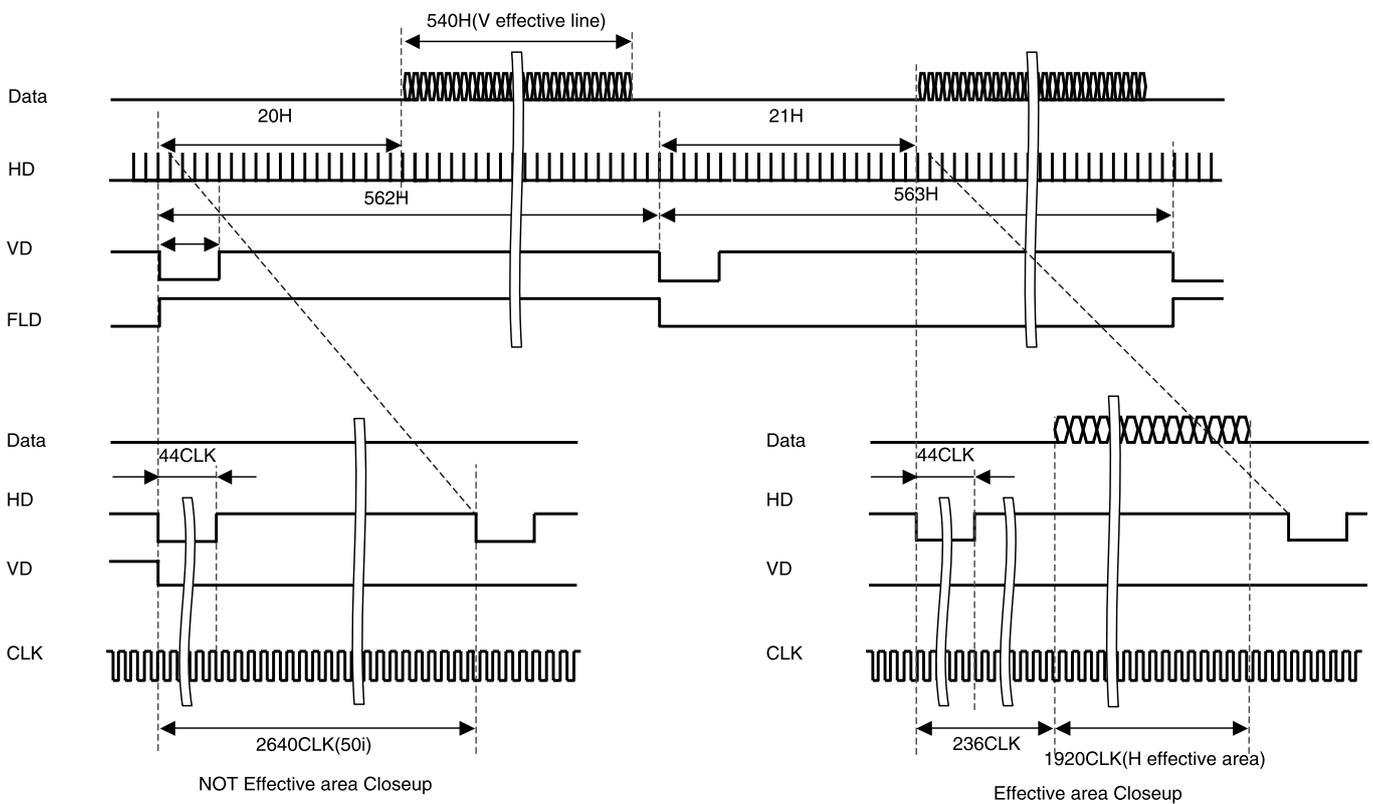


Timing Chart

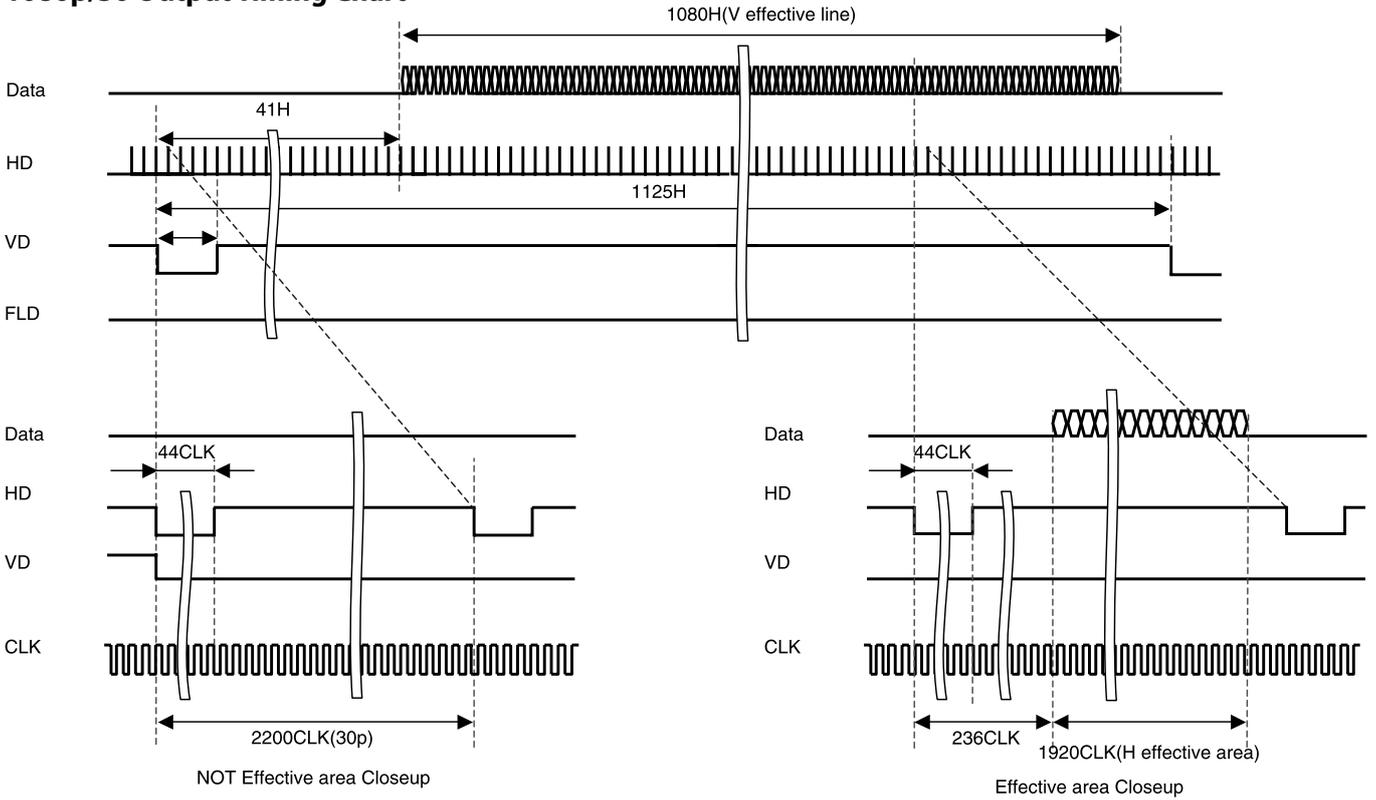
1080i/60 Output Timing Chart



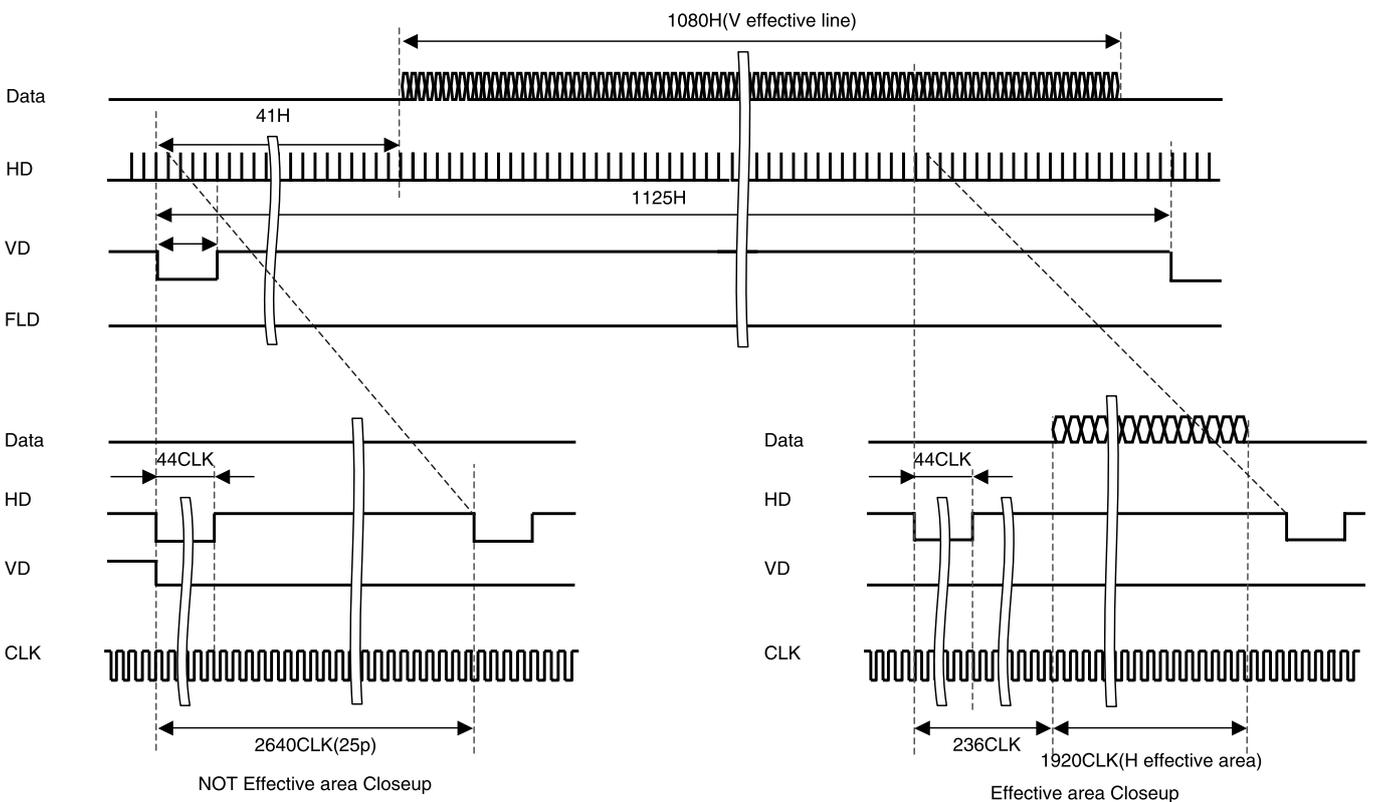
1080i/50 Output Timing Chart



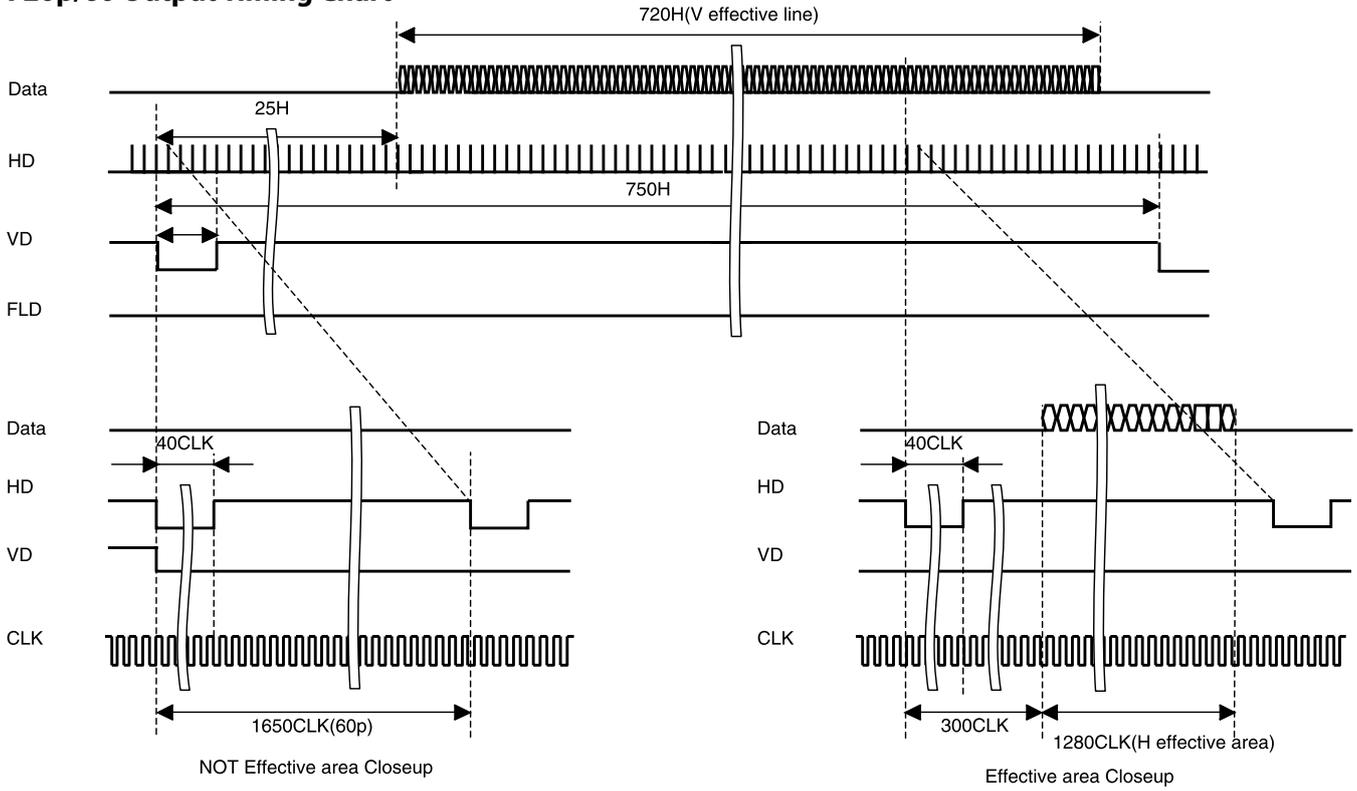
1080p/30 Output Timing Chart



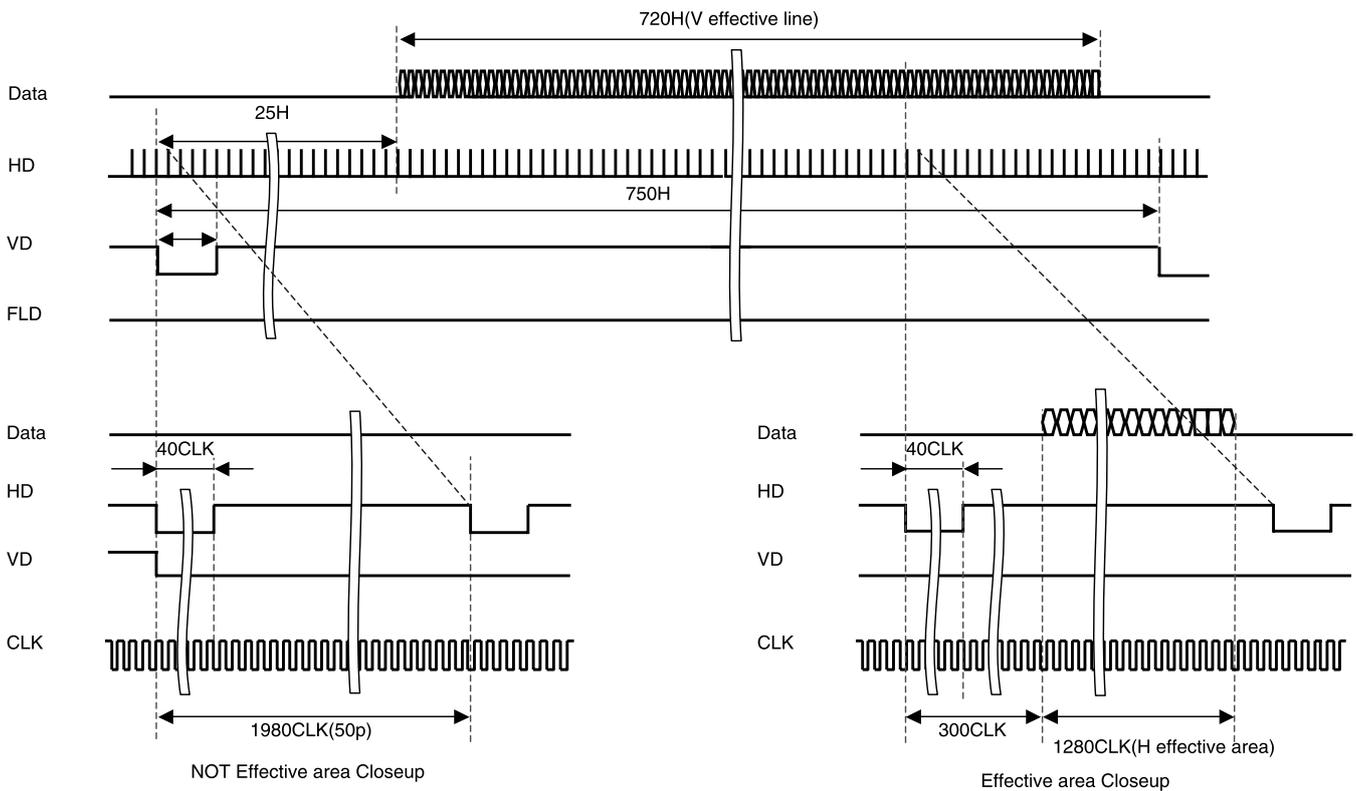
1080p/25 Output Timing Chart



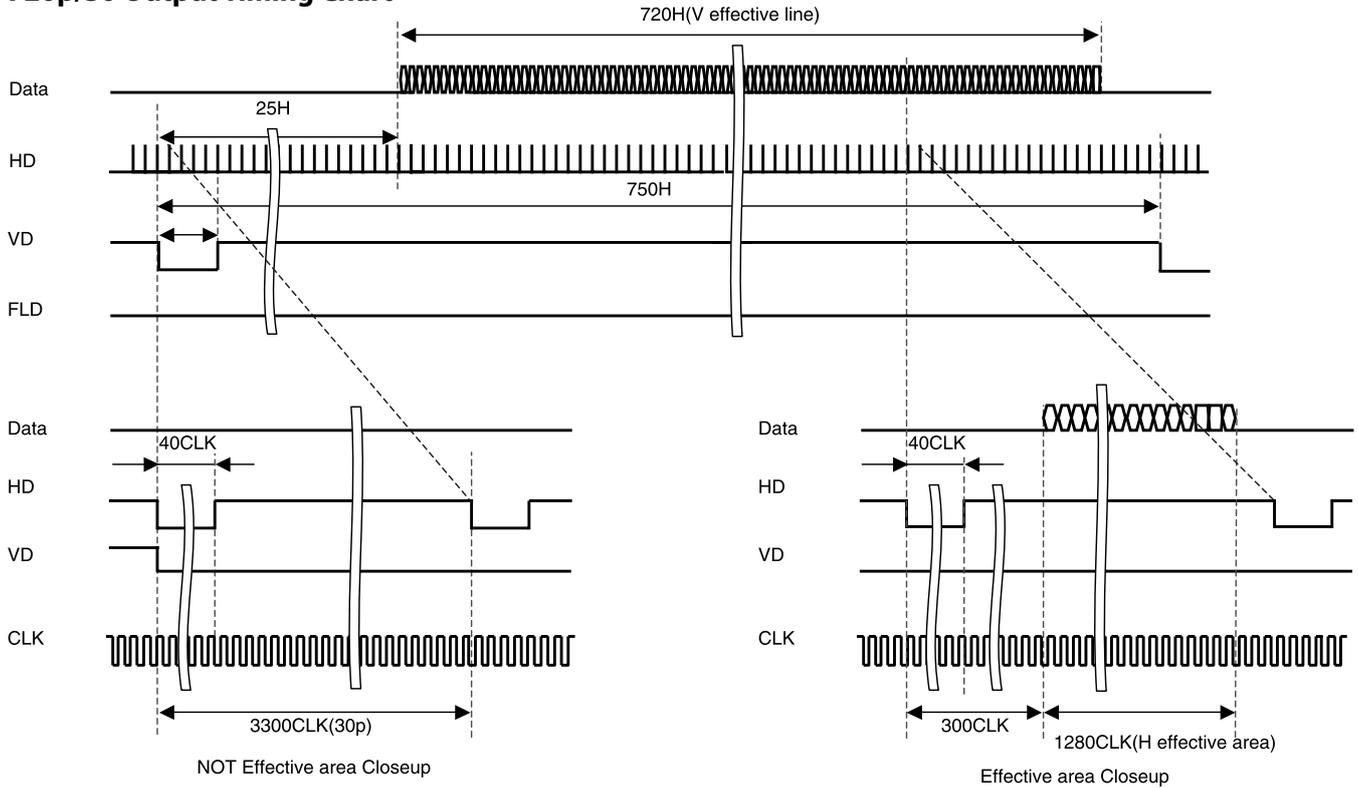
720p/60 Output Timing Chart



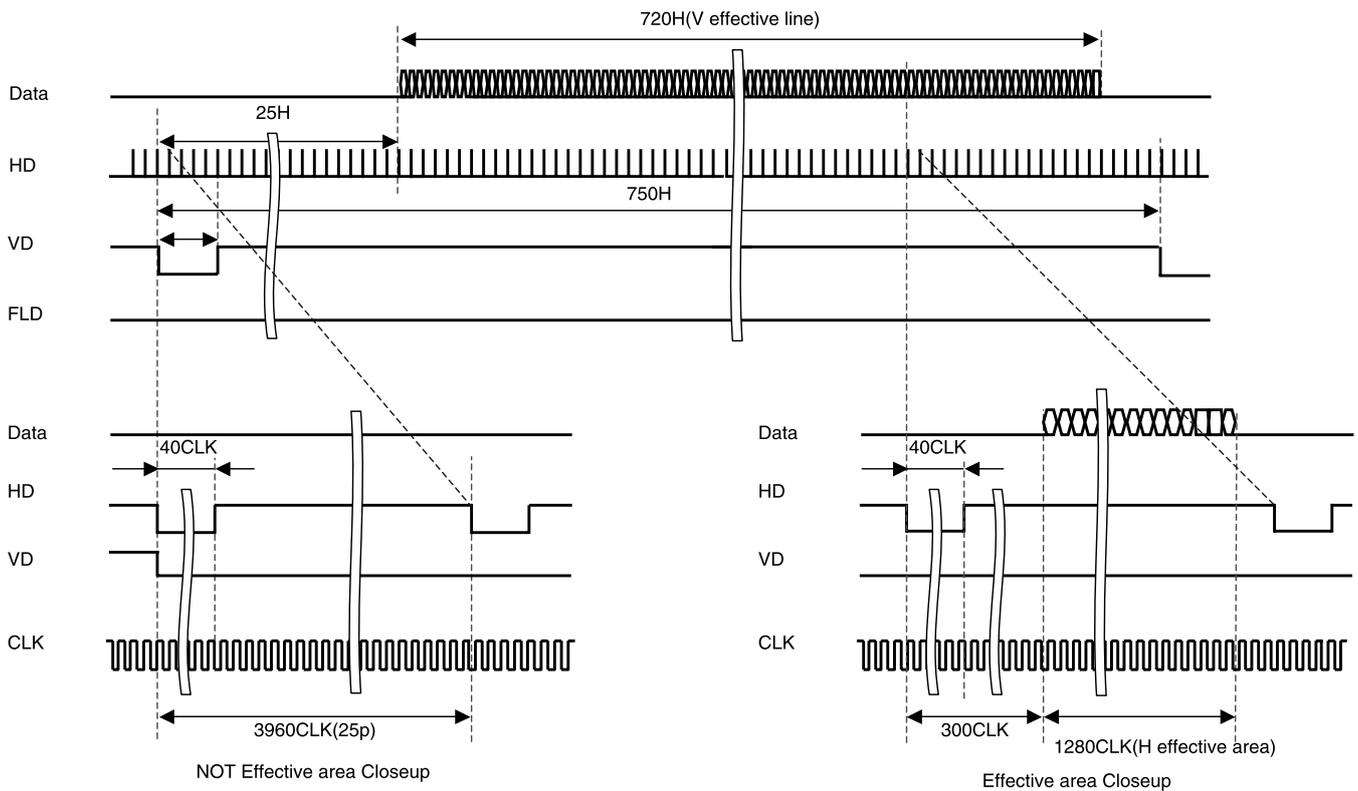
720p/50 Output Timing Chart



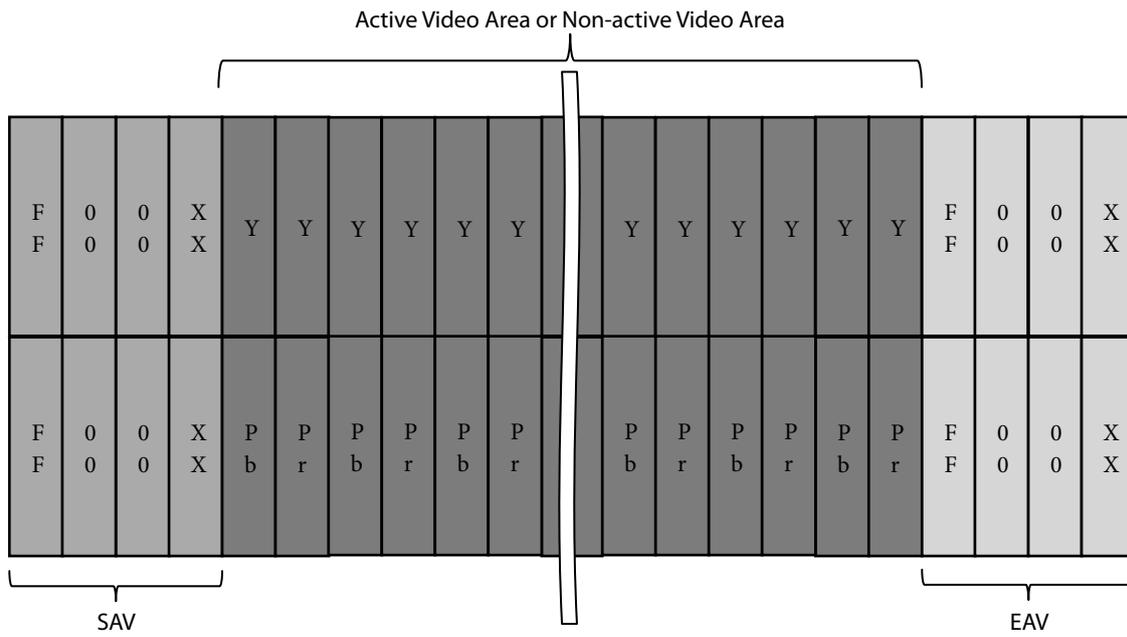
720p/30 Output Timing Chart



720p/25 Output Timing Chart



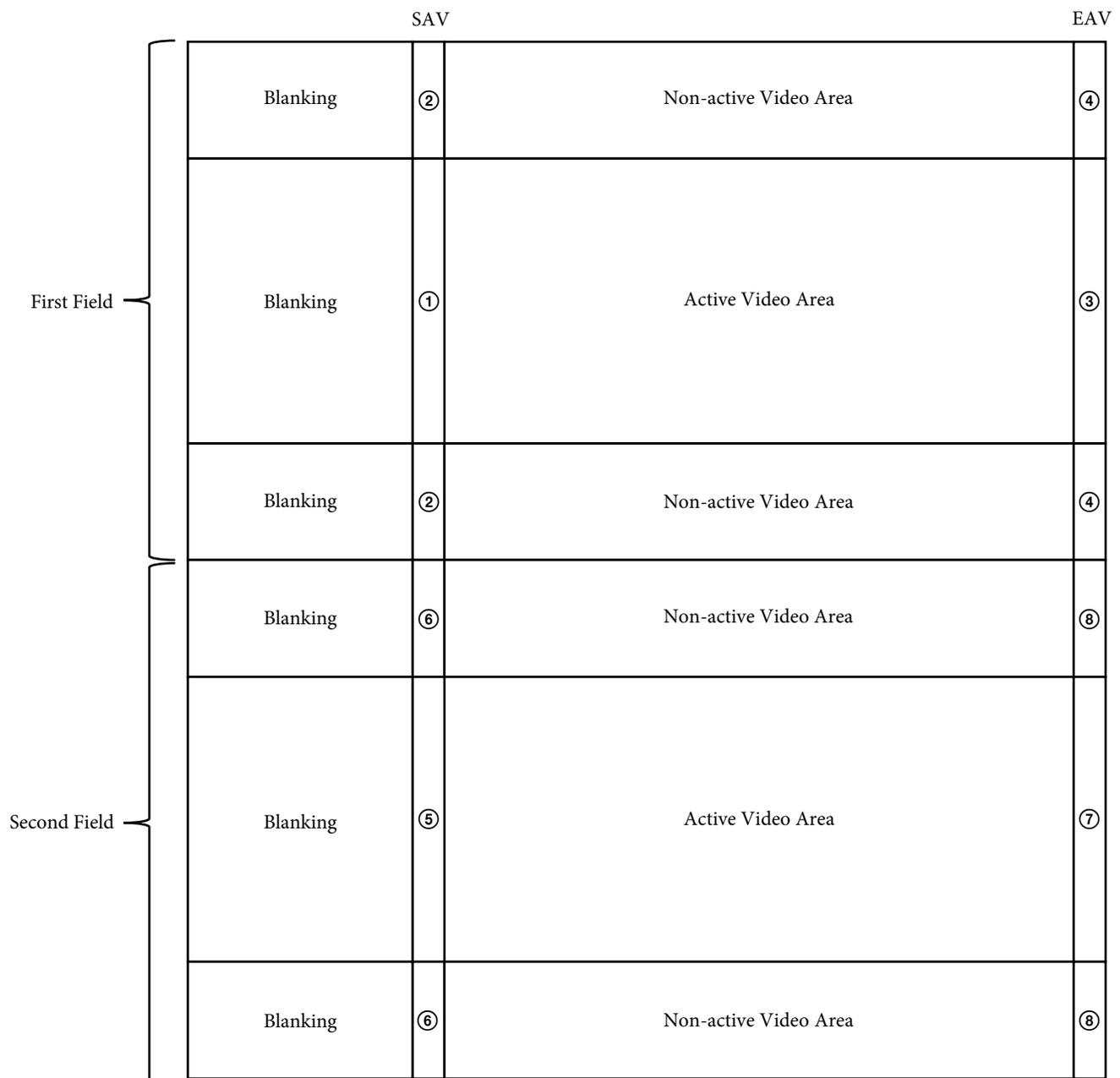
Digital output timing chart of Synchronized codes



| | | XX for SAV | XX for EAV |
|--------------|-----------------------|-------------------|-------------------|
| First Field | Active Video Area | 80h | 9Dh |
| | Non-active Video Area | ABh | B6h |
| Second Field | Active Video Area | C7h | DAh |
| | Non-active Video Area | ECh | F1h |

Digital output timing chart of Synchronized codes

Interlace system (Comparable to SMPTE 274 M)



① SAV for First Field Active Video Area

② SAV for First Field Non-active Video Area

③ EAV for First Field Active Video Area

④ EAV for First Field Non-active Video Area

⑤ SAV for Second Field Active Video Area

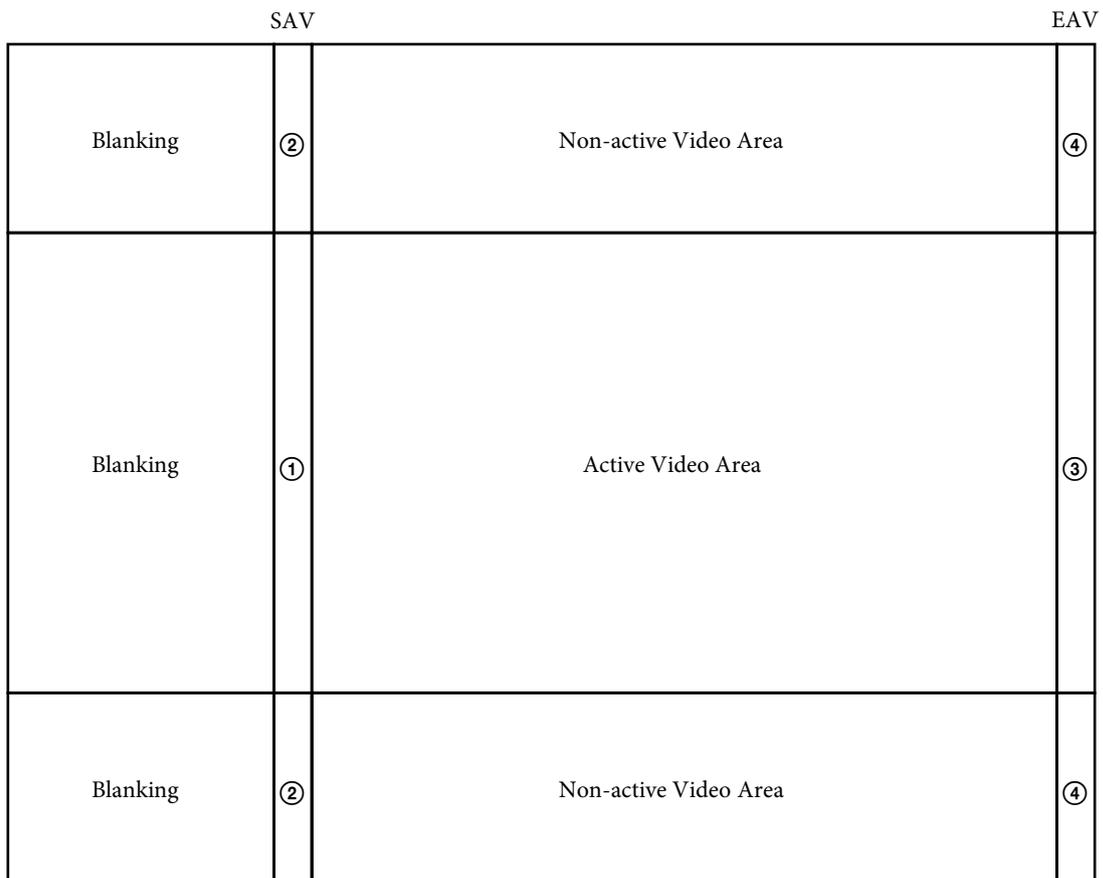
⑥ SAV for Second Field Non-active Video Area

⑦ EAV for Second Field Active Video Area

⑧ EAV for Second Field Non-active Video Area

Digital output timing chart of Synchronized codes

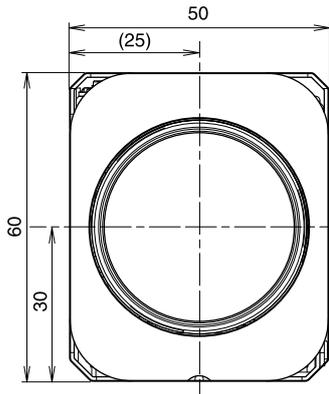
Progressive system (Comparable to SMPTE 274 M, 296 M)



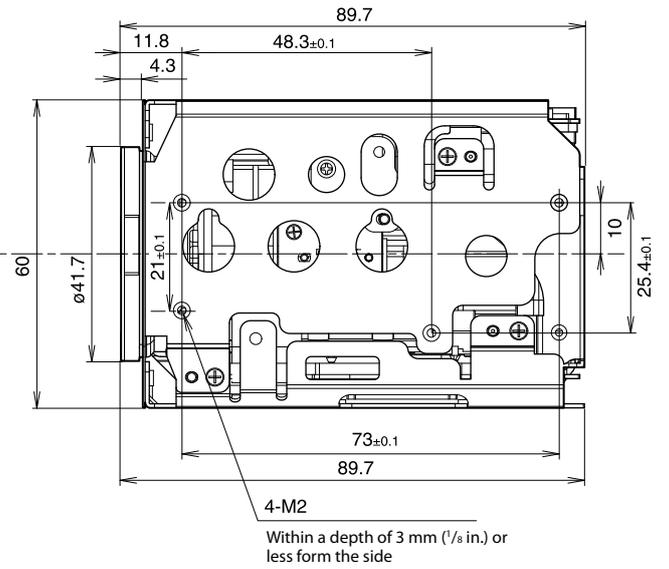
- ① SAV for Active Video Area
- ② SAV for Non-active Video Area
- ③ EAV for Active Video Area
- ④ EAV for Non-active Video Area

Dimensions

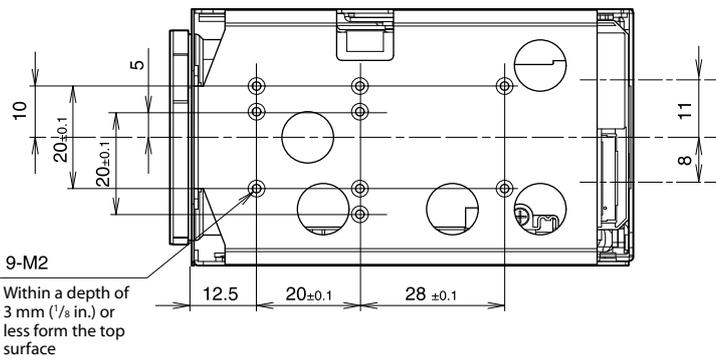
Front



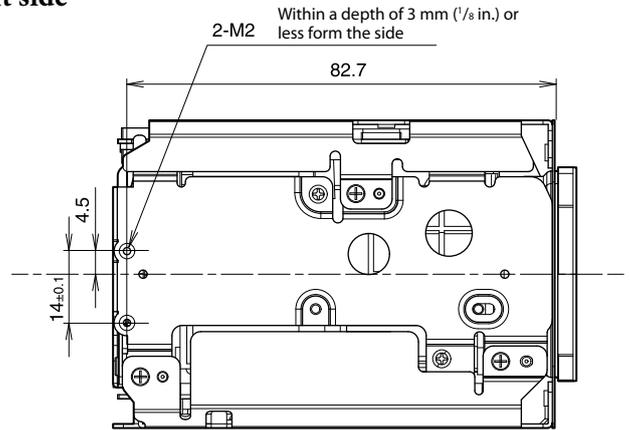
Right side



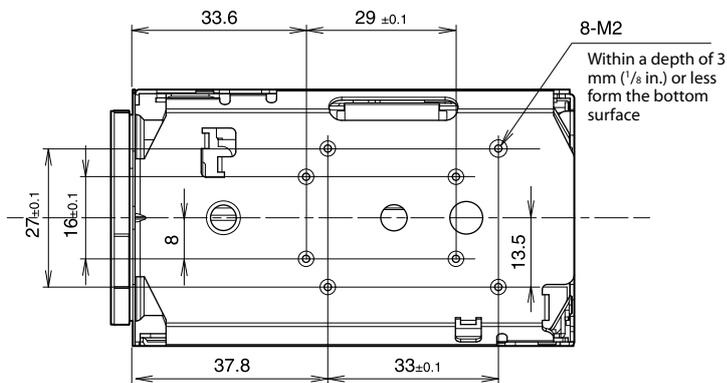
Top



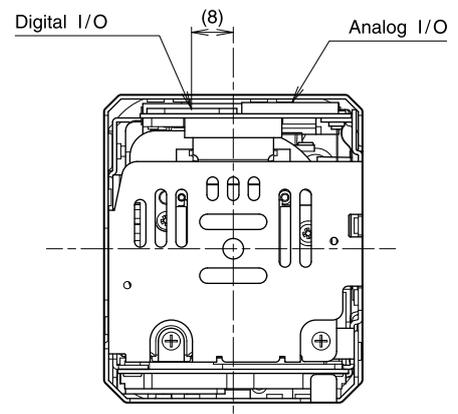
Left side



Bottom



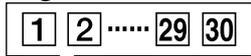
Back



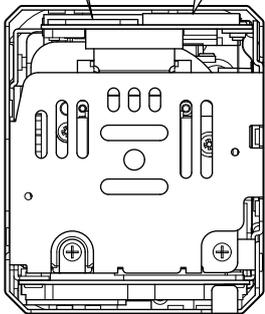
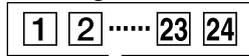
Unit: mm (inches)

Pin assignment

Digital I/O



Analog I/O



CN601

KEL Co. USL00-30L-C

| Pin No. | Name | Level |
|---------|-----------|--|
| 1 | TXOUT3+ | |
| 2 | TXOUT3- | |
| 3 | TXCLKOUT+ | |
| 4 | TXCLKOUT- | |
| 5 | TXOUT2+ | |
| 6 | TXOUT2- | |
| 7 | TXOUT1+ | |
| 8 | TXOUT1- | |
| 9 | TXOUT0+ | |
| 10 | TXOUT0- | |
| 11 | GND | |
| 12 | TxD | CMOS 5 V (Low: Max 0.1 V, High: min 4.4 V) |
| 13 | RxD | CMOS 5 V (Low: MAX 0.8 V, High: min 2.0 V) |
| 14 | DC IN | 6 to 12 V DC |
| 15 | DC IN | 6 to 12 V DC |
| 16 | DC IN | 6 to 12 V DC |
| 17 | DC IN | 6 to 12 V DC |
| 18 | DC IN | 6 to 12 V DC |
| 19 | GND | |
| 20 | GND | |
| 21 | GND | |
| 22 | GND | |
| 23 | GND | |
| 24 | GND | |
| 25 | NC | |
| 26 | RESET | Reset: Low (GND), Normal: Open (1.8V) |
| 27 | VBS-OUT | |
| 28 | Y | HD Analog Component |
| 29 | Pb | HD Analog Component |
| 30 | Pr | HD Analog Component |

CN501

Kyocera-elco 046240024006800+

| Pin No. | Name | Level |
|---------|---------|---|
| 1 | GND | |
| 2 | TxD | CMOS 5 V (Low: Max 0.1 V, High: min 4.4 V) |
| 3 | RxD | CMOS 5 V (Low: MAX 0.8 V, High: min 2.0 V) |
| 4 | RESET | Reset: Low (GND), Normal: Open (1.8V) |
| 5 | GND | |
| 6 | NC | |
| 7 | GND | |
| 8 | NC | |
| 9 | GND | |
| 10 | VBS-OUT | |
| 11 | GND | |
| 12 | Y-OUT | HD Analog Component |
| 13 | GND | |
| 14 | Pb-OUT | HD Analog Component |
| 15 | GND | |
| 16 | Pr-OUT | HD Analog Component |
| 17 | GND | |
| 18 | Power | 6 to 12 V DC |
| 19 | Power | 6 to 12 V DC |
| 20 | Power | 6 to 12 V DC |
| 21 | Power | 6 to 12 V DC |
| 22 | GND | |
| 23 | Power | 6 to 12 V DC |
| 24 | GND | |